

Senior Match & Rules Manual

Season – 2020/21

To be read in conjunction with the Senior Rules and the RDCA Constitution at:

<http://www.rdca.com/seniors/documents>



**Trollope Shield, Wilkins Cup, Newey Plate, Pascoe Shield,
Meehan Shield & Spencer Shield - (Premier Grades)**

A, B, C, D, E (District Grades), Strachan, Finger, Hammond (YV Grades)

M1, M2, M3, M4, M5, M6 (Modified Grades)

RDCA (Match day contacts)	0413 569 144	Pat Meehan
	0491 759 305	Stuart Minetti
	0400 700 606	Michael Finn
(Modified Grades)	0407 874 894	Matt Thomas
(Yarra Valley Hub)	0418 341 154	Greg Mitchell

Scores! Enter short scores into [MyCricket](#) by 9:00pm every match day.



R.D.C.A. Office: Jubilee Park, entrance off Reilly Street Ringwood www.rdca.com

ALL MAIL SHOULD BE ADDRESSED TO: RDCA - Senior Secretary. Email: seniors@rdca.com

Manual Contents

[MC](#)

Manual Index

[MI](#)

Rules Contents

[RC](#)

Rules Index

[RI](#)



Presentation Night

Season 2020/21

Friday 16 April 2021

Dorset Gardens Function Centre
335 Dorset Rd Croydon

Starting at 7:00 pm. Cost **\$50** per person

Complimentary tickets for any Trophy winner will be mailed to the Club Secretary with the winner's name written on the ticket. Complimentary tickets are non-transferable.

If Trophy winners are unable to attend, please advise, in writing (email), the Senior Secretary to avoid a fine being implemented. seniors@rdca.com

Dress: Neat Casual, no denim, 'T' Shirts or Flip Flops (Thongs).

Enquiries regarding Presentation Night Bookings please contact [Dave Raggett](#) 0407 797 737.

Table of Contents – Match Guidelines

RDCA Information.....	4	10 Metre Circle.....	26
Office Bearers.....	4	Minimum Overs for Premier Grades.....	26
Board of Management.....	4	Considerations for Making Captain's Report on Umpires....	27
Other Contacts.....	4	As a Technician.....	27
Umpires Committee.....	4	As a Decision Maker.....	27
Other Committees.....	4	Standard Playing Hours and Overs.....	29
Club Information.....	5	Bowling Restrictions.....	29
Club Contacts.....	5	Fielding Restrictions for Limited Over Games.....	29
Team Grading and Match Venues.....	6	40/40 and 20/20.....	29
Premier and District Grades.....	6	Modified Grades Rules.....	30
Modified Division and Yarra Valley Division Grades.....	7	T20 Rules.....	30
Match Information.....	8	Hours, Overs and Bowling Restrictions.....	31
Summary of Rule Changes for 2020/21.....	8	Dangerous and Unfair Bowling.....	33
General Information.....	9	Full Toss.....	33
Policies - Health & Safety.....	10	Short Pitched Deliveries.....	33
RDCA Heat and Fire Rating Policy.....	11	Umpiring in the RDCA.....	34
Extreme Heat Conditions.....	12	Duties and Responsibilities.....	34
Definition.....	12	After Match Duties.....	36
Provisions.....	12	The LBW Law (Law 36).....	37
Guidelines and Advice.....	12	Five Penalty Runs (Trollope Shield and Wilkins Cup only).....	38
Remember HEAT.....	14	Umpire Signals.....	39
Lightning Safety.....	15	Cricket Pitch & Stump Dimensions.....	40
First Aid.....	15	Code of Conduct.....	41
Concussion & Head Trauma.....	16	CODE OF CONDUCT Rule 13.....	41
Purpose:.....	16	Reporting an Incident.....	43
Scope.....	16	Sample Incident Report Form.....	44
Protective Equipment Requirements.....	16	Incident Report Synopsis.....	45
Head and Neck Trauma Management.....	16	Municipal Grounds.....	46
Concussion & Head Trauma Assessment.....	18	Grounds Codes and Locations.....	46
Recognise & Remove.....	18	Shire of Yarra Ranges.....	46
Visible clues of suspected concussion.....	18	City of Maroondah.....	47
Signs and symptoms of suspected concussion.....	18	Shire of Murrindindi.....	47
Memory function.....	19	City of Knox.....	48
CONCUSSION RED FLAGS.....	19	City of Manningham.....	48
Remember: DRS ABCD.....	19	RDCA Umpires' Association.....	49
Important Rules and Guidelines.....	20	History of the RDCA Umpires Association.....	49
Assessment of Players, Teams and Playing Conditions.....	20	Umpire Accreditation.....	50
JLT Sport Game Day and Training Checklist.....	20	Umpire Accreditation Renewal.....	50
Spirit of Cricket.....	21	Community Officiating.....	51
Respect.....	21	Umpires' Beliefs, Responsibilities and Ethical Standards.....	51
Wet Weather Protocol.....	22	Philosophy.....	52
Ground Preparation & Maintenance Responsibilities.....	23	Rights.....	52
The Role of the Home Captain / Team.....	23	Theme.....	53
The Role of Officially Appointed Umpire(s). Rule 37.....	23	RDCAUA Mission.....	53
Match Start Times.....	24	Heat Guidelines for Cricket Umpires.....	54
Registration Rule 9 and Classification Rule 10 of players.....	24	Before the Match.....	54
Clearances and Permits – Rule 11.....	24	During the Match.....	54
Player's Grade Rule 10.2.i.....	25	Remember HEAT:.....	55
Grading Drop Table.....	25	Ringwood & District Cricket Umpires' Code of Ethics.....	56
Substitutes Rule 10.5.....	25	An umpire shall:.....	56
Player absent.....	26	Expectations.....	57
Afternoon Tea.....	26	Code of Conduct for Umpires.....	57
Afternoon Teas in Finals.....	26	Umpires' Team Rules.....	58
Cricket Attire.....	26	Match Manual Index.....	59
NO Ball.....	26	SENIOR COMPETITION RULES 2020-2021.....	1
Wides.....	26		

RDCA Information

Office Bearers

Board of Management

President	Michael Finn	0400 700 606
Administration Manager	Timothy Court	0407 838 275
Senior Committee Chair	Pat Meehan	0413 569 144
Finance Manager	Graeme Seymour	0439 114 843
Junior Representative	Sean Flynn	0411 309 386
Veterans Representative	David Sherlock	0412 350 986

Other Contacts

Senior Committee Secretary	Stuart Minetti	0491 759 305
Registration Secretary	Adam Kuklycx	0475 451 101
Fixtures	Stuart Minetti	0491 759 305
Disciplinary Committee Chairperson	Wayne Hartley	0411 403 149
VMCU Delegate	Pat Meehan	0413 569 144
MyCricket Administrator	Adam Kuklycx	0475 451 101
Yarra Valley Hub Contacts	Dave Peel	0409 486 790
	Paul Broussard	0438 342 358
Health & Welfare Officer	Shane Kelton	0433 990 366

Umpires Committee

Chairperson	Paul Denton	0404 867 993 paulddenton@live.com
Secretary	Tony Gawne	0418 885 993 tony.gawne@bigpond.com
Assistant Secretary & Social	Jordan Russell	0413 357 444
Chairman of Selectors & MyCricket	Andy Laws	0418 545 175
Recruitment	Shawn Everitt	0419 884 107
Property/Membership	Barry Johnson	0417 102 057
Umpires' Mentor	Steve Pascoe OAM	0431 170 963
Umpires' Adviser	Graeme Lloyd	0439 634 310
Umpires Match Observer	Warren Gilbert	0412 498 044

Other Committees

www.rdca.com/contact-us

- Board of Management
- Seniors
- Juniors
- Veterans
- Umpires

Club Information

Club Contacts

Code & Website	Club	Secretary	Telephone	Home Ground	Telephone
APK	Ainslie Park	Andrew Johnstone	0421 258 163	MR01	0407 874 894
BYP	Bayswater Park	Melanie Causer	0401 944 349	K01	0401 944 349
BOR	Boronia	Leigh Blennerhassett	0433 769 535	K03	0433 769 535
CSP	Chirnside Park	Brad Malbon	0425 664 747	YR08	0425 664 747
CST	Coldstream	Paul Harris	0408 883 235	YR30	0408 883 235
CNT	Croydon North	Graeme Milton	0418 388 149	MR04	9726 7771
CRR	Croydon Ranges	Kerryn Low	0407 866 942	MR08	0407 866 942
EAR	East Ringwood	Jordan Kearney	0406 515 104	MR17	0406 515 104
ESF	Eastfield	Dorothy Healy	0448 876 771	MR12	0448 876 771
HSV	Healesville	Steve Ebbels	0407 816 152	YR35	0407 816 152
HEW	Heathwood	Steve Darmody	0413 596 158	MR21	0413 596 158
HDC	Hoddles Creek	Andrew Monahan	0439 311 178	YR37	0499 995 853
KIL	Kilsyth	Scott Nicholson	0400 640 911	YR01	9728 8773
LCP	Launching Place United	Leah Parker	0411 417 253	YR38	0411 417 253
LYD	Lilydale	Jodie Goodlet	0419 115 542	YR03	0419 115 542
MAR	Marysville & District	Kelly-Anne Fitzpatrick	0427 737 399	MD01	0427 737 399
MTR	Montrose	Russell Dunning	0419 567 798	YR12	0419 567 798
MOO	Mooroolbark	Shane Kelton	0433 990 366	YR16	0433 990 366
MTE	Mt Evelyn	Chris Anderson	0401 945 830	YR25	0407 170 209
NRI	North Ringwood	Luke Ervine	0413 974 161	MR23	9879 1855
NOW	Norwood	John Kent	0431 113 472	MR36	0431 113 472
PWT	Powelltown	Jacob Neale	0455 086 665	YR48	0455 086 665
SBY	Scoresby	Daniel Tubb	0438 400 172	K22	0438 400 172
SEV	Seville	Andrew Di Pietro	0483 025 530	YR29	0483 025 530
SCR	South Croydon	Owen Bennett	0413 150 601	MR11	0413 150 601
SWT	South Warrandyte	Frans Brouwer	0408 222 365	MH01	0408 222 365
STA	St Andrews	Antony Pedersen	0424 705 842	MR32	0424 705 842
TMP	Templeton	Paul Taylor	0488 006 955	K14	0419 554 091
WND	Wandin	Joshua Hamilton	0432 115 276	YR27	0432 115 276
WAN	Wantirna	David Andrew	0430 276 970	K09	0430 276 970
WSO	Wantirna South	Paul Jones	0418 500 315	K11	0418 500 315
WDT	Warrandyte	Greg Warren	0412 368 078	MH2	0412 368 078
WWD	Warranwood	Scott Pantlin	0418 351 747	MR26	0438 110 422
WOP	Wonga Park	Sam Johnson	0408 029 936	MH5	0408 029 936
WYK	Woori Yallock	Paul Broussard	0438 342 358	YR40	0438 342 358
YRG	Yarra Glen	Mathew Grenfell	0409 622 053	YR41	0409 622 053
YJN	Yarra Junction	Greg Mitchell	0418 341 154	YR42	5967 2110

Team Grading and Match Venues

Up to date ground information for a particular match may be obtained via the MyCricket website. This can also be accessed via rdca.com then go to the **Seniors** menu and there select **Results/Fixtures/Ladders**.

When arrived at MyCricket select **FIXTURES/Season Fixtures** then select **RDCA Competitions**, 2020/2021 as the season, select the **Grade** and click **Go**.

Premier and District Grades

	TRO	WIL	NEW	PAS	MEE	SPE	A	B	C	D	E	
APK	MR01			MR01			MR03					
BOR										K03		
BYP		K01			K01				K02			
CNT			MR04			MR04						
CRR		MR08				MR08		MR10		MR10		
CSP			YR08			YR08				YR09		
CST												
EAR		MR17			MR17			MR18				
ESF				MR12				MR12				
HDC												
HEW					MR21					MR21	MR19	
HSV				YR35					YR35			
KIL			YR01		YR01				YR02		YR02	
LCP												
LYD	YR03				YR03		YR05					
MAR												
MOO	YR16					YR16			YR17			
MTE			YR26			YR26					YR25	
MTR	YR12			YR12			YR14	YR14				
NOW		MR36			MR36				MR37			
NRI	MR23				MR23		MR06	MR06			MR14	
PWT												
SBY			K22						K22			
SCR	MR11			MR11					MR54			
SEV			YR29				YR29				YR34	
STA		MR32					MR32	MR31		MR31	MR33	
SWT			MH01		MH01						MH13	
TMP	K14					K14				K15		
WAN						K09						
WDT		MH02			MH02		MH04			MH14		
WND				YR27								
WOP		MH05				MH05		MH06		MH06	YR24	
WSO	K11			K11			K07					
WWD		MR26			MR26				MR27			
WYK				YR40								
YJN			YR42					YR42				
YRG												

Modified Division and Yarra Valley Division Grades

	M1	M2	M3	M4	M5	M6			STR	FIN	HAM	
APK	MR03			MR09								
BOR												
BYP			K02									
CNT		MR05	MR05			MR07						
CRR		MR52				MR52						
CSP				YR09	YR06	YR06						
CST									YR30	YR30		
EAR		MR18			MR14							
ESF		MR13			MR13							
HDC									YR37		YR37	
HEW				MR58		MR58						
HSV										YR36		
KIL				YR19		YR19						
LCP										YR38	YR38	
LYD	YR05		YR04									
MAR									MD01			
MOO			YR17									
MTE					YR25							
MTR	YR15		YR15									
NOW			MR37									
NRI				MR07								
PWT									YR48		YR48	
SBY	K28				K18							
SCR			MR54			YR20						
SEV									YR34	YR47	YR47	
STA	MR33	MR51			MR51							
SWT	MR15				MR15							
TMP					K15	K10						
WAN		K09		K16								
WDT		MH08	MH08		MH03	MH03						
WND									YR46		YR46	
WOP	YR24			MH12		MH12						
WSO		K07			K03							
WWD	MR27			MR09								
WYK									YR40			
YJN									YR43	YR43	YR44	
YRG										YR41		

Match Information

Summary of Rule Changes for 2020/21

The RDCA Constitution and official RDCA Senior Playing Rules are separate documents and available in pdf format on the RDCA website at <http://www.rdca.com/seniors/documents>. The rules are also attached to this file.

Constitutional changes voted on at AGM (Refer online for full document)

3, 4, 13, 25, 26, 27, 30-35, 40, 42-45, 50 & 51 all removing gender specific language. New rule 61 club finances.

Senior Playing Rule Changes – summary. (Please read the rule in its entirety).

3 new rules at beginning, rules 1 to 3 that define where Senior Competition fits into RDCA structure and how Senior Committee operates.

Preamble is replaced with new rule 4.

Premier Grades increased to 6 with addition of Spencer Shield

All rule numbers have been incremented by 4., eg old rule 6.3 now 10.3 etc

6.3 Qualification for finals – Provides definition that qualifying games must be with the one club.

13.10, 13.11, 14.1, 16 (4), 18.7 No explanation required

19 Senior Grades (A to E) revert to 70 overs per day

19 Section 10 (iii) – Only bowlers of medium pace or faster (i.e.) not considered a spinner) are restricted in overs per spell / day.

22 Finals – Premier Grades only play 3-week finals with Preliminary, all other play 2-week finals.

25.2 Resumption of play after rain interval – Redefinition of recommencement of play where rain has eased i.e. drizzling, and it is safe to resume play.

25.4 Clear definition of fitness of ground for play.

26.11 Boundaries definition updated to that required by insurance requirements.

37.2 Clearer definition of whether ground is fit for play.

46.3 T20 matches – Rescheduling of abandoned games defined.



General Information

- The **Senior Domestic Playing Rules 2020/21** are duplicated at the end of this document.
- Ignorance of the rules is no defence against any form of penalty outlined in the rules.
- Team Captains need to understand and embrace [Rule 16: Duties of Team Captains](#).
- Match Reports (both teams) – [Rule 32](#)
 - Short Scores are to be entered into [MyCricket](#) by 9pm on the day of play, no need to phone or SMS to anyone. Minimum is the short scores but do **not** finalise or complete the match if entering on day one of a two day game.
 - Full match report to be completed on [MyCricket](#) by 6pm the day after match completed.
 - Captains' Appraisal of Professional Umpire on [MyCricket](#) within 72 hours.
 - Appraisal to be objective, with mandatory comments if rated poor (6 or below)
 - [Guidelines](#) to Completing Report
- **Umpires' fees will be paid by the RDCA to each umpires' designated bank account and charged against Clubs' monthly accounts.**
- \$140.00 each per day where two umpires stand.
- \$160.00 per day if only one umpire is in attendance.
- For 70 / 72 overs per day grades, the fee will be \$140.00 per day.
- T20 games \$80.00 per umpire
- Where play is abandoned by the Senior Committee, there will be no payment to the umpire(s).
- When an umpire is required to attend the game and play does not proceed beyond the tea break, 50% of the fee is payable.
- The full fee is to be paid once play continues, for whatever period of time, beyond the scheduled tea break.
- Affiliation Fees:
 - Senior teams \$210.00
 - Junior teams \$140.00
 - Veterans \$110.00
- LATE entry of teams will not be permitted.



Policies - Health & Safety

Blood Rule refer to Rule [28.1](#)

Member Protection including Harassment and Discrimination Policy

Refer to policy on the RDCA website www.rdca.com/downloads/VMCUMPPBYLAW.pdf

Privacy

Refer to policy on the RDCA website (www.rdca.com/privacy-policy)

Player Safety: Underage Players – see Rule [28.3](#)

Other sources of information which may assist include:

Working with Children http://www.rdca.com/downloads/WWCC_2017.pdf

Looking After Our Kids

<https://rdca.worldsecuresystems.com/downloads/childsafe/Looking%20After%20Our%20Kids%20for%20Associations%20%20Clubs.pdf>

Social Media policy

<http://www.rdca.com/rdca-content/social-media-policy>

Junior Rules

<http://www.rdca.com/juniors/documents>



RDCA **Heat** and Fire Rating Policy

Forecast at 8.00 am

Temperature	(Modified Rules) 36°C or more	(Conventional Rules) 39°C or more	Dangerous Conditions
Fire Rating	<i>Not Applicable</i>	<i>Not Applicable</i>	<i>Code Red</i>
ACTION	<u>All Modified Grades</u> cancelled	<u>All Fixtures</u> cancelled	<u>All Fixtures</u> cancelled

During Play

Match Officials expected to monitor temperature at start and each break in play
i.e. Drinks Breaks and Tea Break

CONVENTIONAL MATCH RULES	39°C or more	Less than 39°C	40°C or more
ACTION	Leave the field; monitor temperature every 15 minutes If not under 39°C within 60 minutes abandon days play	Play may commence or resume with temperature monitored at each break	Play abandoned for the day
MODIFIED	36°C or more	Less than 36°C	40°C or more
ACTION	Leave the field; monitor temperature every 15 minutes If not under 36°C within 60 minutes abandon day's play	Play may commence or resume with temperature monitored at each break	Play abandoned for the day

Reference point for local temperature information – Bureau of Meteorology smartphone app selecting *Current location*.

All interruptions to play must be recorded in scorebook including time and temperature readings

The RDCA Senior Committee retains discretion to abandon part or all competition matches on the day prior if circumstances dictate.

Extreme Heat Conditions

Cricket is a summer sport and as such it is inevitable that at times, matches will be scheduled for play during extreme heat conditions. As such, all captains, officials, team managers, coaches and umpires must acknowledge that they have a fundamental 'Duty of Care' to all players & officials.

Definition

Forecast temperature is 36° C or more for Modified Grades and 39° C or more all other grades.

Provisions

1. Adequate ice, easy to access shade, cold fresh water and sunscreen will be made available to both teams and officials at all times during the day.
2. If possible, drink eskies with water bottles and sports drinks are to be placed near the boundary.
3. Any player may take a drink break at the end of any over.
4. Official drink breaks are to be taken every 30 minutes.
5. Players under 18 years of age are restricted to bowling spells of 8 overs as per Rule 15.
6. Clubs should avoid having players under 14 years of age on the field if possible.
7. Normal loss of time rules applies in case of any lost time due to extreme heat.

Guidelines and Advice

Symptoms of Heat Injury or Heat Stroke

High intensity exercise in a hot environment can lead to: **Dehydration, Heat Exhaustion and Heat stroke.** Heat stroke is a potentially fatal condition and must be treated immediately by a medical professional.

The symptoms of heat injury or heat stroke are:

- Fatigue
- Nausea
- Headache
- Confusion
- Light-headedness

These symptoms indicate players should **stop playing, drink more fluids** and **cool down**. Seek medical treatment if these symptoms don't improve rapidly.

Also remember to keep an eye on other players or officials who may not realise they are suffering from dehydration or heat stress.

Timing of Training

Where possible, avoid scheduling training during the hottest part of the day (usually between noon and 4pm during daylight saving time). Early morning or night practice minimises the risk of encountering unacceptable playing conditions.

Hydration

The ACB Junior Cricket Policy refers to the following guidelines regarding hydration practices for matches held during hot weather. These guidelines are also relevant to senior cricket competitions.

NOTE: COVID-19 policies supersede the following general instructions

- Drinks breaks should occur every 30-40 minutes in all matches (every 30 mins in conditions of extreme temperature)
- Water is the most appropriate drink for re-hydration. However diluted cordial or sports drinks may be supplied. Flavoured drinks may be particularly palatable to children who have consistently poor drinking habits during exercise
- Drinks should be available for individual players between drinks breaks. Umpires should be advised when additional drinks are sought and players should make every effort to ensure
- No time is wasted
- Players should be encouraged to have their own drink bottles. This ensures that each player has access to an adequate level of replacement fluids and reduces the risk of contamination and viruses
- Where cups and a large container are used, cups should not be dipped into the container. Used cups should be washed or disposed of after use
- Do not share cups

Additional considerations in regard to Hydration include:

- Consideration should be given to relaxing slow over rate penalties to allow for additional drinks breaks (which should be completed as soon as possible).
- Drink bottles also may be made available with club square leg umpires if deemed necessary or stored underground on the field if a suitable facility exists (eg. covered tap box).
- Encourage players and officials to drink plenty of fluids (preferably water) with no restrictions placed on players getting drinks, placing them on the field, etc.

Player Rest and Rotation.

- It is recommended that wherever possible when extreme temperatures are forecast, surplus players should be selected in addition to 12th man
- Consider rotating players on and off the field. Rest periods are particularly important for faster type bowlers
- Ensure players and officials seek shade when players not on the field
- Team managers/coaches especially should be vigilant and not pressure their players in any way re performances or endurance.
- Limit bowling spells
- Limit individual batting innings

Clothing

It is essential that everyone is made aware of the importance of:

- Wearing long sleeved shirts
- Wide brimmed hats
- The appropriate application and re-application of SPF 30+ sunscreen
- The use of wet towels
- Sunglasses

Other Considerations

The welfare of players and umpires is paramount

- On days of extreme heat coaches, players, umpires and officials should be aware of the possible risks and carefully monitor all players and umpires. If any show signs of distress from the heat (see symptoms of heat illness outlined above) swift and appropriate action should be taken
- Be aware that junior, female and older players are more susceptible to heat injury.
- Be aware of junior players also playing in senior matches on the same day.
- Ensure there are sufficient shaded areas at grounds for both players and spectators where possible

Remember HEAT

Hydrate **bearing in mind COVID-19 policy requirements**

Ensure good nourishment

Ask for extra drinks breaks

Talk to each other to recognise heat stress



Lightning Safety

Electrical storms and the presence of lightning is difficult to predict and can be localised in nature. The following guideline (which applies to all Senior, Junior, Veteran and representative matches) is to assist match leaders (umpires, captains and junior coaches/managers) to make a duty of care decision when faced with weather conditions causing lightning within the proximity of active cricket matches.

If lightning and thunder (flash to bang) are separated by a period of time of less than 30 seconds, then the lightning is close enough (within 10km) to be a threat. Match leaders are advised to immediately suspend play and all players and officials are to move to SAFE areas. Common sense should also prevail. If lightning is observed in your vicinity, leave the field. Do not hesitate to take the initiative and lead your players off even if the opposition and/or umpires do not agree.

1) SAFER AREAS DURING A LIGHTNING EVENT

- a) Enclosed vehicles with windows closed (car, van, bus or similar)
- b) Substantial enclosed buildings
- c) Low ground, sheltering in clumps of low bushes
- d) Trees of uniform height, e.g. forest or large group of trees

2) UNSAFE AREAS INCLUDE:

- a) High ground
- b) Open ground
- c) Water
- d) Isolated or tall trees
- e) Near outdoor metal structures such as fences, gates, poles, seating
- f) Insubstantial structures such as shade shelters and picnic sheds

A period of 30 minutes should elapse before play is resumed, that is, after seeing the last lightning flash, wait 30 minutes before leaving shelter. If during this time lightning is again observed, the 30 minutes starts again.

First Aid

Victims of lightning strikes are safe to handle- they do not “retain charge”. First aiders must ensure they do not become another casualty- move the victim to a safer location. Effects of lightning strike include cardiac and respiratory arrest caused by disruption of the brains’ control centres. CPR or EAR should be given as required. It is important that even people who show no symptoms immediately after the strike receive medical attention as some effects may not be immediately obvious.



Concussion & Head Trauma

Identification of concussion symptoms rests with match officials (unless a qualified medical practitioner is in attendance) who are to follow the assessment procedures herein and take appropriate action to ensure the safety and well-being of all participants.

The “assessor” shall be the qualified medical practitioner if present, otherwise the most medically qualified player, official umpire(s), Club official or team captain.

Purpose:

1.1 It is critical to pursue best practice in prevention and management of concussion and head trauma arising in the course of participating in RDCA sanctioned competitions and training sessions.

Scope

2.1 This Policy applies to: (i) all male and female players and (ii) all umpires (collectively referred to as Participants):

- (a) Participating in any RDCA sanctioned competitions and matches or training for such competitions or matches or training and
- (b) who receive a blow to the head or neck (either bare or while wearing protective equipment), whether by ball or otherwise.

Protective Equipment Requirements

3.1 The RDCA recommends the use of helmets:

- by all players (regardless of age)
- by umpires.
- use of products/attachments properly fitted to helmets that provide additional protection for the vulnerable neck/occipital area of the batsman (Neck Guards).

3.2 Helmets should be replaced immediately in accordance with the manufacturer's recommendations following an impact.

Head and Neck Trauma Management

4.1 If a Participant receives a blow to the head or neck (either bare or while wearing protective equipment), whether by ball or otherwise, then the assessor will undertake the Concussion Protocol outlined at Appendix 1 to this Policy, if they deem the blow warrants it. Importantly, this can include:

(a) Completing an on-field assessment to determine whether a concussion is established or suspected. Concussion is established through the reporting of symptoms and/or observation of signs. Symptoms are generally subjective to the individual (e.g. dizziness, headache, nausea) and signs are generally objective (e.g. loss of consciousness, altered balance, amnesia, disorientation, uncontrolled fall).

(b) If a concussion is suspected or a further assessment is required, follow the Concussion Protocol by removing the Participant from the sporting environment and completing the assessment guidelines at Appendix 1.

(c) If a concussion is diagnosed, following the return to play steps contained in the Concussion Protocol.

4.2 If the assessor directs a Participant to leave the field or training area (if a concussion is diagnosed or if further assessment is required), the Participant must leave the field without delay.

4.3 No person, including the Participant under assessment, should attempt to influence the assessor in making their assessment or the decision to remove the Participant from the field for further assessment.

4.4 The match situation is not relevant in the management of the Participant and whether they are required to leave the field of play if concussion is suspected or diagnosed. The primary and only concern in any assessment shall be the health, safety and welfare of the Participant suspected of having suffered a head

trauma/concussion. As an example, it is not relevant to the operation of this Policy, or the assessment of the Participant by the medical staff member or contractor, that the Participant is in a last wicket partnership to save or win a match.

4.5 If there is a qualified doctor on duty at a match or training session, the doctor will make any assessments required under this Policy. At matches or training sessions where a qualified doctor is not present, official umpire(s) or team captain(s) or most senior club official will undertake any necessary assessments (however he/she must refer the Participant to a doctor if he/she suspects a concussion or hospital if he/she suspects a serious head/neck injury). RDCA supports a conservative approach to the diagnosis and treatment of concussion and head/neck injuries.

4.6 More serious co-existing diagnoses (e.g. fractured skull, neck injury) should be managed as an emergency priority with ambulance attendance sought and once these are excluded then diagnosis of concussion can be considered.

4.7 After a blow to the head/neck, if any of the following are present:

- (a) Loss of consciousness for any time;
- (b) Amnesia – inability to remember recent details;
- (c) Inability to keep balance;
- (d) Vomiting not explained by another cause, such as known gastroenteritis; and/or
- (e) Tonic posturing or fitting,

Then the diagnosis of concussion (or more serious head trauma) is established.

4.8 More subtle symptoms (e.g. headache, dizziness, feeling of vagueness) are less conclusive, and in these scenarios, the Concussion Protocol in Appendix 1 should be completed.

4.9 The assessor will make the final diagnosis of whether a concussion may have occurred and refer the participant to a qualified doctor.

4.10 The participant will not be permitted to resume play on the day of the incident without first obtaining written clearance from a qualified doctor.



Concussion & Head Trauma Assessment

Recognise & Remove

Concussion should be suspected **if one or more** of the following visible clues, signs, symptoms or errors in memory questions are present.

Visible clues of suspected concussion

Any one or more of the following visual clues can indicate a possible concussion

- Loss of consciousness or responsiveness
- Lying motionless on the ground / Slow to get up
- Unsteady on feet/ Balance problems or falling over/ Incoordination
- Grabbing/ Clutching of head
- Dazed, blank or vacant look
- Confused/ Not aware of state of play or events

Signs and symptoms of suspected concussion

Presence of anyone or more of the following signs and symptoms may suggest a concussion.

Loss of consciousness	Headaches	Seizure or convulsion
Dizziness	Balance problems	Confusion
Nausea or vomiting	Drowsiness	Feeling slowed down
“Pressure in Head”	More emotional	Irritability
Blurred vision	Sensitivity to light	Sadness
Amnesia	Sensitivity to noise	Fatigue or low energy
Don’t feel right	Neck Pain	Feeling like “in a fog”
Nervous or anxious	Difficulty remembering	Difficulty concentrating

Any player/ umpire with a suspected concussion should be IMMEDIATELY REMOVED FROM PLAY, and should not be returned to activity until they are assessed medically. Players/ Umpires with a suspected concussion should not be left alone and should not drive any vehicle.



Memory function

Failure to answer any of the following questions correctly may suggest a concussion:

- “What is your full name”
- “What is your date of Birth
- ”What venue are we at today”
- “What is the name of your club”
- “Are you batting or bowling”

In all cases of suspected concussion, the player or umpire is referred to a medical professional for diagnosis and guidance as well as return to play decisions, even if the symptoms resolve.

CONCUSSION RED FLAGS

If **ANY** of the following are reported then the player should be safely and immediately removed from the field of play. If no qualified medical professional is available, consider transporting by ambulance for urgent medical assessment.

Complains of Neck Pain

Deteriorating conscious state

Increasing confusion or irritability

Severe or increasing headache

Repeated vomiting

Unusual behaviour change

Seizure or convulsion

Double vision

Weakness, tingling or burning in the arms or legs

Remember: DRS ABCD

The basic principles of first aid:

- Danger
- Response
- Send (for Ambulance)
- Airway
- Breathing
- CPR
- Defibrillation



Important Rules and Guidelines

Assessment of Players, Teams and Playing Conditions

JLT Sport Game Day and Training Checklist

The URL for the JLT paperwork is: <https://cricket.iltssport.com.au/documents/Checklist.pdf?41e51c>

This checklist is a basic pre-game/training inspection tool that helps to identify safety concerns and record your club's actions.

In each RDCA scorebook, there is a checklist form that should be used by all teams for every game or there is a smartphone app which can be found under JLT Cricket Match Day for both Android and iOS.

On the JLT form see page 3, point 2. Field of Play, point 2.6:

All Boundary markers (lines, ropes, hats, etc.) at least 3 yards/2.74 metres away from any off-field hazards including but not limited to fencing, concrete gutters, trees or other solid structures which may cause injuries to cricketers.

Due to incidents that have arisen in local cricket across Australia and the resultant legal actions taken, **the RDCA recommends that any ground that has such obstacles, then clubs should reduce the boundary accordingly.** This will include goal posts that are left in place and existing fences and concrete gutters.

Your club executive may need to discuss with council officers the need for them to remove any existing goal posts for the safety of cricketers.

Scores! Enter short scores into [MyCricket](#) by 9:00pm every match day.

Please support our sponsors

www.rdca.com

Spirit of Cricket

Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws but also within the Spirit of the Game.

Any action which is seen to abuse this spirit causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the **captains**, but extends to all players and officials. Captains need to step up and work with their players to embrace to this all-important philosophy.

Respect

The RDCA expects that all players and officials apply themselves in all matters pertaining to cricket with respect for the ideals under which cricket should be played.

Not only do the objectives of our Association project “the playing and fostering of cricket, free from any objectionable features, and the better acquaintance and fellowship of the players” but The Laws of Cricket devotes a specific section on the spirit of the game and the responsibility of captains, with whom major onus rests, and players to ensure that the game is not injured by unwarranted actions.

All players, officials and spectators involved in RDCA matches are expected to:

Respect the Rules and Laws under which the matches operate. This includes possessing a good knowledge of the Laws and Rules of the game and applying them without fear or favour.

Respect your own captain and team. It is a privilege for you to represent your club on the field of play; no matter in what level of cricket you are involved. Reciprocate by conducting yourself with decorum while always endeavouring to do your best.

Respect your opposition players. While acknowledging that good natured banter is acceptable as part of the modern game, comments should be restricted to the conduct of the match and must never degenerate to what may be construed as personal abuse. There is no place for any act of violence on or off the playing field during the course of play.

Respect the Role of the Umpires. Umpires, whether officially appointed or volunteers, are expected to control the game, as required by the Laws and rules, with absolute impartiality. Captains, players and umpires alike must uphold this basic essential of the game.

Respect the Spirit of the Game and its Traditional Values. It is against the Spirit of the Game:

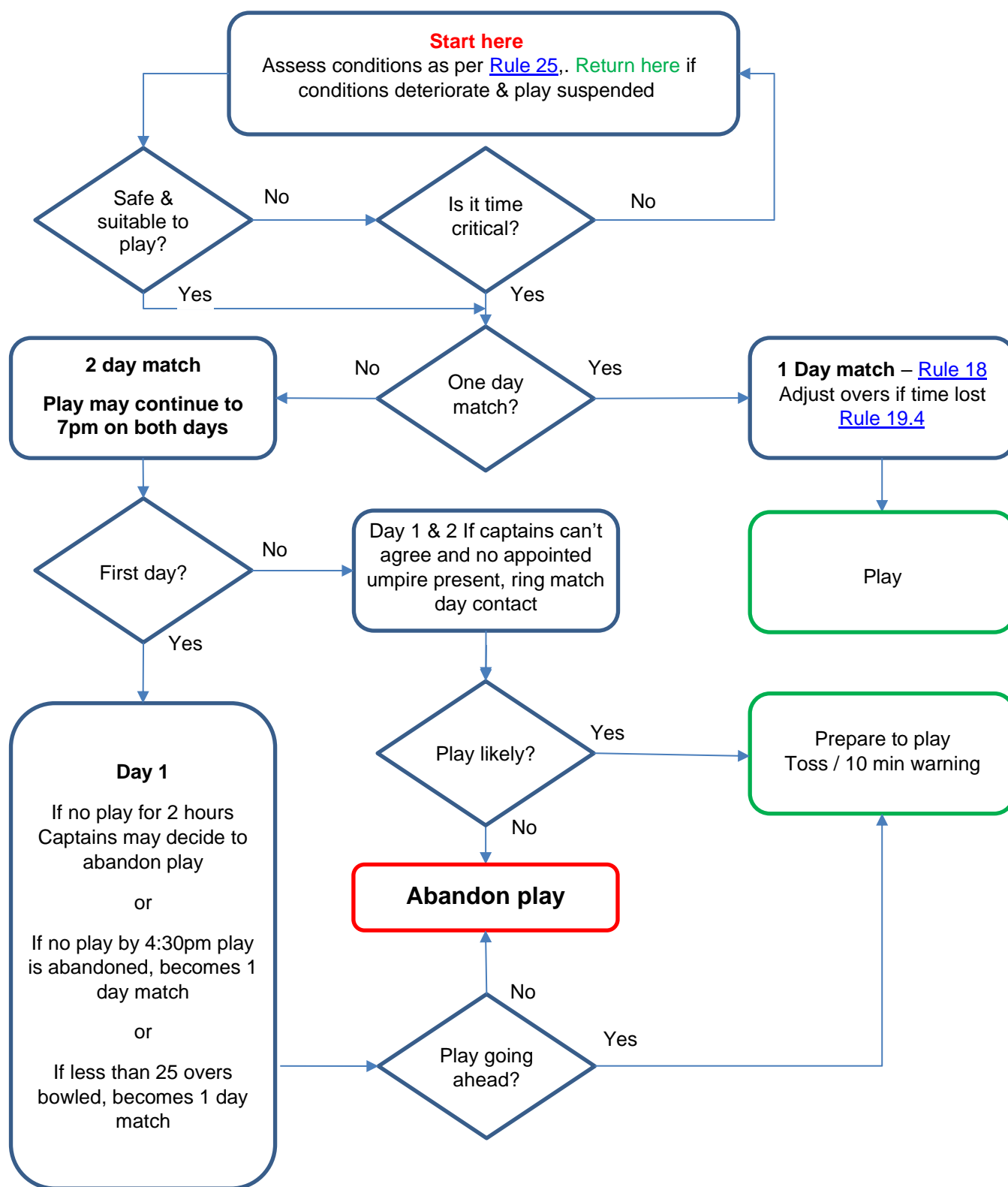
- To dispute an umpire’s decision by word, action or gesture
- To direct abusive language towards and opponent or umpire
- To indulge in cheating or any sharp practice eg:
 - To appeal knowing that the batsman is not out
 - To advance towards an umpire in an aggressive manner when appealing
 - To seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one’s own side.

Captains and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.

It is expected by the RDCA Senior Committee that all umpires, players, officials and spectators will adhere to the Spirit of Cricket and, should they witness behaviour unbecoming to the game, bring such actions to the notice of the RDCA Senior Secretary, through appropriate channels, for action.

Not to do so will devalue the spirit of this great game. Any transgression will get a vigorous, predictable response from the Disciplinary Committee.

Wet Weather Protocol



Duty of Care is applicable at all times

Captains must sign off "Match Day Checklist" indicating conditions are playable and confirm:

- Bowlers are able to bowl from normal run-up
- Fielders have secure footing
- Batsmen are able to safely run between wickets and turn without undue hinderance
- No other hazards are apparent

Ground Preparation & Maintenance Responsibilities

The Role of the Home Captain / Team

Per [Rule 26.8](#), it is the responsibility of the Home Club, through its appointed team captain, to do everything within their power to provide a playing field free from any obstructions or obstacles, ensuring all Boundary markers (lines, ropes, hats, etc.) are at least 3 yards/2.74 metres away from any off-field hazards including but not limited to fencing, concrete gutters, trees or other solid structures which may cause injuries to cricketers.

These preparations must be in place prior to the scheduled commencement of play unless current weather conditions preclude access to the playing field.

Similarly, should the match be interrupted during play due to excessive rain, and a decision is made to attempt to continue, it is the responsibility of the Home team to expeditiously undertake any necessary maintenance requirements to return the field to playable status.

Failure of the Home Club / Team to initiate / complete preparation maintenance requirements may result in the matter being brought to the attention of the RDCA Senior Committee for their consideration of disciplinary action for the offending Club, Captain and / or team.

The Role of Officially Appointed Umpire(s). [Rule 37](#)

On arrival at the ground, the appointed umpires fully assume control / responsibility for the conduct of that match. Their main responsibility is to ensure completion of the fixture and that all preparations have been made, wherever possible, to achieve commencement of play.

Of course, the safety of the players is paramount.

It is solely for the umpire(s) to decide whether conditions of ground, weather or light or exceptional circumstances mean that it would be dangerous or unreasonable for play to take place. Conditions shall not be regarded as either dangerous or unreasonable merely because they are not ideal. The fact that the grass and the ball are wet does not warrant the ground conditions being regarded as unreasonable or dangerous.

Conditions shall be regarded as dangerous if there is actual and foreseeable risk to the safety of any player or umpire and be regarded as unreasonable if, although posing no risk to safety, it would not be sensible for play to proceed.

If the umpires consider the ground is so wet or slippery as to deprive the bowler of a reasonable foothold, the fielders of the power of free movement, or the batsmen of the ability to play their strokes or to run between the wickets, then these conditions shall be regarded as so bad that it would be dangerous and unreasonable for play to take place.

If at any time the umpire(s) agree that the conditions of ground, weather or light, or any other circumstances are dangerous or unreasonable, they shall immediately suspend play, or not allow play to start or to recommence. If play is in progress and the umpires do not agree about such conditions, they shall immediately suspend play.

When there is a suspension of play it is the responsibility of the umpires to monitor conditions. They shall make inspections as often as appropriate, unaccompanied by any players or officials. Immediately the umpire(s) agrees that the conditions are no longer dangerous or unreasonable they shall call upon the players to resume play.

Let's get together to ensure that we all work from the same page and play as much cricket as the elements allow.

Match Start Times

Normally the first day of the season is the first Saturday in October. In Daylight Saving Time matches start at 12.30pm, thereafter at 1.00pm unless otherwise advised by the RDCA Senior Secretary.

Registration [Rule 9](#) and Classification [Rule 10](#) of players

- If a player is unregistered or ineligible the team will forfeit the match to the opposition.
- Clubs must complete a registration form for all new players prior to inputting player details:
- <http://www.rdca.com/seniors/documents>
- This form is to be retained by the club and made available to the RDCA for verification if required.
- Each club is responsible for inputting new player registrations into the **MyCricket** system, including players requiring a clearance, to their club's block list of players.

Clearances and Permits – [Rule 11](#)

- Where a player requires a clearance, such application is to be lodged through **MyCricket**.
- The club being asked to approve the clearance shall respond within seven days, again through the **MyCricket** system.
- The player is ineligible without this approval.
- Upon clearance being granted, the cleared player will automatically be registered with the new club.

Any concerns with **MyCricket** please contact our Registration Secretary and MyCricket Administrator [Adam Kuklycx](#).



Player's Grade [Rule 10.2.i](#)

If a club has two or more teams in this Association, then any player of that club may play in any team of that club, within 6 grades or 1 team, whichever is the greater number of grades, than played in their previous match, without the approval of the Senior Committee. *NB: within 6 grades **excludes** the grade last played.*

Grading Drop Table

Club	Trollope	Wilkins	Newey	Pascoe	Meehan	Spencer	A	B	C / Strachan	D	E	M1	M2	M3 / Finger	M4	M5	M6 / Hammond
TRO																	
WIL																	
NEW																	
PAS																	
MEE																	
SPE																	
A																	
B																	
C / Str																	
D																	
E																	
M1																	
M2																	
M3 / Fin																	
M4																	
M5																	
M6 / Ham																	
	Grade that the player was in the previous match																
	Grades the player may drop down in the next match (Or next team below in the club if greater)																
	No substitutes are permitted in Modified Rules Grades. Otherwise see Rule 10.5																

Substitutes [Rule 10.5](#)

Persons called upon to act as "substitutes" MUST be registered players of this Association. A player may act as a substitute in a grade not more than two (2) consecutive **club teams** lower than the **team** in which they last played for **that club** during the current season. A player acting as a substitute need not have played the required qualification matches in order to act as a substitute in finals.



Player absent

[Rule 15.9](#) Any Player absent at commencement of a day's play shall not incur any time penalty on taking the field for the first time on that day. A batsman who is not out on Day one and is absent at start of play on Day two, may resume his innings following the fall of any subsequent wicket until the innings is complete.

Afternoon Tea

[Rule 23.1](#) In a 2-day match, If there is any break in play within 15 minutes of the tea break then the tea break shall be taken immediately. If the team is 9 wickets down at the tea break, then play continues for 15 minutes.

Afternoon Teas - Provision

Unless otherwise advised by the RDCA Senior Secretary, **players and officials are to be responsible for providing their own afternoon tea**. Under no circumstances are clubs to provide a shared afternoon tea.

Cricket Attire

[Rule 12.1](#) describes proper cricket attire for all players.

[Rule 12.4](#) describes the coloured clothing for Limited-Over matches in the top three Premier grades.

NO Ball

[Rule 15.2.i](#) A ball pitched off the side of the synthetic or matting wickets shall be called and signalled "No Ball" by the umpire at the bowler's end. On matting wickets, a ball pitched on the centre concrete between mats or on centre or side leathers.

[Rule 15.8](#) A ball pitching off the designated playing surface, shall be called and signalled "No Ball" by either umpire.

Wides

[Rule 15.7](#) In grades without professional umpires, lines per [Rule 26.9](#) are to be used as a guideline.

[Rule 18.7](#) explains 'Wides' in Limited-Over matches which require painted lines as described in [Rule 26.9](#).

Any additional extras scored shall be debited against the offending bowler.

10 Metre Circle

[Rule 28.5](#) No player shall be permitted to field within ten (10) metres of the strikers' stumps except slips and gully in any Senior Grade match within this Association unless they wear protective equipment (helmets and protectors).

[Rule 26.8](#) Home teams will be responsible for marking **full** continuous circles of ten (10) metres radius on the ground centred on the middle stumps.

Minimum Overs for Premier Grades

[Rule 20.1](#) In each innings of a match the overs bowled shall be no less than 16 overs per hour. A full day's play is scheduled to be completed by no later than 6:20pm.

[Rule 20.2](#) Penalties

[Rule 20.3](#) Notification of Penalties

Considerations for Making Captain's Report on Umpires

As a Technician

Positioning

At the Bowler's end

- Did the umpire move up to the stumps to give guard?
- Did the umpire look comfortable and was he in the best position possible to adjudicate on "No Balls" etc. and to give decisions?
- Did the umpire move quickly to the best position square of the wicket to adjudicate on run outs, short runs etc.

At Square Leg

- Did the umpire take up a position about a pitch length from the pitch?
- When the ball was played behind him, did the umpire turn to side on to follow the path of the ball whilst at the same time able to adjudicate **on short runs**?

Communication

- Were you able to approach the umpire with a genuine query regarding the conduct of the match and receive a cordial reply?
- Did the umpire make clear the playing conditions for the match and expectations regarding player behaviour, the taking of drinks etc. at the toss
- Did the umpire initiate unnecessary conversation with the players during the course of the game?
- Did the umpire maintain communication with his colleague?

Concentration

- As the day progressed, were little things missed – a "wide" call, a No Ball call, a short run, an extra ball in an over?. Did the umpire forget to cross over for the left hand – right hand batting combination? All signs of concentration wavering.
- Were the umpire's decisions consistent throughout the day?

Match Management

- Did the umpire keep you informed of the over rate?
- Was the umpire proactive in managing potential problems?
- Did the umpire treat the match as "the players game" and he was only there to count balls and make decisions – or did he become part of the game?

Knowledge of Laws and Playing Conditions

The umpire may have made errors in judgement, but did he make errors in Law?

As a Decision Maker

Out – LBW

- Were LBW decisions consistent throughout the match?
- If doubt existed was the benefit given to the batsman?
- In interpreting the LBW Law, where could the umpire improve his decision making?

Out - Caught:

- If doubt existed was the benefit given to the batsman?
- Did the umpire consult with his colleague when necessary?
- In interpreting the Caught Law, where could the umpire improve his decision making?

Out - Run Out/Stumped

- If doubt existed was the benefit given to the batsman?
- Was the umpire well positioned to give these decisions?
- In interpreting these Laws, where could the umpire improve his decision making?

Calling & Signaling

- Calling was clear.
- Signals were correct and unambiguous

Implementation of Law 42 - Fair & Unfair Play

If called upon to implement aspects of Law 42, did the umpire

- Interpret the Law correctly
- Issue the appropriate cautions in the appropriate way?
- Enlist the assistance of the Captain to take action and move the game forward?

There will be matches where the umpire is not called upon to make any judgements.

Eg – there are no reasonable appeals for stumpings or run outs. In these cases, the umpire should receive a score of 8 with a note being made on his report that there was no need to adjudicate in these areas.

It would be expected that an umpire who has had an error free day would score at least 8 in all categories under “Decision Making”

10 should be reserved for the umpires who get the tough ones right.

Eg. He hears the faint edge on to the pad in an LBW appeal.

He has to deal with chorused appeals and stands true

Gets catches behind right with the keeper standing up.

Calls “No Ball” for a keeper encroaching.

Remember – you are assessing the umpire’s current performance. Assessment should not be influenced by history or hearsay.

Points Awarded

Guidelines for allocation of points should follow this format:

9 - 10	More than met expectations in difficult situations
7 - 8	Met expectations
5 - 6	More than 1 perceivable error
3 - 4	Up to 3 errors in a category
1 - 2	4 or more errors in a category

In instances where points are awarded above or below an allocation of 8, specific comment is to be made as to the reasons for doing so and examples of errors (or exceptional behaviours) are to be included in the report; eg. “LBW – 6. A couple of decisions given where batsmen considered they hit the ball”.



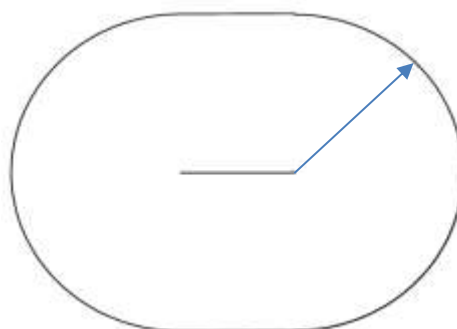
Standard Playing Hours and Overs

Bowling Restrictions

Refer to [Rule 19](#) for the [hours](#), overs and bowling restrictions for particular grades

Fielding Restrictions for Limited Over Games

40/40 and 20/20



Continuous
30m Radius
from middle

Type of Game – Number of Overs		Maximum of fielders outside the capsule
40/40	20/20	
1 – 10	1 – 5	2
11 – 20	6 – 10	3
21 – 30	11 – 15	4
31 – 40	16 – 20	5
The restrictions reduce proportionally in a shortened match see Table 19-4		The overs reduce proportionally in a shortened match see Rule 50 .

Modified Rules Restrictions Summary in table format. [Rule 21.5](#)

Description	Limited-Over match	Two-day match
Overs per match	72 (36 each team)	144 (72 each team)
Overs per split	36	36
Min. Bowlers per split	7	7
Min. overs per bowler/split	2	2
Max. overs per bowler/split	7 *	7 *
Ball over the shoulder	No Ball	No Ball
Batter retires upon reaching	50	100
Retired Batsman returns	Yes	Yes
Overs per end	6	6

* When a Not Out Retired batsman returns to the crease, bowling restrictions for individual bowlers are no longer applicable; however, the team must still bowl the minimum number of bowlers.

Modified Grades Rules

[Rule 21](#) explains the Modified Rules

[Rule 21.1](#) applies to One-day and Two-day matches.

[Rule 21.2](#) applies to One-day matches.

[Rule 21.3](#) applies to Two-day matches.

T20 Rules

T20 rules start at [Rule 43](#)

Innings Interruptions

In an interrupted or reduced over match then fielding restrictions will apply as follows:

Length (overs)	2 out	3 out	4 out	5 out
20	1-5	6-10	11-15	16-20
19	1-4	5-9	10-14	15-19
18	1-3	4-8	9-13	14-18
17	1-2	3-7	8-12	13-17
16	1	2-6	7-11	12-16
15		1-5	6-10	11-15
14		1-4	5-9	10-14
13		1-3	4-8	9-13
12		1-2	3-7	8-12
11		1	2-6	7-11
10			1-5	6-10

Less than 10 overs each = no match.



Hours, Overs and Bowling Restrictions

Rule 19

Legend: (A) = Premier Grades, (B) = all other grades EXCEPT Modified, (C) Modified Grades

		Two-Day Matches (including two-day finals)	Limited-Over Matches
1	Hours of play	1:00pm – 6:20pm (may be extended to 7:00pm with time lost, check rule 17.2)	1:00pm – 6:20pm (may be extended to 7:00pm with time lost, check rule 18.1)
2	Scheduled overs of play per day	(A) 80 (check rules 17.2 and 17.7) (B) 70 (check rules 17.2 and 17.7) (C) 72 (check rules 17.2 and 17.7)	(A) 80 (B) 80 (C) 72
3	Designated maximum scheduled overs per match	(A) 160 (B) 140 (C) 144	(A) 80 (B) 80 (C) 72
4	Afternoon Tea Break (See also Rule 23)	3:20 pm – 3:40 pm	After completion of first innings (20 mins)
5	Compulsory close Team batting first	(A) 80 overs (for match) (B) 70 overs (for match) (C) 144 overs (for match)	(A) 40 overs (for innings) (B) 40 overs (for innings) (C) 36 overs (for innings)
	Team batting second	(A) 160 overs (for match) (B) 140 overs (for match) (C) 144 overs (for match)	(A) 40 overs (for innings) (B) 40 overs (for innings) (C) 36 overs (for innings)
6	If team batting first is dismissed or declares	Balance of maximum scheduled overs	Not applicable
7	Completion of Match	At completion of scheduled overs (refer rules 17.2 and 17.7)	Team batting second declares, is dismissed, or compulsorily closed
8	Slow Over rate (N/A in finals)	Refer to rule 20	Refer to rule 20
9	FOLLOW ON may be enforced	If the first innings lead is 80 runs or greater	Not applicable
10	Bowling restrictions (i) General	Nil	(A) 8 overs per bowler (B) 8 overs per bowler (C) 7 overs per bowler
	(ii) Time lost - Before start During 1 st innings	Nil	Reduce 1 over per bowler, in turn, for each 8 minutes lost. Refer Table 19.2
		Nil	Reduce 1 over per bowler, in turn, for each 4 minutes lost. Refer Table 19.2
	(iii) Underage Max overs per pace* bowler per afternoon	U/17 – 16 overs U/19 – 20 overs	U/17 and U/19 (A) 8 overs per bowler (B) 8 overs per bowler (C) 7 overs per bowler
	Max overs per pace* bowler per spell	U/17 – 8 overs U/19 – 10 overs	U/17 and U/19 (A) 8 overs per bowler (B) 8 overs per bowler (C) 7 overs per bowler
	Break between spells	U/17 and U/19 - twice the number of overs bowled in the previous spell	U/17 and U/19 - twice the number of overs bowled in the previous spell
	* Bowling type guideline	Bowlers of medium pace or faster are broadly defined as those for whom the wicketkeeper would normally stand back or as any bowler who is not considered to be a spinner.	

Table 19-1

19.1 Where summertime (daylight saving) hours are not in operation, all matches will commence 30 minutes earlier than indicated in Table 19-1 above.

Suspect Bowling Action Process

1. Player identified by umpires, or by club report for matches without appointed umpires, as having a suspect action, should be reported to the RDCAUA Secretary and, in turn, RDCA Senior Secretary.
2. RDCA Senior Secretary to advise player's club to be advised of identification and confirms process to be taken *and seeks permission to observe and film the bowler's action (if necessary) at the next possible opportunity. Parent's written permission is required for players under 18 years of age.*

(Note: If permission is granted then proceed to step 3 and player may continue to bowl in matches. If permission is not given then the player is banned from bowling in any matches until completion of the whole assessment / remedial action process.).

3. RDCAUA Umpires Observer views bowler at next available match and advises RDCA Senior Secretary of outcome.
4. If action is considered suspect by the Umpires Observer, RDCA Senior Secretary advises club and player under review and sets a time frame for the following actions to be completed.
5. Club arranges for player's action to be videotaped and assessed by an accredited bowling coach approved by the RDCA Senior Committee, at the first opportunity (at cost to club). [Note: The RDCA sponsor, Saxon Sports, has offered to undertake this step for any club.]
6. Appointed bowling coach reviews and analyses videotape and provides a comprehensive report with recommendation for remedial action required to both the club and RDCA Senior Secretary.

The player is banned from bowling in matches until such time as remedial action recommended is completed and action reverts to within legality in terms of the Laws of Cricket.

7. Club initiates the remedial action and advises RDCA Senior Secretary upon completion and sign off by an accredited bowling coach.
8. RDCA Senior Secretary advises club and RDCAUA Secretary that the player is now available to bowl in the next match.
9. In the event that the redial action is not successful, as reported by the umpires, or participating clubs where no professional umpire is appointed, then the player will be not be allowed to continue bowling.

The RDCA Senior Secretary will inform the club in writing and recommend that the player be referred to Cricket Victoria's High Performance Department for further detailed analysis and review (at the club's cost).

10. A comprehensive signed off report, together with a copy of the video analysis and any recommended remedial actions, must be provided to the RDCA Senior Secretary before the player can resume bowling. A copy of the video will then be provided to the RDCAUA for the information of the umpires.



Dangerous and Unfair Bowling

Full Toss

Refer to [Rule 15.6](#).

Short Pitched Deliveries

A short-pitched ball is defined as a delivery that would have passed over the shoulder of a batsman standing upright at the crease.

In modified grades ANY short-pitched ball shall be a **NO Ball**.

A maximum of two (2) fast, short-pitched balls shall be allowed per over in 2 Day **Premier** matches.

A third short-pitched ball in any over shall be a **No Ball** and requires the umpire to adopt the procedures laid down in Laws 41.6.3 to 41.6.5 - "Bowling of dangerous and unfair short pitched deliveries - action by the umpire" after deciding that the bowling has become Dangerous or Unfair.

Law of Cricket 21.10 applies - any ball that bounces above head height of a batsman standing upright at the crease shall be deemed as a "**No Ball**" and called / signalled as such. It shall also be counted as one (1) of the maximum short-pitched balls allowed per over.

In a **one day match, where a Professional umpire is officiating**, one (1) ball per over may pass over the batsman's shoulder whilst standing in an upright position. Any other ball within the over which in the umpire's opinion would pass higher than the height of the batsman's shoulder whilst standing in an upright position shall be called and signaled as a "**No Ball**" by the umpire at the bowler's end OR by a professional umpire at square leg.

In all other limited Over/One day Matches any fast, short-pitched ball, as defined above, shall be called "**No Ball**" and the umpire shall implement procedures in terms of Law 41-6.



Umpiring in the RDCA

Duties and Responsibilities

For Team and / or Professional Umpires

Before Match

1. Be properly prepared:
 - Maintain a thorough knowledge of the Laws of Cricket and RDCA Rules
 - Clothing as per RDCA requirements
 - Equipment – (basic requirements) - Tape measure or like, mallet, counter, water bottle, watch, notebook & pen, bowlers' markers.
2. Check appointment details
3. Ensure attendance at ground at least 45 minutes before scheduled start
4. Greet colleague and synchronise watches
5. Check boundaries, outfield pitch surrounds for any dangerous surfaces, holes etc. and that crease markings and fielding restrictions are clear; organize rectification with home Club as necessary.
6. Pre-match discussion with both team captains re match conditions, boundaries, joint responsibilities as to player behaviour and match conduct and confirm when drinks breaks are to be taken.
7. Supervise coin toss 30 minutes prior to time of commencement of match or as dictated by conditions.
8. Erect stumps at least 20 minutes before scheduled start of match.
9. Introduce yourself to scorers and establish where they will be located.
10. Sight team lists and that they have been exchanged before play begins.
11. Advise both teams, 5 minutes before start, that umpires are taking the field and walk out together with your colleague.

Bowler's End Umpire

1. Ask bowler his method of delivery, convey to striker, and provide "guard" to striker as requested.
2. Check readiness of striker, fielding captain, other umpire and scorers (prior to commencement or recommencement of play following drinks, tea or any other interruption).
3. At scheduled time, call "Play".
4. Call "Play" at the start of each innings, the start of each day's play, and at restart after any interval or interruption.
5. Count the number of balls and calls "over" after 6 legitimate balls.
6. Keep fielding captain abreast of over rate at least at each interval.
7. Call and signal to the scorers "No Balls" within his jurisdiction and all "Wides".
8. Signal to scorers all "Boundaries", "Byes" and "Leg Byes".
9. Answer appeals covering all modes of dismissal encompassing "Bowled", "Caught", "LBW", "Handled the Ball", "Hit the Ball Twice", "Obstructing the Field", "Timed Out" and "Run Out" at his end.
10. Call and signal "Dead Ball" when applicable.
11. Check for "Short Runs" while batsmen are running between wickets. Signals as required.

12. Give consent to fieldsman leaving or returning to the field and determines time before permitting returning fieldsman to bowl.
13. Ensure no more than 5 fieldsmen on leg side at instant of delivery; otherwise calls "No Ball".
14. Make decisions based on hard evidence and maintains impartiality at all times.
15. Call for drinks to be ready 2 overs before agreed time.
16. Call "Time" at cessation of play before intervals, interruptions of play, at end of each day's play and at the conclusion of the match.
17. Respond to any captains' enquiries.

Striker's End Umpire

1. Support colleague by counting balls bowled (Signalling when 2 remaining in over) and, to assist with LBW decisions, indicates how far striker is standing out of his ground.
2. Call and signal short run(s) at his end.
3. Answer appeals for "Hit wicket", "Stumped" and "Run Out" at his end.
4. Observe bowler's action for fairness of delivery (Reports any concerns to RDCA Executive)
5. Check number of fieldsmen behind square leg at instant of delivery. Calls "No Ball" if more than 2.
6. Check whether any runner does not leave the crease prior to the ball reaching the striker.
7. Observe position of batsmen with regard to crossing when action indicates possible catch, over throws or illegal fielding.
8. Ensure wicket keeper does not encroach in front of stumps before taking the ball.
9. Watch for all forms of illegal play.
10. Give utmost co-operation and assistance to colleague at all times.
11. At All Breaks of Play
12. Ensure the match ball is in the possession of an umpire until play recommences.
13. Take note of last striker and bowler.
14. Check that score books agree at the Tea Break and close of play
15. Record time of start and termination of innings to calculate innings time for inclusion on Umpires' Match Report.



After Match Duties

Day 1 of 2 day games

1. Record last bowler and end bowled from
2. Record last facing batsman and end batting
3. Decide with other umpire who will retain the match ball(s).
4. Check that score books agree and balance.

At conclusion of match

1. Check that score books balance and agree result.
2. Make notes for Umpires' Match Report Form including "Fairest and Best" and "Spirit of Cricket" voting and any matters to be advised to Association Executive for action.
3. If necessary, complete Umpires' Incident Report Form(s) and have signed off by the player or Club official. Submit all reports to reach the Umpires' Secretary within 24 hours of completion of the match but preferably sooner.

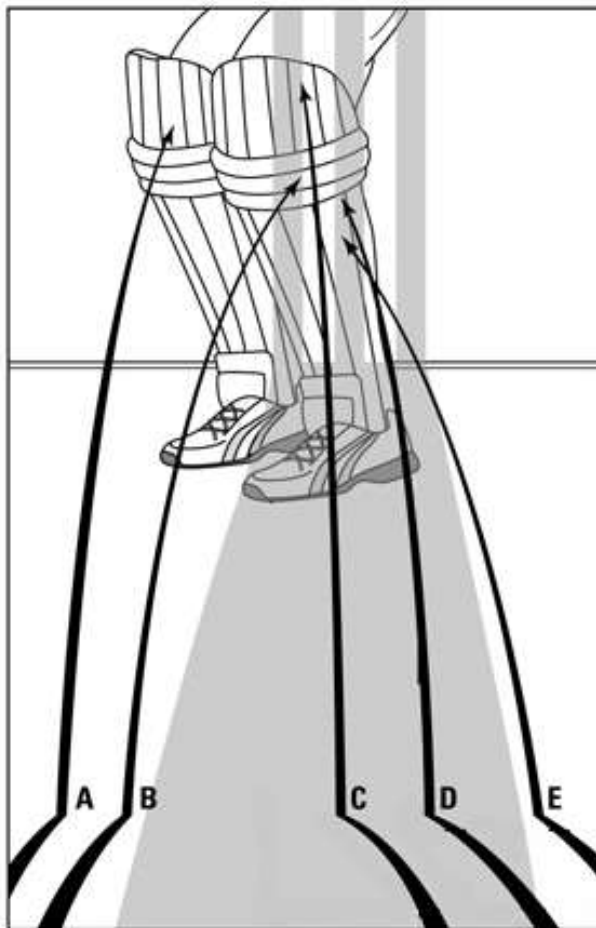
Within 72 hours of completion of match

1. Enter Umpires' Match Report into **MyCricket**.
2. View personal Captains' Reports on Umpires to obtain feedback on match performance.



The LBW Law (Law 36)

For a batsman in a cricket match to be given out *leg before wicket* (LBW) a strict set of rules apply, to do with where the ball has struck the pitch and then hit the batsman's pad. This figure takes you through the possibilities.



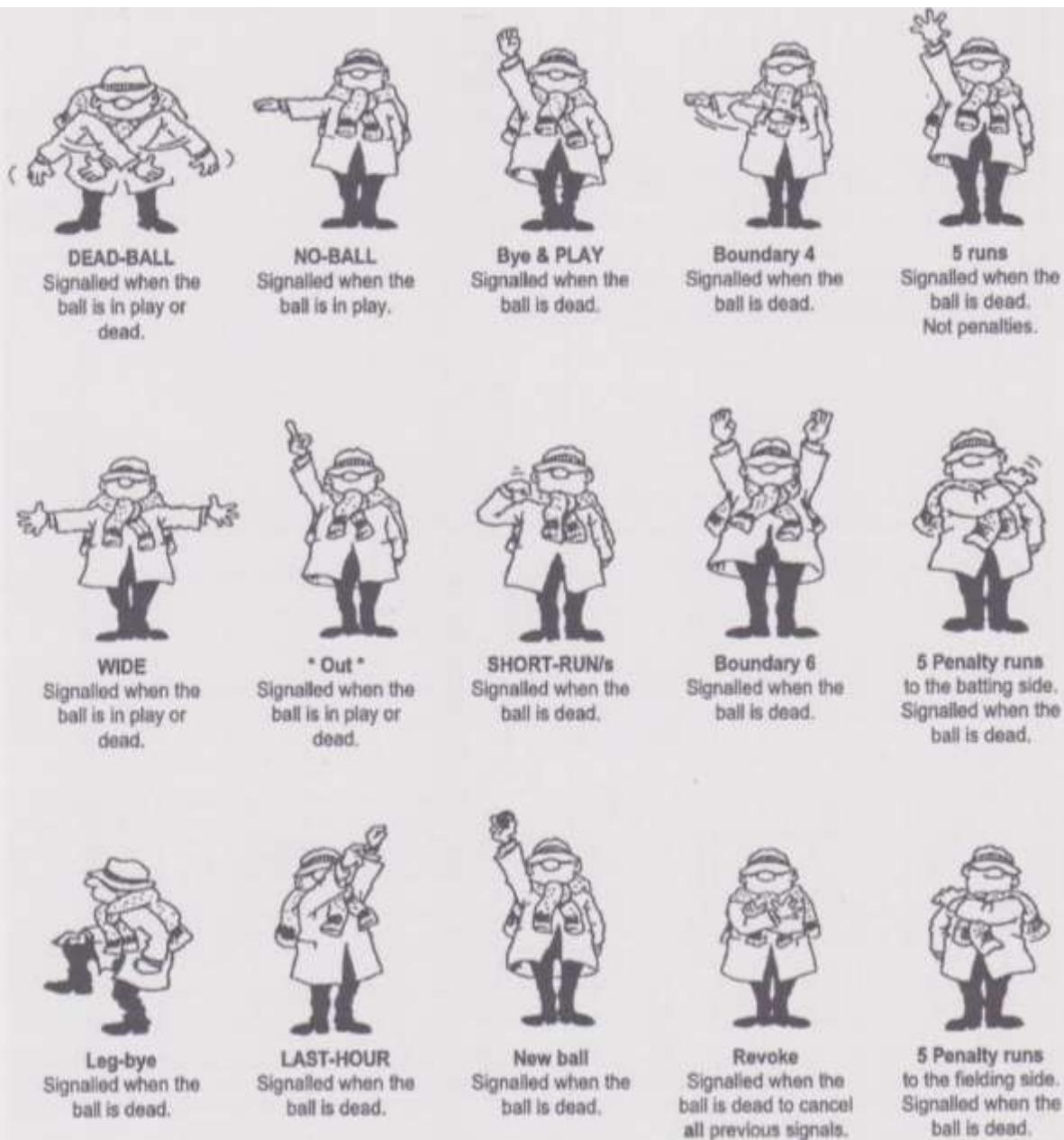
- A. Not out. Ball striking pad outside line of stumps. Ball would not have hit stumps.
- B. Out. If the batsman did not play a shot, OR if the batsman is hit in line with stumps, and ball will go on to hit wicket. Ball pitched outside line of off stump.
- C. Out. If the umpire feels the ball would have hit the stumps and not missed the top.
- D. Out. Ball pitched inside line of leg stump.
- E. Not out. Ball pitched outside line of leg stump.



Five Penalty Runs (Trollope Shield and Wilkins Cup only)

Offence	Law No	Final Warning	Action	Report
Player returning without permission	24.4		Ball is dead 5 run penalty Ball re-bowled	Player & Captain
Deliberate short run	18.5	When ball is dead, first and final warning. No runs. Send batsmen back	When ball is dead, No runs send back 5 penalty runs	Player(s) & Captain
Illegal fielding	28.2.3		Ball is dead 5 run penalty Ball to be re-bowled	Player and Captain
Ball hits fielder's helmet placed behind the wicketkeeper	28.3.2		Ball is dead 5 run penalty	
Ball tampering	41.3	First and final warning. Change the ball 5 run penalty	Any further instance in the innings: Change ball Bowler removed 5 run penalty	Player(s) & Captain
Deliberate distraction of the striker	41.4	Call and signal dead ball First and final warning No dismissal Ball to be re-bowled	Call and signal dead ball No dismissal 5 run penalty Ball to be re-bowled	Player(s) & Captain
Deliberate distraction or obstruction of the batsman	41.5		Call and signal dead ball No dismissal 5 run penalty Ball to be re-bowled Batsmen decide who faces	Player(s) & Captain
Time wasting by fielders	41.9	Call dead ball or when the ball is dead, first and final warning	Call dead ball or when ball is dead Either 5 run penalty (if between overs) or captain to remove bowler (if during the over)	Team & Captain
Time wasting by batsman	41.10	When ball is dead, first and final warning	Any further instance during the innings, when ball is dead, 5 run penalty	Player(s) or team & Captain
Fielders damaging the pitch	41.12	When ball is dead, first and final warning	Any further instance during the innings, when ball is dead, 5 run penalty	Player(s) & Captain
Batsman damaging the pitch	41.14	When ball is dead, first and final warning Inform each incoming batsman	Any further instance during the innings, when ball is dead, No runs, send back 5 run penalty	Player(s) & Captain
Batsmen stealing a run	41.17		Call and signal dead ball as soon as the batsmen cross: Send back 5 run penalty	Player(s) & Captain

Umpire Signals



Umpires must signal events in the order they occurred – Penalty run signal precede all others.

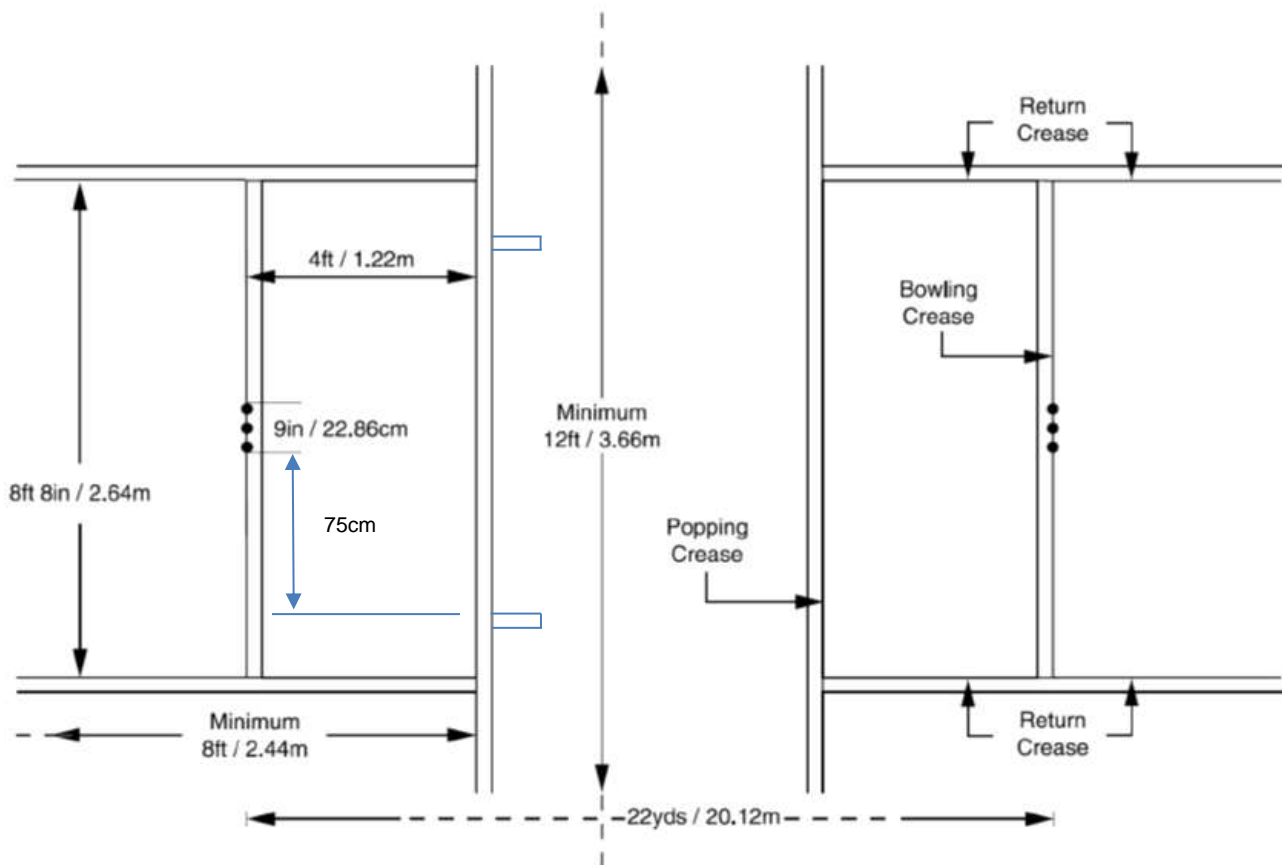
CAPITALISED signals are made first with a **CALL** for the players' benefit, then when the ball is dead the signal is repeated to the scorers.

The umpires must wait until the scorers acknowledge each separate signal before permitting play to proceed.

* If on appeal, a batsman is Not-out the umpire shall call **NOT-OUT**.

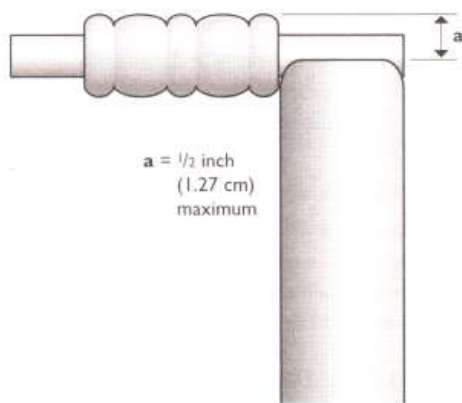
Cricket Pitch & Stump Dimensions

Laws 6 (The pitch) and 7 (The creases)

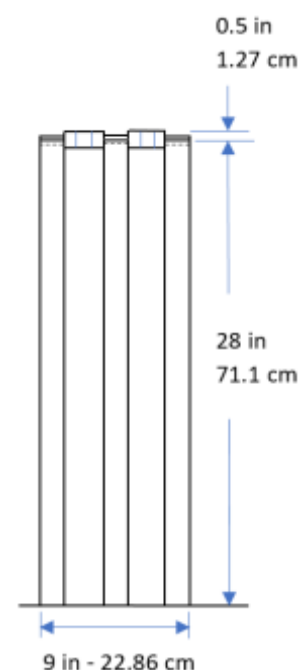


Rule 15.7 & 26.9 (No professional umpire / One day game)

To assist in adjudication of wides a white line must be painted in front of popping crease, 75 centimetres either side of the outside stump. The centre of the ball must pass the batsman inside the line.



Law 8 The Wickets



Code of Conduct

All persons in attendance, the players, officials, staff and spectators, must conduct themselves within the bounds of these rules and also as described in the **Preamble – The Spirit of Cricket** in the official **Laws of Cricket**. Transgressions hurt the game, and our association, and there is **no tolerance** for them.

Umpires have a duty to report any transgressions as per [Rule 41](#) but anyone can raise a report.

The **constitution** describes the procedures to deal with protests, charges and reports.

This may result in fines, forfeits, namings or suspensions as per [Rule 14](#).

The captain/club is responsible for the conduct of their players and spectators as per [Rule 14.2](#).

CODE OF CONDUCT Rule 13

13.1 The following code of behaviour has been recommended by the Victorian Metropolitan Cricket Union (VMCU) and been adopted by the RDCA.

13.2 All matches will be conducted in the true spirit of the game of cricket and Club Officials, Coaches, Captains and Players are requested to adopt this code.

13.3 No player or official will, during any match, whether on or off the field of play, engage in conduct unbecoming to the game of cricket.

Players will:

- i) Respect the umpire.
- ii) Not verbally or physically abuse any umpire.
- iii) Not dispute the umpire's decision nor react in a threatening or disapproving manner.
- iv) When given out, move immediately from the field.
- v) Endeavour to assist the umpire in carrying out the umpire's duties.
- vi) Not indulge in "sledging" of opposition players.
- vii) Not verbally or physically abuse any player or official.

13.4 Clubs will place all teams under the control of a responsible person.

13.5 Captains will:

- i) Instruct all players to avoid time-wasting. Incoming and outgoing batsmen are expected to pass on the field of play.
- ii) Instruct bowlers to return to the start of their run-up quickly and be ready to bowl without time-wasting.
- iii) Instruct all fieldsmen to move quickly between overs and whenever required to change position, i.e. field setting, and changes be undertaken without time-wasting.
- iv) Ensure that players conduct themselves in a manner that conforms to the traditional image of the game of cricket.

13.6 Smoking on the playing field during the progress of a match is strictly prohibited. No alcohol will be consumed by players or match officials while the match they are participating in is in progress.

13.7 Players will maintain a standard of dress consistent with [Rule 12](#).

13.8 Clubs will be responsible for the behaviour of their supporters and spectators.

13.9 Player being **NAMED** - see [Rule 14](#).

13.10 Persons registered with the Ringwood and District Cricket Association Incorporated (RDCA) who post on the RDCA website or on a club website or in social media will be subject to the rules of the RDCA and the Code of Conduct under the RDCA Social Media policy as posted on the RDCA website.

The term social media refers to any medium or method which is used by individuals or organisations to disseminate information or opinions to one or more other individuals or organizations. This includes noticeboards and toilets.

13.11 Offensive and/or obscene language will not be tolerated.



Reporting an Incident

It is most important for the umpire that special emphasis is placed on the procedure per [Rule 14.4.i](#) (Informing the player, captain or club).

The **Umpires Incident Report Form** and the player / official interview must be completed within 60 minutes of the completion of the match and the report form must contain:

- Correct and concise details in all pertinent areas of the report
- Indication of the charge being laid by ticking / crossing the pertinent box which also advises the pertinent "Set Penalty Offered".
- Advise reported player / official that he may accept the set penalty offered or refer the matter directly to the Tribunal.
- Advise reported player / official, of right to amend original plea should he / she subsequently decide to do so, but this must be completed in terms of RDCA [Rule 14.4.v](#) within 24 hours of the match completion.
- Basic information in the "Details of Report" section relating to the charge(s) only e.g. Basic circumstances which led to the report.
- No other extraneous information should be included on this form.
- Please be aware that, should the reported player / official not accept the set penalty offered, you will be required to attend a Tribunal Hearing likely to be held on the following Wednesday
- RDCAUA Secretary will advise details of the hearing and arrange for advocate support.
- Should a reported player / official not accept the offered mandatory penalty, the report will be referred to the **Disciplinary Committee** for action.
- Notice of the report (preferably with completed documentation but, at the very least, verbally or by email) must reach the RDCAUA Secretary no later than 12 noon on the day following completion of the match to enable formal submission requirements to be met.
- It is preferable that, if all report requirements can be met, the report is submitted on the day of the incident.
- Any report made against an umpire must be lodged with the Disciplinary Committee Chair (in writing) within 24 hours of the incident giving rise to the report as detailed in RDCA Constitution Rule 45. All reports will be referred to the RDCA Umpires Association for investigation and resolution.

Sample Incident Report Form



RDCA INCIDENT REPORT FORM

DATE: ____/____/20____

Match.....This Club.....v.....That Club.....

Grade.....A Premier..... Round.....XX.....

PLAYER / OFFICIAL NAME	CLUB
T. Gunn	That Club
UMPIRES REPORT IN WRITING REQUIRED TO BE MADE PURSUANT TO RDCA RULES	
REPORTABLE OFFENCE:	DIRECT TO TRIBUNAL
Audible Obscenity (heard beyond boundary)	
Dissension / Disputing decision	X
Sledging or send off	
Wilful Disregard of Laws; RDCA Rules; Umpire(s) Instructions	
Alcohol Consumption (player)	
Alcohol consumption (match official)	
Equipment Abuse	X
Abusive Language or action – to any player	
Abusive Language or action - to Umpire	
Intentional Player contact	
Umpire Intimidation	
Other Reportable Incidents	
SET PENALTY OFFERED FOR PLAYER REPORT ONLY Tick ALL Applicable	
	Naming
	Naming
	Naming
	2 weeks
	4 weeks
	To Disciplinary Committee
	4 weeks
	4 weeks
	8 weeks
	12 weeks
	To Disciplinary Committee
	To Disciplinary Committee
Set Penalty Accepted	
Intentionally, recklessly or negligently making contact with an umpire	Charged Yes
Threatening or attempting to make contact with or strike an umpire	Player No
Striking an umpire	Witness Yes
	(if applic) No

Details of Report:

I was officiating at ____ bowler's end _____ when the incident occurred at approximately ____ 3.00 ____ pm.
 ____ T. Gunn ____ Player / Official ____ player ____ was reported for.....Dissension and equipment abuse in that he disputed an LBW decision and proceeded to smash his bat against the gate post when leaving the ground

Witness cited: RDCA Umpire M.Y. Partner; A. Skipper (This Club)

Umpires
 Signature: _____ Signed _____ Name : (print).....I.M.A. Judge.....
 Reported Player / Official
 Signature: _____ Signed _____ Name : (print).....T. Gunn.....
 Witness / Club Official
 Signature: _____ Signed _____ Name : (print).....A.Boss...(That Club).....

Umpires Please Note: One report form per player to be used and relevant boxes are to be ticked

Pink Copy: To RDCA within 24 hours, Blue Copy: Umpires to retain,
 Yellow Copy: Reported Player / Official Club, Green Copy - Witness Club

A supporting document, the **Incident Report Synopsis** as shown below, must be completed, and attached, providing details of the facts and circumstances that initiated the report.

Incident Report Synopsis

Player _____ of the _____ Cricket Club
is reported for:

1. Breaching the RDCA Code of Conduct as defined in Senior Rule 13.3, in particular
 - i. respect the umpire
 - ii. Not verbally abuse or physically any umpire
 - iii. Not dispute the umpire's decision nor react in a threatening or disapproving manner
 - iv. When given out, move immediately from the field
 - v. Generally assist the umpire in carrying out his duties
 - vi. Not indulge in sledging of opposition players
 - vii. Not verbally or physically abuse opposition players or officials
2. Breaching the Law relating to "Player's Conduct" in the Spirit of Cricket as per the Laws of Cricket and the RDCA rules and guidelines issued to all Clubs in relation to 'Players' and Captains' responsibilities.
3. Below is a detailed summary of the facts and circumstances in relation to the Incident Report lodged keeping in mind that those reading this were not present. State any of the above rules applicable.

Umpires' Name: _____ Signed: _____

Date: ____ / ____ / ____

Municipal Grounds

Grounds Codes and Locations

Shire of Yarra Ranges	
No.	Venue & Address
YR01	Alan Smith Oval, Pinks Reserve, Liverpool Road, Kilsyth
YR02	Roy Baldwin Oval, Pinks Reserve, Liverpool Road, Kilsyth
YR03	Lilydale Recreation Reserve Oval 1 (main), Main Street, Lilydale
YR04	Lilydale Recreation Reserve Oval 2 (rear), Main Street, Lilydale
YR05	Gateway Reserve, Nelson Road, Lilydale
YR06	Lilydale Heights College, Nelson Road, Lilydale
YR08	Kimberley Reserve No. 1 (South), Kimberley Drive, Chirnside Park
YR09	Kimberley Reserve No. 2 (North), Kimberley Drive, Chirnside Park
YR12	Montrose Recreation Reserve, Mt Dandenong Tourist Road, Montrose
YR13	Mooroolbark College, Manchester Road, corner Ross Pincott Drive, Mooroolbark
YR14	Keith Hume Fraser Reserve (Oval 1 – South), Swansea Road, Montrose
YR15	Keith Hume Fraser Reserve (Oval 2 – North), Swansea Road, Montrose
YR16	Mooroolbark Heights Reserve – Longfellow Avenue, Mooroolbark
YR17	Kiloran Park (Oval 1 - South), Hawthory Road, Mooroolbark
YR19	Elizabeth Bridge Reserve, Durham Rd, Kilsyth
YR20	Red Earth Community Park, Brice Avenue & Hull Road, Mooroolbark
YR22	Balcombe Ave Reserve, Balcombe Avenue, Mooroolbark
YR23	Morrison Reserve, (Back of school) - via Burdap Drive, Mt Evelyn
YR24	Kinley Estate Oval – Cave Hill Rd (rear of Lilydale High School)
YR25	Mt. Evelyn Res #1 (Main) - Tramway Rd., Mt. Evelyn
YR26	Mt. Evelyn Res #2 (Lower) - Tramway Rd., Mt. Evelyn
YR27	Silvan Recreation Reserve - Monbulk Rd, Silvan
YR28	Seville Recreation Res. #1 (North) - Monbulk-Seville Rd., Seville
YR29	Seville Recreation Res. #2 (South) - Monbulk-Seville Rd., Seville
YR30	Coldstream Recreation Reserve (Halley Supple Oval), South Gateway, Coldstream
YR31	Margaret Lewis Reserve, Ingram Road, Coldstream
YR34	Gruyere Recreation Reserve, Killara Rd cnr Cahillton Road, Gruyere
YR35	Queens Park – Healesville, Don Road, Healesville
YR36	Don Road Sporting Complex #2 (North) - via Don Rd., Healesville
YR37	Hoddles Creek Community Reserve Gembrook-Launching Place Road, Hoddles Creek
YR38	Launching Place Res. - Wickhams Rd., Launching Place
YR39	Millgrove Rec. Res. - Cavanagh Rd., Millgrove
YR40	Woori Yallock Reserve, Healesville-Koo Wee Rup Road, Woori Yallock
YR41	Yarra Glen Rec. Res. #1 (Main) - via Melba Hwy., Yarra Glen
YR42	Yarra Junction Reserve, Park Road, Yarra Junction
YR43	Wesburn Park #1 (West) - Warburton Hwy., Wesburn
YR44	Wesburn Park #2 (East) - Warburton Hwy., Wesburn
YR45	Wandin North Reserve, Clegg Road, Wandin North
YR46	Wandin East Recreation Reserve, Monbulk-Seville Road, Wandin East
YR47	Warburton Cricket Ground - Warburton Hwy., Warburton
YR48	Powelltown Res., - Yarra Junction-Noojee Rd., Powelltown

City of Maroondah

No.	Venue & Address
MR01	Ainslie Park – Brentnall Road, Croydon
MR03	Gracedale Park – Gracedale Avenue, Ringwood East
MR04	Hughes Park (Brushy Creek Park) – Maroondah Highway, North Croydon
MR05	Barneong Reserve Oval 1 (West) – Bambra Street, Croydon
MR06	Barneong Reserve Oval 2 (East) – Bambra Street, Croydon
MR07	Barneong Reserve Oval 3 (Baseball area) – Bambra Street, Croydon
MR08	Griff Hunt Reserve – Lyons Road, Croydon North
MR09	Lipscombe Park – Kirtan Drive, Croydon
MR10	(ex) Melba College - Samuel St., Croydon
MR11	Cheong Park – Eastfield Road. Croydon South
MR12	Benson Oval (Eastfield Park) – Eastfield Road, Croydon South
MR13	Dorset Recreation Reserve (Oval 1 - East), Dorset Road, Croydon South
MR14	Dorset Recreation Reserve (Oval 2 - West), Dorset Road, Croydon South
MR15	Croydon Hills Primary School – Campaspe Drive, Croydon Hills
MR17	East Ringwood No. 1 (main) – Mt Dandenong Road, Ringwood East
MR18	East Ringwood No. 2 (lower -Fred Hodgkins Oval) – Mt Dandenong Road, Ringwood East
MR19	Ringwood Secondary College – Bedford Road, Ringwood
MR21	Heathmont Reserve – Waterloo Street, Heathmont
MR23	North Ringwood Reserve – Wonga Road, Ringwood
MR26	Quambee Res., #1 (Main) - Wonga Rd., Ringwood North
MR27	Quambee Res., #2 (North) - Wonga Rd., Ringwood North
MR31	J.W. Manson Reserve No. 1 – (East Oval), Selkirk Avenue, Wantirna
MR32	J.W. Manson Reserve No. 2 – (Main Oval) Selkirk Avenue, Wantirna
MR33	J.W. Manson Reserve No. 3 – (West Oval) Selkirk Avenue, Wantirna
MR36	Mullum Reserve No.1 (main) – Mullum Mullum Road, Ringwood
MR37	Mullum Reserve No.2 (lower) – Mullum Mullum Road, Ringwood
MR40	Silcock Reserve (North) –William Road, Croydon Out all of 2020/21
MR41	Silcock Reserve (South) –William Road, Croydon Out all of 2020/21
MR51	Arrabri Reserve, Allambanan Drive, Bayswater North
MR52	Croydon Primary School – Kent Avenue, Croydon
MR54	Glen Park Reserve – Glen Park Road, Bayswater
MR58	Greenwood Park, Greenwood Avenue, Ringwood

Shire of Murrindindi

No.	Venue & Address
MD01	Marysville Oval (Gallipoli Park) - Falls Road, Marysville

City of Knox

No.	Venue & Address
K01	Guy Turner Reserve – Amber Street (off Bona Vista Rd), Bayswater
K02	Sasses Avenue Reserve – Terama Crescent, Bayswater K02
K03	Chandler Park – Chandler Road, Boronia
K06	Lewis Park No. 1 (North) – Lewis Road, Wantirna South
K07	Lewis Park Reserve Oval 2 (South) – Lewis Road, Wantirna South
K08	Lewis Park No. 3 (West) – Lewis Road, Wantirna South
K09	Wantirna Reserve – Mountain Highway, Vermont South
K10	Schultz Reserve – Kinloch Parade, Wantirna
K11	Walker Reserve – Tyner Road, Wantirna South
K14	Templeton Reserve – Templeton Street, Wantirna (Early season repairs)
K15	Milpera Reserve – Milpera Crescent, Wantirna (Out till late Nov-20)
K16	Wantirna College, Harold Street, Wantirna
K18	Llewellyn Reserve #2 (West) – via Llewellyn Park Drive, Wantirna South
K22	Scoresby Recreation Reserve, Stud Road, Scoresby (Exner Reserve)
K27	Colchester Park (Reserve), Colchester Road, Boronia
K28	Scoresby Secondary College – Zervas Street, Scoresby
K29	Dobson Park Reserve #1 - Francis Cres Ferntree Gully

City of Manningham

No.	Venue & Address
MH01	Colman Park – Colman Road, Warrandyte South
MH02	Warrandyte Reserve No. 1 (Main) – Taroona Avenue, Warrandyte
MH03	Warrandyte Reserve No. 2 (North) – Taroona Avenue, Warrandyte
MH04	Stintons Reserve – Commercial Road, Park Orchards
MH05	Wonga Park Reserve Oval. 1 (Main) – Launders Avenue, Wonga Park
MH06	Wonga Park Reserve Oval 2 (Upper) – Launders Avenue, Wonga Park
MH08	Warrandyte High School – Alexander Rd, Warrandyte
MH09	Donvale Primary School - Elata St, Donvale
MH10	Templestowe College - Cypress Ave, Templestowe
MH11	Burgundy Drive Reserve, – Burgundy Drive, Doncaster
MH12	Serpells Community Reserve (East) – Burleigh Drive, Templestowe
MH13	Donvale Reserve #4 (East) – via Mitcham Road, Donvale
MH14	Bulleen Park West Oval - via Bulleen Road, Bulleen



RDCA Umpires' Association

History of the RDCA Umpires Association

The RDCA Umpires' Association began in 1955 under the founding Presidency of Reg. Johnston who saw the need to create a group of independent adjudicators for the higher grade matches of the Association and interest in playing cricket was growing at a rapid rate.

Being an umpire was, and is, seen as a natural progression for players wanting to retain their involvement in the game while placing less stress on their aging bodies.

Over the years many of the umpires' panel members have demonstrated their love of and commitment to the game by significantly contributing to the RDCA in administrative and management areas.

For service to the RDCA, members have seen fit to award Life Membership to the following past and present members of the RDCA Umpires' Association and we acknowledge them for their selfless contributions to the current standing of your Association:

Bob Bissett (dec)	Alan Bonnett (dec)	Josh Brown (dec)
Ken Dunham (dec)*	Tony Gawne*	Ron Ellis (dec)*
Reg. Johnston (dec)	Harold Matthews (dec)	Pat Meehan*
Stuart Newey*	Steve Pascoe, OAM*	Charlie Puddyphatt (dec)
Alan Reidy (dec)	Don Smith*	John Springett (dec)*

*The Umpires' Association has also bestowed separate Life Membership recognition to these past and present members, and to Paul Denton, John Fearnley and Martein Pruyzers, specifically for their services to RDCA umpiring.

The dedication of our panel members is appreciated by all who seek independent management of match situations and we continually strive to improve our knowledge of the Laws and local Rules as well as match management skills to contribute to cricket matches free from any undesirable aspects. Rarely are we unsuccessful.

If you are reading this section of the manual then it is likely that you are a registered Umpire in the RDCA competition.

On behalf of the Board of Management, and its respective competition committees, please accept our thanks to you for participating in this role.

If you are not a registered umpire then please consider becoming an umpire.

Ask a professional umpire to provide more information or contact a member of the committee whose name appears in the front and become a participant in your sporting community.

Umpire Accreditation

The Ringwood & District Cricket Association Umpires' Association fully endorses panel members involvement in the National Umpiring Accreditation Scheme which is conducted under the auspices of the Australian Cricket Board, and is responsible for the development, implementation and monitoring of umpire accreditation.

Members are required to have Community Officiating (Level 1) accreditation as a minimum requirement to umpire in the RDCA.

The Representative Officiating (Level 2) is available to members who wish to enhance their training qualification. It aims to provide umpires officiating at all levels below first class with an appropriate level of competency and your Association strongly recommends completion of the course to all panel members.

Upon successful completion of this course, you will be recognized through the awarding of a certificate and ID card, and your name will be registered on the ACB and Australian Sports Commission data bases of accredited umpires.

Enquiries should be addressed to the RDCA Umpires' Adviser, Graeme Lloyd on 0439 634 310 or at lloyd@bigpond.net.au

Umpire Accreditation Renewal

New cards are issued during January and July annually. Accordingly, the reaccreditation process, including sign-off, needs to be completed by 30 June or 31 December.

Please take the following steps to renew your accreditation:

Log on to the Community Cricket website: www.communitycricket.com.au/umpire#

Log on to the site using your email address and password (if you have not logged on to the site previously, you will need to register – follow the process on the aforementioned website).

Navigate the courses

Complete course 2.1 (Online component) "Representative Officiating (Already accredited umpire)". This is a free course.

Email RDCA Umpires' Advisor (Graeme Lloyd: lloyd@bigpond.net.au) to request an Umpire Reaccreditation Form.

Complete the Reaccreditation Form and return to Graeme Lloyd.

Your application will be assessed on the basis of your completion of Course 2.1 and recent past umpiring experience and performance.

All members must have completed the on-line Cricket Victoria Community Officiating Accreditation Program (Level 1) to be eligible to umpire in the RDCA. The \$40 fee will be refunded by the RDCA upon the successful completion of the course.

The link is <https://www.community.cricket.com.au/umpire>

Community Officiating

Cricket Australia's Community Officiating Program replaces the old Level One Umpire Accreditation course. It is an entry level course designed for:

- Those interested in becoming cricket umpires on a regular paid basis for the first time.
- Parents who, from time to time. Are required to officiate in junior competitions.
- Teachers who supervise and officiate in school competitions; and
- Anyone wishing to expand their knowledge of the game.

The accreditation program is conducted in two parts:

- Part One – a knowledge based section completed on-line; and
- Part Two – a practical section covering on-field technique and application of the knowledge gained in Part One followed by on-field assessment in a match environment.

The cost of the program is expected to be \$40 which will include access to the on-line section of the course as well as additional resources required to complete the course.

<https://www.workingwithchildren.vic.gov.au/>

There is no cost for the volunteer applicants but you will need to have a current passport photo available when the application is lodged via an Australia Post outlet.

RDCAUA Membership for the Season is \$60 payable within 1 month of 1st appointment.

Umpires' Beliefs, Responsibilities and Ethical Standards

The Australian Sports' Commission describes the duty of sports' officials is to act as impartial judges of sport competitions. When acting as an official, the duty carries with it an obligation to perform with accuracy, fairness and objectivity through an overriding sense of integrity.

Although the vast majority of cricket umpires work as an amateur official, it is vital every official approach each assignment in a professional manner. Because of their authority and autonomy, officials must have a high degree of commitment and expertise. Cricket Victoria (CV) believes these facts impose on its umpires, the higher ethical standard by which true professionals are judged.

By choosing to umpire in the Ringwood & District Cricket Association (RDCA) competition you have therefore inherently accepted the responsibilities that go with that commitment.

The RDCA is committed to improving all aspects of cricket in the district at all levels. Playing, coaching and officiating are all part of the one brand and the RDCA aspires to be the best in all of these areas.

Quality officiating plays a vital role in player development and in the public image of the sport. It is important that all umpires who choose to umpire with CV, be part of this commitment and aspire to do their best to enhance a positive image of Premier cricket.

Every time an umpire wears the uniform it says '*I am a representative of the Ringwood & District Cricket Association*', and we must be seen to maintain the highest standards in everything we are seen to do.

Philosophy

As umpires we are an integral part of the cricket community, working with other stakeholders to provide a positive cricket experience for all participants.

We believe:

- That every official in all RDCA competitions should demonstrate the highest standards of ethics and sportsmanship and promote the development of good character and other valued life skills.
- That every official has the opportunity to perform at the highest level at which they are capable.
- That, to achieve this, all umpires will demonstrate a commitment to their personal development.
- That all officials are committed to the six core principles of:
 - Trustworthiness – involves integrity and honesty
 - Respect – displaying sportsmanship to all participants
 - Responsibility – being accountable and prepared
 - Fairness – making sure that everyone is treated equally
 - Caring – showing compassion for every person's role
 - Sportsmanship – playing by the rules.



Rights

As an official operating on behalf of the RDCA you have the right to expect that:

- Your health and safety are paramount
- You will be treated with respect and openness
- You will be appointed to a level of competition appropriate to your level of competence
- You will have access to training and self-improvement opportunities.

Theme

Individual umpires who wear the RDCAUA uniform, will demonstrate that they are part of the collective umpiring body by:

- Following the RDCA Umpires' **Code of Ethics**, being professional in all of their actions, having the utmost integrity and possessing an individual quest for excellence in preparation and performance.
- Being a positive part of the umpiring community, sharing and growing together for the betterment of umpiring and cricket
- Being part of the education process by which everyone can gain through the sharing of experiences, enforcing rules in a consistent manner and working to enhance the sporting experience for all.

RDCAUA Mission

- To provide trained and accredited umpires for all matches in each competition conducted by the RDCA.
- To provide the highest quality standard of umpiring possible, for each level of the RDCA, by individuals who are appropriately trained and prepared.
- To be recognised as the district that produces the best umpires for the RDCA umpiring environment.

In striving to achieve this, it is expected that all umpires will have in place an individual plan by which they can demonstrate their commitment to their personal and professional development.

To achieve this and to support individuals to achieve their goals, the RDCA will:

- Establish recruitment strategies to encourage interested men and women to become umpires, to increase the body of officials available each week.
- Provide training programs that develop the individual's understanding of the Laws of Cricket, Playing Conditions for all competitions and specific technical training in best practice field craft.
- Encourage observation of the 'Spirit of Cricket', sportsmanship, fair play and ethical standards on all occasions.
- Recognise achievement and development by the promotion of individuals along a merit based pathway.

Heat Guidelines for Cricket Umpires

We all are aware that the umpires and the team management has the duty of care to for the health and safety of the players. We are so actively occupied looking after others' but who looks after the Umpires? Unfortunately, we are the destiny of our heat exhaustion on the field of play.

If you are 2% dehydrated, it can cause detrimental effects. It can decrease your performance by 20%, both physically and mentally. This could mean the below-mentioned:

- Reduced concentration – miscounting balls and overs.
- Slower reaction times - Movement becomes lethargic & sluggish as well as getting into position.
- Impaired judgement and decision making – Missing no-balls, LBWs will be affected, caught decision could be clouded.

These are a few guidelines that Umpires could take into consideration to alleviate the effect of heat exhaustion.

Before the Match

- Have a good night's sleep.
- Avoid any alcohol the night before the match, especially if you know what the weather forecast is. Alcohol causes dehydration.
- Ensure that you have a good breakfast on the day of the match.
- Ensure that you are well hydrated before the match. You should drink at least a litre of water before 2-3 hours of exercise on average.
- When you consult with the Captains before the match, ensure that the Umpires are taken into consideration when water is carried out to players.

During the Match

Refer to the RDCA Heat Policy.

- Remember to include yourselves as umpires in the frequent drinks breaks during the pre-match discussion with the Captains.
- If, at any time during the match, umpires feel that their condition will compromise their decision making, they should take the necessary precautions by rehydrating themselves. Remember, if you feel that way, then the players are probably feeling the same.
- When there are two umpires and one of the umpire's condition is affected, take a drinks break and stand at square leg if you're up to it. Or Go off the ground for a few overs. Wet your neck, rehydrate properly, sit in the shade and recommence when your condition allows you to.
- When there is one umpire and his/her condition is affected, ensure that you are rehydrated as often as the players are.

- If you are standing alone and your condition gets worse, speak to the Captains and go off the ground for a while, wet your neck, rehydrate properly and sit in the shade, while the players assist in umpiring. When your condition allows, recommence.

Remember HEAT:

Hydrate

Ensure that you're well nourished

Avail of extra drinks breaks

Talk to Captains to monitor YOU



Ringwood & District Cricket Umpires' Code of Ethics

CV is entrusted with the development of cricketers from when they enter the sport to the National and International level, for those who achieve the highest level of recognition. This process requires that umpires at all levels to be independent, impartial and responsible to the people they serve. The official is appointed to carry out the roles and responsibilities as identified by the governing body (RDCA Executive Committee, CV or Cricket Australia).

The umpire should at all times follow the directions of the governing body, especially in the area of maintaining standards.

Violation, by an umpire, of the Code of Ethics may result in sanctions by the Executive Committee.

An umpire shall:

- Place the welfare of the individual player above all other consideration.
- Maintain confidence and control at all times when in the role of the umpire.
- Devote time, thought and study to improving his understanding of the Laws, Playing Conditions and craft, to provide an effective and creditable performance in a fair and unbiased manner.
- Work with fellow umpires and the RDCA in a spirit of harmony and co-operation for the betterment of cricket.
- Resist every temptation and outside pressure to use one's position to benefit oneself.
- Under all circumstance avoid promoting the special interest of any person or group other than the sport we serve.
- Always act in a dignified manner in all personal conduct with players, coaches, club officials, CV officials and the public, whilst acting as the official.
- Be prepared both physically and mentally, dress according to expectations and maintain a proper appearance befitting the importance of the event.
- Honour RDCA appointments, regardless of any possible inconvenience or financial loss.
- Not make public comment or statement to news media that is critical of any stakeholder in the sport.
- Not smoke in the vicinity of the playing area.
- Not present in public in an intoxicated state.
- Carry a responsibility to act in a manner becoming of a professional person. The conduct of the umpire influences the public attitude towards the sport and the umpire.

Expectations

Individual umpires must take responsibility for all of their actions and be ultimately responsible for their own progression. Whilst others may decide on your progress, it is the individual who has control over their improvement.

Set yourself up for success.

The umpire who waits for success to come their way will be passed by others who *lead change*.

As the official - *What makes you stand out?*

When an appointment for higher duties was made, ask yourself - Why was that person chosen ahead of me?

Your credibility as an official is determined by your understanding of the game and your technical ability to manage the match. The successful official demonstrates best practice, communication skills and develops a professional, working relationship with all stakeholders.

Code of Conduct for Umpires

All Ringwood & District Cricket Association umpires:

1. Shall accept responsibility for all actions taken.
2. Bear a responsibility for promoting a positive public image of RDCA and the sport.
3. Shall prepare themselves both physically and mentally; shall dress neatly and appropriately before, during and after an event and shall conduct themselves in a manner consistent with the high standards of the profession.
4. Will respect the basic tenets of history, integrity, neutrality, respect, sensitivity, professionalism, discretion and tactfulness.
5. Shall be impartial and fair in all deliberations.
6. Shall uphold the traditions, etiquette and dignity of cricket.
7. Shall master the Laws of Cricket and the mechanics to enforce the Laws in an impartial, firm and controlled manner.
8. Shall display and execute superior, communication skills, both verbal and non-verbal.
9. Must avoid conflicts of interest both real and perceived.
10. Shall encourage inclusivity and access for all.
11. Refrain from any form of personal abuse towards players.
12. Shall be punctual and professional in the fulfilment of their duties.
13. Shall work with each other and the governing body in a constructive and co-operative manner.
14. Must not make false or misleading statements in regard to any matter arising from their officiating

Umpires' Team Rules

- ❖ *One in All in – ABSOLUTELY no exceptions*
- ❖ *We don't mess up great decisions with poor explanations*
- ❖ *If we are asked a respectful question, we give a respectful answer*
- ❖ *The behaviour we ignore is the behaviour we encourage*
- ❖ *Good umpires know what to do; great umpires have the courage to do it!*

Explanations:

- *WE ARE A TEAM!*
- *ALWAYS support your colleague; discuss and resolve any matters of contention, on or off the field, in private.*
- *OWN the decision and progress as a team. No bad-mouthing panel members*
- *WE HELP AND SUPPORT EACH OTHER!*
- *Giving too much information often only muddies the waters. Keep it simple; don't try to justify close decisions. IT'S YOUR OPINION THAT COUNTS.*
- *Be civil at all times. Don't exacerbate what could become volatile situations with your words or actions.*
- *Don't pass a problem on to the next match's umpires. If you note actions outside the Spirit of Cricket / Code of Conduct, TAKE ACTION. Involve team captains and emphasise their responsibility to control their team member's behaviour / actions.*
- *You know what's required. Be assertive; Control the match; Hold Captains responsible; Escalate issues (Incident Report) if warranted.*

Match Manual Index

	Page		Page
Afternoon Tea		Heat	
9 wickets down	26	Policy (All Grades)	11
Provision	26	Incident Reports	44
Suspension of play	26	Innings	
Appeal		20/20 Declaration-Not allowed	
Clearances and permits	24	Batsman resume innings Day 2	29
Naming/suspension	45	Compulsory closure	31
Attire	26	Declaration	31
Batsman		First innings decision reached	31
Modified Grades	30	Limited Over	31
Resume innings Day 2	29	Limited overs time lost	32
Bowler		Modified Grades/Two-day games	30
Limited-Over restrictions	31	Scheduled overs	31
Modified Grades	29	Two (2) Day	31
Modified Grades limits	29	Investigation	
Bowling		Misbehaviour	44
20/20 (T20) restrictions	29	LBW Law explained	38
Dangerous and unfair	34	Light	
Limited-Over restrictions	29	20/20 (T20) Bad light	30
Minimum overs per hour(Premier)	26	Bad light	23
Modified Grades	30	Daylight saving	31
No Ball	26	Lightning	15
Restrictions responsibility	32	Limited Overs	
Slow over rate (min. Premier)	26	Hours ,Overs & entitlements	31
Suspect action process	33	Loss of Time recalculation	32
Underage restrictions	31	Match	
Wides	26	Changes to Rules	8
Captain		Conditions assessment	23
Advice of report by umpire	44	Grading & Venues	6
Amateur (team) umpires	36	Minimum overs per hour(Premier)	26
Fielding restrictions (limited over)	29	Modified Rules Table	29
Code of Conduct	42	Start Times	24
Duties	9	Match report	
Modified Grades	30	Captains	9
Umpires appraisal	27	Modified Grades	
Wet Weather protocol	22	Conditions of play	30
Dangerous and unfair bowling	34	Match conditions table	29
Daylight Savings Times	31	No Ball	
Declaration		All matches	26
20/20 (T20) - Not allowed	30	Square leg umpire call	36
Fielding		Umpires signal	40
10 metre circles	26	Player	
20/20 (T20) 30 metre circle	29	20/20 (T20)	30
20/20 (T20) restrictions	29	Absent at start of second day	26
Follow On	31	Clearances and permits	24
Full toss	34	Code of Conduct	42
Game Day Checklist	20	Cricket attire	26
General Information	9	Misbehaviour	42
Grounds		Modified Grades	30
20/20 (T20) dimensions	29	Modified, substitute not allowed	
Assessment (Umpires)	23	Registration	24
Fitness to play	23	Reportable incidents	45
Municipal Grounds / Codes	47	Reported	44
Pitch markings	41	Substitute	25
Prep. & Maintain responsibilities	23	Tribunal	44
Ten (10) metre circle	26	Umpire report	44
Health & Safety		Player Safety	
Concussion & Head Trauma	16	Concussion & Head Trauma	16
Heat & Fire Rating Policy	11	Heat	11
Lightning Safety	15	Helmets	26
Other Policies	10	Lightning	15
		Underage Players	10

.....Cont

Cont.....	Page		Page
Playing hours & Overs	31	Umpire(s)	
RDCA		Accreditation	51
Annual Presentation Function	2	Afternoon tea & drink breaks	26
Contacts - RDCA	4	Amateur (team)	36
Contacts - Clubs	5	Amateur umpire powers	36
Player clearances and permits	24	Beliefs, Responsibilities, Ethics	52
Player Registration	24	Breaches of behaviour, report	44
Policies - Health & Safety	10	Captains appraisal	27
Social media policy	10	Ceasing play	23
Summary of Rule Changes	8	Code of Conduct	58
Report		Code of Ethics	57
Against umpire	44	Duties and responsibilities	35
Incident Report	44	Fee payment	9
Umpire appraisal by captain	27	Ground preparation	23
Scorebook		Heat Guidelines	55
Penalty Runs (TRO & WIL only)	39	History	50
Scorer		Philosophy	53
Umpire signals	40	Resumption of play	23
Signals		Rights, Theme, Mission	54
Umpires	40	Signals	40
Social Media policy	10	Square leg duties	36
Spirit of Cricket / Respect	21	Substitutes	25
Starting time		Team Rules	59
Hours of play	31	Weather	23
Substitute		Weather	
Not allowed in Modified		20/20 (T20)	30
Players	25	Heat	11
Summary of Rule Changes	8	Latest finish	31
Suspension		Limited-Over matches	32
Appeal	44	Professional umpire powers	35
Notification of	44	Rain	23
Set penalty and acceptance	45	Tea break	26
Taking Tea Break	26	Wet Weather protocol	22
T20 (20/20) Rules	30	Wide	
Tea Break		Definitions	26
9 wickets lost	26	Pitch Markings	41
Weather	26		
Team			
Captain's duties	9		
Grading & Match Venues			
Modified & Yarra Valley Hub	7		
Modified Grades	30		
Number of grades player can drop	25		
Premier & District Grades	6		
Two-day matches	N/A		

SENIOR COMPETITION RULES 2020-2021



Table of Contents – Senior Competition Rules

SENIOR COMPETITION RULES 2020-2021	1	26 GROUNDS, PLAYING SURFACES AND PITCHES ..	23
Table of Contents – Senior Competition Rules	2	27 EQUIPMENT	24
1 TITLE	3	28 OTHER POLICIES	25
2 RDCA RULES APPLY	3	29 PREMIERSHIP SYSTEM	26
3 SENIOR COMMITTEE	3	30 GRADES	27
4 COMPETITION STRUCTURE	3	31 ENTRY IN SCORE BOOKS	28
5 COMMUNICATIONS	4	32 MATCH REPORTS	28
6 ASSOCIATION REPRESENTATIVE MATCHES	4	33 TEAM LISTS	29
7 ADMITTANCE, FEES AND GUARANTEES	4	34 GRADE TROPHIES	29
8 FULFILMENT OF FIXTURES	5	35 OTHER RDCA TROPHIES	31
9 REGISTRATION OF PLAYERS	5	36 UMPIRES	32
10 CLASSIFICATION OF PLAYERS	6	37 DUTIES/POWERS OF PROFESSIONAL UMPIRES ..	33
11 CLEARANCES AND PERMITS	7	38 FINALS UMPIRES	33
12 CRICKET ATTIRE	7	39 APPOINTMENT OF AMATEUR UMPIRES	33
13 CODE OF CONDUCT	8	40 DUTIES OF UMPIRE AT SQUARE LEG	34
14 MISBEHAVIOUR	9	41 UMPIRE REPORTS	34
15 LAWS OF CRICKET	11	42 UMPIRES' CODE OF SIGNALS	35
16 DUTIES OF TEAM CAPTAINS	12	43 20/20 T20 CONDITIONS OF PLAY	36
17 TWO-DAY MATCHES	13	44 OVERS, TEAMS AND PLAYERS	36
18 LIMITED-OVER MATCHES	14	45 HOURS OF PLAY AND INTERVALS	36
19 PLAYING HOURS AND OVERS ENTITLEMENTS ..	16	46 DELAYED OR INTERRUPTED MATCHES	36
20 OVER RATE REQUIREMENTS	18	47 THE BALL	37
21 MODIFIED RULES FOR DESIGNATED GRADES ..	18	48 GROUND DIMENSIONS	37
22 FINALS MATCHES	21	49 GROUPINGS, FIXTURE, POINTS SYSTEM	37
22.2 SEMI-FINALS	21	50 FIELDING RESTRICTIONS	38
22.3 PRELIMINARY FINALS (Premier Grades only) ..	21	51 BOWLING PROCEDURE	38
22.4 GRAND FINALS	22	52 DECLARATIONS	39
23 AFTERNOON TEA and DRINKS BREAKS	22	53 FREE HIT AFTER A FOOT FAULT NO BALL	39
24 LATE STARTS	22	54 TIMED OUT	39
25 FITNESS OF CONDITIONS	22	55 CLOTHING	39
		INDEX	40

1 TITLE

The Senior Competition will be known as the Ringwood and District Cricket Association (Incorporated) (RDCA) Senior Competition.

2 RDCA RULES APPLY

The RDCA Senior Competition operates under the constitution of the RDCA. The rules of the RDCA Constitution and the Senior Competition, as defined herein, will apply.

3 SENIOR COMMITTEE

- 3.1. The Senior Competition will be administered by the Senior Committee and shall be under the control of the RDCA Board of Management.
- 3.2. The Senior Committee will consist of a Chairperson, Senior Secretary, Registration Secretary, all elected in accordance with the constitution, and other ex-officio members. Ex-Officio members may be invited to serve on the committee and shall have normal voting rights at any Senior Committee Meeting.
- 3.3. Not more than two (2) members of any one affiliated club shall be on the Senior Committee at any one time.
- 3.4. The elected Chairperson of the Senior Committee shall be the Chairperson of all its meetings and in their absence, the meeting shall elect a chairperson for that meeting.
- 3.5. The Chairperson at all meetings shall be entitled to a casting vote as well as a deliberative vote.
- 3.6. The Senior Committee will meet as required and the Senior Secretary shall convene meetings.
- 3.7. Five members shall form a quorum and business shall not be proceeded with unless such a quorum is present.
- 3.8. Any member absent, without leave, from three consecutive meetings of the Senior Committee, shall forfeit their seat.
- 3.9. The Senior Committee will issue directives in order to enforce and administer the rules of the senior competition. If any direction of the Senior Competition has not been complied with, within the specified time, the Senior Committee is empowered to take such action as it deems fit.
- 3.10. The Senior Committee, in the absence of any set penalty for the breach of a rule, will determine the penalty which may be in the form of a fine, and/or the loss of match points and/or other suitable penalty.

4 COMPETITION STRUCTURE

All grades of the senior competition will comprise eight (8) teams per grade with the top **six (6)** grades designated as "Premier Grades" and the top **three (3)** grades to comprise club 1st XI teams only. Grades outside the top **six (6)** grades may comprise an alternate number of teams to fulfil fixturing requirements.

5 COMMUNICATIONS

- 5.1 Information circulars emanating from RDCA officials must be consecutively numbered to ensure that clubs are aware that all advices have been received. Clubs will be held responsible for ensuring that advices are received in sequence.
- 5.2 All forms and communications addressed to the Association must be by mail, email or facsimile and be typed or written in ink.
- 5.3 Information requiring immediate dissemination to clubs may be sent via mobile text message and/or email.

6 ASSOCIATION REPRESENTATIVE MATCHES

- 6.1 The Selection Committee consisting of a minimum of three (3) members will be appointed annually by the Senior Committee to select teams to represent the Association in matches.
- 6.2 "Representative Teams" and practice squads of the Association will be selected by the Selection Committee..
- 6.3 A player selected in any Association Representative Team or in any practice squad, who is subsequently unable to play in such Representative Team or attend practice, will furnish the Senior Committee, at least seven (7) days before the match or practice, their notice of unavailability. If a selected player fails to attend or play as required or if the notice of the unavailability is provided less than seven (7) days before the match or practice, the Senior Committee may impose such penalty, including suspension or fine, as it considers the occasion warrants. Players selected in Association Representative Teams will be unavailable for selection in any club team scheduled to play on the same day.
- 6.4 Notification of selection will, for the purpose of this rule, be deemed sufficient if players concerned are advised of their selection personally, by mobile text message, email, or letter at least four (4) days before the match or practice.

CLUB/TEAM ENTRIES

7 ADMITTANCE, FEES AND GUARANTEES

All new clubs will be eligible for affiliation with the Ringwood and District Cricket Association Incorporated subject to the following:

- 7.1 All applications by clubs desirous of playing cricket with the Association for the ensuing season will be made in writing, on forms supplied by the Association and lodged with the Administration Manager/Secretary not later than the first Friday of August in each year and will contain the following information:
 - 1) Name, address and telephone number of President, Secretary, Treasurer, Club Members and when available, Junior Team Managers.
 - 2) Team entries for the ensuing season, indicating the location of playing grounds, type of wicket and the best means of approach to same.
 - 3) Name of team(s) sharing its wicket and dates on which the ground(s) may be unavailable.
 - 4) The telephone number at Pavilion or Ground.

Such entries are to be regarded as final.

7.2 Failure to field any nominated team may result in a penalty as decided by the Board of Management.

1) In regard to the nomination of new Clubs into the Association, additional information may be required by the Board of Management before a nomination is placed before the General Committee for decision at the Annual General Meeting or a Special General Meeting General Meeting.

2) Each Club must certify that it has complied with the requirements of the Member Protection Policy.

7.3 A club may enter teams in the Veterans and Junior Competitions without the need to play in the Senior Competition.

7.4 The Senior Committee will determine the composition of all senior grades. Proposals for changes to the playing competition structure of the Association will be dealt with by the convening of a General Meeting, to provide the clubs with the opportunity to hear submissions, for and against the proposal, and permit the members the opportunity to vote by ballot or by show of hands. A simple majority of eligible votes will be required to achieve acceptance of such a proposal.

8 FULFILMENT OF FIXTURES

8.1 If a team is unable to secure its ground for a match, it must give seven (7) clear days' notice to that effect to the opposing club and to the Senior Committee Secretary. The Senior Committee Secretary will then decide where and when the match will be played and is empowered to impose a penalty on any club failing to comply with its decision.

8.2 Every team unable to play a competition match will give notice to the Senior Committee Secretary and to the opposing club of its inability to play by no later than noon on the day preceding the day scheduled for play.. Should this deadline be met, the penalty will be the deduction of 4 match points, but should advice be received after this deadline the penalty will be a deduction of 8 match points. Withdrawal of a team from the competition, after cut-off date in September, will incur a fine of \$100.00.

8.3 Any team failing to fulfil any engagement will forfeit the match in question and will also be liable to be dealt with by the Senior Committee, which may include financial penalties.

8.4 In the event of a club withdrawing a team from the competition or forfeiting a match during the season, then the club must withdraw or forfeit its lowest grade team.

8.5 Possibility of re-scheduling of matches (due to vandalism, ground damage etc): Clubs must advise the Senior Committee Secretary as soon as possible who, in consultation with the Senior Committee Chair, or his delegate, will make a ruling..

8.6 In the event of any team of a member club being unable to field a side resulting in their forfeiture of matches on more than 5 occasions during a season then the said team and club will be dealt with by the Senior Committee. Sanctions on the said team may include being compulsorily withdrawn from competition during the season. Sanctions on the said club may include a financial penalty (minimum \$100.00) and a restriction on the club registering the team again in the following season. Both will be at the discretion of the Senior Committee.

PLAYING ELIGIBILITY

9 REGISTRATION OF PLAYERS

All players must be registered in MyCricket with their respective clubs and a player must be registered with the club with which they desire to play, prior to the completion of the match. Each club is responsible for maintaining their own player registration listing (in MyCricket) comprising ONLY those players that are eligible to be registered with their club.

EXISTING REGISTERED PLAYERS

- 9.1 The existing club player block registration listing at the end of the previous season will be used as the club player block registration listing for the next season.

NEW REGISTRATION

- 9.2 Before entry onto a Club's My Cricket database, each new player must complete and sign an Association Registration Form. This form must be signed by the Secretary or another official of the club, retained in the club records and produced for verification if required by the RDCA. No player will be eligible to play unless registered as above and no player will be registered unless eligible.

APPROVAL BY BOARD OF MANAGEMENT

- 9.3 Notwithstanding anything contained in these rules, all players will be and remain at all times subject to the approval of the Board of Management and / or the Senior Committee.

PLAYER REGISTERING WITH MORE THAN ONE CLUB

- 9.4 Any player who signs the registration forms and submits himself for registration with more than one club in this Association will be dealt with by the Senior Committee.

10 CLASSIFICATION OF PLAYERS

- 10.1 A Premier, Sub-District or Club of another Association will be permitted free interchange of players between its Senior teams and their highest grade in this Association without permits, provided that such players are duly registered in accordance with the rules of this Association, but this rule will not permit the transfer of players between teams in this Association without compliance with these rules.

- 10.2 i) If a club has two or more teams in this Association, then any player of that club may play in any team of that club, within 6 grades or 1 team, whichever is the greater number of grades, than played in their previous match, without the approval of the Senior Committee. *NB: within 6 grades excludes the grade last played.*

ii) A player may transfer to a team of their club in a higher grade at any time without a permit.

- 10.3 The **minimum** number of home and away matches (**finals qualifying matches**) to be played by players to be eligible to play in finals¹ matches of any one grade in any season will be determined by the Senior Committee. **A player will be eligible to play for a club in finals¹, matches of any one grade in that season if:**

- i) **they have played the minimum number of finals qualifying matches for that club in that grade or lower including Forfeits and Byes received, and**
- ii) **excluding any abandoned or cancelled matches, and**
- iii) **excluding any matches with Juniors, Veterans, or other clubs, and**
- iv) **subject to [rule 10.2](#).**

Only teams receiving a forfeit, or a bye can enter eligible player names into MyCricket, which will count as a game played. Players of a team causing a forfeit cannot use that forfeit match as part of their eligibility to play in finals¹ matches. It is permissible for any club to freely interchange their eligible players between any consecutively graded teams of that club in the RDCA or other Associations' final series, provided that teams are competing on the same day or days in finals matches.

¹as defined in [Rule 22](#).- Finals Matches

- 10.4 Any team playing an unregistered or ineligible player will be fined \$40.00 per player and will lose all

points earned in that match. MATCH points will be awarded to the non-offending team.

- 10.5 Persons called upon to act as “substitutes” MUST be registered players of this Association. A player acting as a substitute need not have played the required qualification matches in order to act as a substitute in finals; however, a player may not act as a substitute in a grade more than two)2) consecutive **club teams** lower than the **team** in which they last played **for that club** during the current season.
- 10.6 A registered player of this Association will not be permitted to play in two matches at the same time or in the same round, either with this or any other Association without a permit from the Senior Committee.
- 10.7 Players from another Association - refer to [Rule 11.6](#) to 11.8.

11 CLEARANCES AND PERMITS

- 11.1 Clearance requests are to be submitted online through My Cricket and MUST be approved before that player commencing play in any match.
- 11.2 If no action is taken by the club to which the application for clearance is made within seven (7) days, the Registration Secretary may deal with the application as deemed fit.
- 11.3 All clearance and associated registrations must be finalised before the commencement of the match.
- 11.4 Any player unable to obtain a clearance from their club in this Association will have the right to apply to the Registration Secretary who will have the power to deal with the application.
- 11.5 Any player who has previously registered with an RDCA affiliated club requires a clearance application to be submitted online, on their behalf, in the MyCricket system. This clearance must be approved by the player’s previous RDCA club before that player commencing play in any match.
- 11.6 Disqualified players from any Association must obtain a clearance before playing in this Association.
- 11.7 Any player who has played with a club affiliated with another Association during the current season and desiring to transfer to RDCA must first obtain a clearance from their club, such clearance to be endorsed by the Association they desire to leave. In the event of the club refusing the clearance, the player may appeal to their Association. Should the club and Association refuse the application for a clearance, the player may appeal to the Senior Committee of the RDCA, whose decision will be final and binding on all concerned. To be eligible to play in following rounds, a player must be registered with the club with which they desired to play before the commencement of the match.
- 11.8 Interim Permits - the Registration Secretary of this Association will have the power to grant Interim Permits.

PLAYERS

12 CRICKET ATTIRE

- 12.1 All players must appear on the field in proper cricket attire which should be predominately white (or cream), comprising white shirt with collar, white pullover if worn and long white trousers, and preferably white socks.
- 12.2 Players officiating as umpires must wear proper cricket attire plus distinguishing clothing as required under [Rule 39.3](#).
- 12.3 Umpires will report players contravening this rule who will, on a first occasion, be fined \$10.00 and,

if a further breach of this rule occurs, will be dealt with by the Senior Committee, which may impose a higher fine or penalty.

- 12.4 For all scheduled Limited-Over matches, Coloured clothing with matching coloured pads and white balls are mandatory for Trollope, Wilkins and Newey 1st XI only matches, with the umpires to wear coloured shirts. In Newey matches against 2nd XIs, the 2nd XI has the option to play in whites only and, if so, then both teams must play in whites and use a red ball.
- 12.5 No player will wear boots or shoes equipped with studs, spikes, sprigs, or projections made of metal or hard plastic which could damage the surface when playing on synthetic wickets. The penalty for non-compliance with this rule will be a fine of \$20.00, and the offending player will not be permitted to participate in the match until this rule has been complied with.

13 CODE OF CONDUCT

- 13.1 The following code of behaviour has been recommended by the Victorian Metropolitan Cricket Union (VMCU) and been adopted by the RDCA.
- 13.2 All matches will be conducted in the true spirit of the game of cricket and Club Officials, Coaches, Captains and Players are requested to adopt this code.
- 13.3 No player or official will, during any match, whether on or off the field of play, engage in conduct unbecoming to the game of cricket.

Players will:

- i) Respect the umpire.
- ii) Not verbally or physically abuse any umpire.
- iii) Not dispute the umpire's decision nor react in a threatening or disapproving manner.
- iv) When given out, move immediately from the field.
- v) Endeavour to assist the umpire in carrying out the umpire's duties.
- vi) Not indulge in "sledging" of opposition players.
- vii) Not verbally or physically abuse any player or official.

- 13.4 Clubs will place all teams under the control of a responsible person.

13.5 Captains will:

- i) Instruct all players to avoid time-wasting. Incoming and outgoing batsmen are expected to pass on the field of play.
- ii) Instruct bowlers to return to the start of their run-up quickly and be ready to bowl without time-wasting.
- iii) Instruct all fieldsmen to move quickly between overs and whenever required to change position, i.e. field setting, and changes be undertaken without time-wasting.
- iv) Ensure that players conduct themselves in a manner that conforms to the traditional image of the game of cricket.

- 13.6 Smoking on the playing field during the progress of a match is strictly prohibited. No alcohol will be consumed by players or match officials while the match they are participating in is in progress.

- 13.7 Players will maintain a standard of dress consistent with [Rule 12](#).

- 13.8 Clubs will be responsible for the behaviour of their supporters and spectators.

13.9 Player being **NAMED** - see [Rule 14](#).

13.10 Persons registered with the Ringwood and District Cricket Association Incorporated (RDCA) who post on the RDCA website or on a club website or in social media will be subject to the rules of the RDCA and the Code of Conduct under the RDCA Social Media policy as posted on the RDCA website.

The term social media refers to any medium or method which is used by individuals or organisations to disseminate information or opinions to one or more other individuals or organizations. This includes noticeboards and toilets.

13.11 Offensive and/or obscene language will not be tolerated.

14 MISBEHAVIOUR

14.1 During the progress of a match, and in all matters about dealings with Association Officials concerning the conduct within the RDCA, all players and club officials will behave in an orderly and seemly manner and abide by the spirit of cricket.

Any report made against an umpire must be lodged with the Disciplinary Committee Chair (in writing) within 24 hours of the incident giving rise to the report as detailed in RDCA Constitution Rule 45. All reports will be referred to the RDCA Umpires Association for investigation and resolution.

14.2 Clubs will be responsible for the behaviour of their spectators.

14.3 Umpires are to report all breaches of behaviour as detailed in [Rule 41](#).

14.4 i) Where an umpire believes a player has infringed the code of conduct, the umpire will inform the player that an incident report will be submitted. At the same time, the umpire will advise the Team Captain of the report and that any further such incidents during that match will result in the Captain being named for inability to control their players. The report will be formalised within 60 minutes of match end by the completion of an "Incident Report Form" including any applicable penalty (the official advice), which is to be signed by the offending player and/or their captain and/or club representative indicating whether the offered penalty is accepted or not and forwarded to the Disciplinary Committee Chair within 24 hours after the conclusion of the match. If required, the Disciplinary Committee Chair or their nominee will notify the player, in writing, via the Club Secretary of the outcome (naming / suspension or other action).

ii) A player / official having been offered a penalty has, until 24 hours after the scheduled completion of the match, the right to:

- a. change the original plea, or
- b. accept such penalty, or
- c. challenge the charge at an officially convened Tribunal hearing.

iii) An accepted penalty will apply immediately.

iv) The Disciplinary Committee has the right to refer the report direct to a Tribunal Hearing if deemed necessary.

- v) Any player or person charged wishing to appeal against any naming/suspension must notify the Disciplinary Committee Chair within 24 hours of notification of the report (official advice) and lodge a written statement within 48 hours of notification of the penalty as detailed in RDCA Constitution Rule 45 together with a payment of \$100. Should the Tribunal dismiss the charge with no penalty or uphold the appeal, the \$100 will be refunded. The Senior Committee may reimburse witnesses called by the RDCA to the hearing for costs incurred in attending.
- vi) The Tribunal will hear the appeal, wherever possible, on the Wednesday following the issue of the report, but no later than 14 days following the issue of the report.
- vii) Any player or person charged whose appeal against a naming/suspension is not successful will serve an additional one match suspension to the penalty originally offered by the Disciplinary Committee Chair or their nominee.

14.5 Should a player be named in the finals series, such naming will carry over to the subsequent season.

14.6 The Disciplinary Committee Chair and/or their nominee, including officially appointed RDCA Umpires, are authorised to offer a penalty / penalties to reported players / officials within the undermentioned guidelines, that a reported player or person charged may accept with a “guilty” plea instead of attending a Tribunal hearing.

Audible obscenity (heard beyond boundary)	Naming*
Dissension / Disputing decision	Naming*
Sledging or send off	Naming*
Willful disregard of Laws, RDCA Rules, umpire(s) instructions	2 weeks
Alcohol consumption (player) Report	4 weeks
Alcohol consumption (match official)	To Disciplinary Committee
Equipment Abuse Report	4 weeks
Abusive language – to any player Report	4 weeks
Abusive language – to Umpire Report	8 weeks
Intentional player contact Report	12 weeks
Umpire intimidation Report	To Disciplinary Committee
Other reportable incidents	To Disciplinary Committee

If the misconduct recurs, these penalties may escalate.

***Naming** - a behaviour where an umpire needs to speak to a player about their behaviour but does not consider the player’s behaviour to be so serious as to warrant a higher/specific penalty. Any player named during a season will, in the first instance, be issued with a warning and, should a second instance occur during the term of the naming, be suspended from playing for two (2) matches in which their team is due to participate.

Any suspension will be served according to the terms of the RDCA Constitution Rule 48 b).

Note: Where the duration of a player’s penalty covers either a finals match or any other match being played over 2 days of the same weekend, then each day’s play missed will equal 1 weeks penalty.

- 14.7 Any player suspended during the season will be deemed ineligible to participate in all competitions / representative matches in any on-field capacity or activity, while play is in progress, for the term of that suspension.
- 14.8 Penalties, whether automatically accepted or imposed at a hearing, will be posted on the RDCA website.

MATCH CONDITIONS OF PLAY

15 LAWS OF CRICKET

The Laws of Cricket as adopted and interpreted by Cricket Victoria as existing at the date of the Annual General Meeting of this Association in any year will be observed, except as varied by the current RDCA rules including:

- 15.1 Any law introduced as an experimental law will be subject to confirmation at the Annual General Meeting or a meeting of the General Committee before the commencement of the season.
- 15.2 i) A ball pitched off the side of the synthetic or matting wickets will be called and signalled “No Ball” by the umpire at the bowler’s end. On matting wickets, a ball pitched on the centre concrete between mats or on the centre or side leathers will be called and signalled “No Ball” by either umpire.
- ii) In Limited-Over matches, where a professional umpire is officiating, one (1) ball per over may pass between the batsman’s shoulder and top of the head whilst standing in an upright position. Any other ball within the over which, in the umpire’s opinion, would pass higher than the height of the batsman’s shoulder whilst standing in an upright position will be called and signalled as a “No Ball” by the umpire at the bowler’s end or by a professional umpire at square leg.
- 15.3 Declarations of innings may be made at any stage of a match **except** when scores are tied.
- 15.4 The number of on-side fieldsmen will not exceed five of whom not more than two may be behind the popping crease at the instant of the bowler’s delivery. In the event of an infringement of this rule by the fielding side, the umpires will call “No Ball”.
- 15.5 A team will consist of a minimum of seven (7) players.
- 15.6 Dangerous and unfair bowling.

Where a Professional Umpire is officiating, the rule will be applied as it is listed in the Laws of Cricket (Law 41.6 and 41.7) except as stated below.

In all grades (matches) ANY delivery which passes or would have passed on the full above waist height of the striker standing upright at the crease is to be called a “No Ball”.

NOTE! Either umpire may make the call on such deliveries.

However, if considered by the umpire(s) not to have been deliberately bowled, the delivery will be called and signalled “No Ball” only. No cautionary or other action will be taken.

If directed at the striker AND considered dangerous, the cautionary requirements, as stated in Law 41.7 will apply.

15.7 Adjudication of wides.

In grades without professional umpires, the lines marked for Limited-Over matches are to be used as a guideline for interpreting wides (off and leg side) in a two-day match.

Any additional extras scored off such deliveries will be debited against the offending bowler.

15.8 Any delivery pitching off the designated playing surface will be called and signalled “No Ball”. Any

additional extras scored off such deliveries will be debited against the offending bowler.

15.9 Any player absent at commencement of a day's play will not incur any time penalty on taking the field for the first time on that day. A batsman who is not out on Day one and is absent at the start of play on Day two may resume their innings following the fall of any subsequent wicket until innings is complete.

16 DUTIES OF TEAM CAPTAINS

Team captains should see that:

- 1) They have a good knowledge of the rules and laws of cricket and the rules of the RDCA.
- 2) Conduct of team members is exemplary.
- 3) The team displays high sportsmanship and abide by the spirit of cricket.
- 4) If playing at **their** home that the ground is in order, **boundary markers** are in the correct position **as per rule 26.11**, fielding circles are marked on the ground **as required by rules 18.7, 26.8 and 48.1** and stumps are in position at least five (5) minutes before the start of play on each day.
- 5) Players under the age of 16 at the start of the season must adhere to all aspects of [Rule 28.4](#) Player Safety: Underage Players.
- 6) The team is ready to play at the scheduled time.
- 7) All 1st XI teams playing Premier Grade cricket must provide a scorer for the duration of the match: Non-compliance will result in a financial penalty; \$50.00 – first breach or \$100.00 for any subsequent breaches.
- 8) Before the start of play, captains or a club official will exchange a list of all players who may not be changed without the consent of the opposing captain. These names are to be entered into the scorebook after completion of play on the first day if it has not already been done so.
- 9) During play, both captains are responsible for maintaining match momentum, ensuring an acceptable average over rate of not less than 16 overs per hour and that, at the fall of wickets, outgoing / incoming batsmen cross on the ground (except when a break in play is called by the umpire(s)).
- 10) At the end of the match, complete the "Captains Appraisal of Professional Umpire" form.
- 11) Ensure that both scorebooks are correct at the end of each innings and at the conclusion of each day's play. Signing the opposition's scorebook at the conclusion of the match signifies the correctness of all names, full results and match points claimed.
- 12) Ensure that officially appointed umpires are paid their fees at the afternoon tea interval.
- 13) Welcome officials of the opposing team and the RDCA (if present) at the afternoon tea interval.
- 14) At the end of each match, ascertain from the official umpire(s) whether any matters emanating from the match will require further action.

17 TWO-DAY MATCHES

17.1 i) All matches will consist of a designated number of overs as defined for the grade in [Table 19-1 section 3](#) to be played on days/dates advised before the commencement of the season.

ii) On the first day of a two-day match, the number of overs to be bowled will be as defined for the grade in [Table 19-1, section 2](#), unless the team batting first is dismissed with five or less overs to be bowled, when the team batting second may take the option of forfeiting the balance of the overs due to be bowled on that day.

Note! A declaration is not considered as a 'dismissal' and, in such circumstances, the full number of overs scheduled is to be bowled on that day.

17.2 i) The team batting first, if it is not dismissed, will have its innings compulsorily closed after the scheduled overs have been bowled.

Note! No reduction of overs for adverse weather. Play may continue to 7:00 pm on either day to make up time lost, but no over is to commence after 7:00 pm.

ii) The team batting second will be entitled to bat for the remaining number of scheduled overs (or to 7:00 pm on the second day if adverse weather intervenes during the match) whereupon the match will end.

17.3 Should the innings of the team batting first be completed either by dismissal or declaration before completion of the scheduled number of overs then, the team batting second will be entitled to bat for the remainder of the designated overs unless they declare or are dismissed. The remaining designated overs may be used for a second innings.

17.4 Where less than 25 overs have been bowled on the first day of a two-day match, this match will not be regarded as having commenced for the purposes of this rule, and the match will be played as a Limited-Overs match on the scheduled second day of the match.

17.5 If play has not commenced two hours after the scheduled starting time (first day only), captains may agree to abandon play. If play has not commenced by 4:30 pm (first day only), then play must be abandoned for the day.

17.6 Should a bowler be unable to complete an over in any match, that over will be completed by another bowler provided that such bowler will not be the one who bowled the preceding over.

17.7 i) When BOTH competing captains agree, matches may be terminated any time after a first innings decision has been reached. Should captains not agree, and the match is terminated for any reason other than outright result the team(s) responsible will be penalised 12 match points and further action against the captain(s) responsible will be subject to consideration by the Senior Committee.

ii) A match may not be terminated early in order to achieve an outright result.

ii) **Should captains not agree, play must continue.**

17.8 In all matches, where the scheduled number of overs has been completed, the team scoring the greater number of runs in the first innings, irrespective of the number of wickets lost, will be declared the winner.

17.9 When the team batting second is prevented from receiving its over entitlement, the match will be drawn, unless in the available time a decision is reached.

18 LIMITED-OVER MATCHES

18.1 Limited-over matches will consist of a designated number of overs as defined for the grade in [Table 19-1 section 3](#) and will be single innings matches.

- i) Where time is lost before the commencement of a match, after 1 hour of lost play the number of overs available to each team will be reduced by one (1) for every eight (8) minutes, or part thereof, lost as defined in [Table 19-2](#). In these instances, a minimum of 20 overs per side for 40 over matches and 18 overs for 35 and 36 over matches, will be required to constitute a match.
- ii) Where time is lost during the first innings of a limited-over match, the number of overs available to each team (and bowling restrictions) will be reduced by one (1) for every four (4) minutes lost or part thereof, as defined in [Table 19-2](#).
- iii) Where time is lost during the second innings of a limited-over match, the match will continue until either a decision is reached or to the end of the over in progress at 7:00 pm whichever is the earlier.

18.2 Restrictions will apply to limited-over matches in all grades, and these restrictions will be advised before the commencement of each season.

Where overs are reduced, the maximum number of overs each bowler may bowl will be reduced equitably among the minimum 5 bowlers required to complete a full innings as per [Table 19.2](#).

18.3 At all times, the match will conclude when the team batting second is dismissed or declares its innings closed.

18.4 In limited-over matches, captains may agree to conclude the match once a decision is reached.

18.5 Other conditions of play are as defined in [Rule 17](#) – Two-Day Matches.

18.6 For the purpose of determining 'Wides' in Limited-Over matches, a ball that passes the batsman down the 'Leg side' without deflection, will be deemed wide. On the 'Off side,' the ball must pass inside the extension of the painted lines as described in [Rule 26.9](#).

18.7 Fielding Restrictions

In all Premier Grade limited-over matches the following fielding restrictions are to be applied:

An inner circle of 30 metres radius is to be clearly marked to allow fielding restrictions to apply. This should be marked by producing two **continuous** semi-circles out from the centre stump at each end and a **continuous** parallel line on each side of the wicket joining the semi-circles.

At the instant of delivery, there will not be more than five fieldsmen on the leg side. Fielding restrictions for the 40 over match will apply as follows:

- For the first 10 overs of an innings up to 2 fieldsmen will be allowed outside a 30-metre circle
- For the next 10 overs (overs 11-20) up to 3 fieldsmen will be allowed outside a 30-metre circle
- For the next 10 overs (overs 21-30) up to 4 fieldsmen will be allowed outside a 30-metre circle
- For the last 10 overs (overs 31-40) up to 5 fieldsmen will be allowed outside a 30- metre circle.

Any breach of this rule, the umpire will call and signal “No-Ball.”

In an interrupted or reduced over match then fielding restrictions will apply as defined in [Table 19.2](#).

18.8 Application to play matches on a Sunday or public holiday (instead of Saturday). Clubs desiring to take this option must submit an application at least four (4) weeks before the scheduled date of the match. The Senior Committee Secretary is empowered to make the decision. If approved, the match will become part of the scheduled fixture and be subject to the rules that apply thereto. Approval may not be forthcoming if the proposed date of the match clashes with that of a scheduled Association representative match. Clubs requesting a change of fixture must be aware of player availability under [Rule 6.3](#). If Saturday matches of the same round are abandoned by the Senior Committee due to weather conditions (wet or heat), such decision will also apply to matches in that round being played on the Sunday or public holiday.

19 PLAYING HOURS AND OVERS ENTITLEMENTS

Legend: (A) = Premier Grades, (B) = all other grades **EXCEPT Modified, (C) Modified Grades**

		Two-Day Matches (including two-day finals)	Limited-Over Matches
1	Hours of play	1:00pm – 6:20pm (may be extended to 7:00pm with time lost, check rule 17.2)	1:00pm – 6:20pm (may be extended to 7:00pm with time lost, check rule 18.1)
2	Scheduled overs of play per day	(D) 80 (check rules 17.2 and 17.7) (E) 70 (check rules 17.2 and 17.7) (F) 72 (check rules 17.2 and 17.7)	(D) 80 (E) 80 (F) 72
3	Designated maximum scheduled overs per match	(D) 160 (E) 140 (F) 144	(D) 80 (E) 80 (F) 72
4	Afternoon Tea Break (See also Rule Rule 23)	3:20 pm – 3:40 pm	After completion of first innings (20 mins)
5	Compulsory close	(D) 80 overs (for match) (E) 70 overs (for match) (F) 144 overs (for match)	(D) 40 overs (for innings) (E) 40 overs (for innings) (F) 36 overs (for innings)
	Team batting first		
	Team batting second	(B) 160 overs (for match) (B) 140 overs (for match) (C) 144 overs (for match)	(B) 40 overs (for innings) (B) 40 overs (for innings) (C) 36 overs (for innings)
6	If team batting first is dismissed or declares	Balance of maximum scheduled overs	Not applicable
7	Completion of Match	At completion of scheduled overs (refer rules 17.2 and 17.7)	Team batting second declares, is dismissed, or compulsorily closed
8	Slow Over rate (N/A in finals)	Refer to rule 20	Refer to rule 20
9	FOLLOW ON may be enforced	If the first innings lead is 80 runs or greater	Not applicable
10	Bowling restrictions (i) General	Nil	(D) 8 overs per bowler (E) 8 overs per bowler (F) 7 overs per bowler
	(ii) Time lost - Before start During 1 st innings	Nil	Reduce 1 over per bowler, in turn, for each 8 minutes lost. Refer Table 19.2
		Nil	Reduce 1 over per bowler, in turn, for each 4 minutes lost. Refer Table 19.2
	(iii) Underage Max overs per pace* bowler per afternoon	U/17 – 16 overs U/19 – 20 overs	U/17 and U/19 (D) 8 overs per bowler (E) 8 overs per bowler (F) 7 overs per bowler
	Max overs per pace* bowler per spell	U/17 – 8 overs U/19 – 10 overs	U/17 and U/19 (D) 8 overs per bowler (E) 8 overs per bowler (F) 7 overs per bowler
	Break between spells	U/17 and U/19 - twice the number of overs bowled in the previous spell	U/17 and U/19 - twice the number of overs bowled in the previous spell
	* Bowling type guideline	Bowlers of medium pace or faster are broadly defined as those for whom the wicketkeeper would normally stand back or as any bowler who is not considered to be a spinner.	

Table 19-1

19.1 Where summertime (daylight saving) hours are not in operation, all matches will commence 30 minutes earlier than indicated in Table 19-1 section 1 (Hours of play).

19.2 This rule will be read in conjunction with Rule [17](#) and [18](#) (Conditions of Play) and, where applicable, [Rule 22](#) Finals Matches.

19.3 Umpires and captains are responsible for policing the bowling restrictions under [Table 19-1, section 10](#). They must report any breaches to the Senior Committee Secretary by noon on the day following the completion of the match.

Penalties to apply for the breach of this rule are:

1st offence – captain to be named and club fined \$50.00.

2nd and subsequent offences – captain to be named and club fined \$100.00.

19.4 Limited-Over Restrictions Calculation Reference Table

The following table defines restrictions for bowlers and fielding in relevant grades that may apply in Limited-Over matches, including where overs are to be reduced:

- Calculating reduction of overs in Limited-Over Matches where time is lost before the start of play and during first innings,
- Calculating the maximum number of overs per bowler, and
- Calculating the fielding restrictions where applicable:

40 Over Match										35 and 36 Over Match					
Time Lost up to (mins)		Overs per innings	Maximum overs per bowler		Fielding restrictions – fielders outside circle					Time Lost up to (mins)		Overs per innings	Maximum overs per bowler		
Before start	1st Inns				2	3	4	5		Before start	1st Inns				
0 - 20	0 - 10	40	5 x 8		1-10	11-19	21-30	31-40		0 - 60	0	36	5 x 7	1 x 1	
28	14	39	4 x 8	1 x 7	1-9	10-19	20-29	30-39		68	1 - 4	35	5 x 7		
36	18	38	3 x 8	2 x 7	1-9	10-18	19-28	29-38		76	5-8	34	4 x 7	1 x 6	
44	22	37	2 x 8	3 x 7	1-9	10-18	19-27	28-37		84	9-12	33	3 x 7	2 x 6	
52	26	36	1 x 8	4 x 7	1-9	10-18	19-27	28-36		92	13-	32	2 x 7	3 x 6	
60	30	35	5 x 7		1-8	9-17	18-26	27-35		100	17-	31	1 x 7	4 x 6	
68	34	34	4 x 7	1 x 6	1-8	9-16	17-25	26-34		108	21-	30	5 x 6		
76	38	33	3 x 7	2 x 6	1-8	9-16	17-24	25-33		116	25-	29	4 x 6	1 x 5	
84	42	32	2 x 7	3 x 6	1-8	9-16	17-24	25-32		124	29-	28	3 x 6	2 x 5	
92	46	31	1 x 7	4 x 6	1-7	8-15	16-23	24-31		132	33-	27	2 x 6	3 x 5	
100	50	30	5 x 6		1-7	8-14	15-22	23-30		140	37-	26	1 x 6	4 x 5	
108	54	29	4 x 6	1 x 5	1-7	8-14	15-21	22-29		148	41-	25	5 x 5		
116	58	28	3 x 6	2 x 5	1-7	8-14	15-21	22-28		156	45-	24	4 x 5	1 x 4	
124	62	27	2 x 6	3 x 5	1-6	7-13	14-20	21-27		164	49-	23	3 x 5	2 x 4	
132	66	26	1 x 6	4 x 5	1-6	7-12	13-19	20-26		172	53-	22	2 x 5	3 x 4	
140	70	25	5 x 5		1-6	7-12	13-18	19-25		180	57-	21	1 x 5	4 x 4	
148	74	24	4 x 5	1 x 4	1-6	7-12	13-18	19-24		188	61-	20	5 x 4		
156	78	23	3 x 5	2 x 4	1-5	6-11	12-17	18-23		196	65-	19	4 x 4	1 x 3	
164	82	22	2 x 5	3 x 4	1-5	6-10	11-16	17-22		204	69-	18	3 x 4	2 x 3	
172	86	21	1 x 5	4 x 4	1-5	6-10	11-15	16-21		>204	>72	< 18			
180	90	20	5 x 4		1-5	6-10	11-15	16-20							
>180	>90	<20													

Table 19-2

Unless a team is completely dismissed, a minimum of 20 overs per side for 40 over

matches, and 18 overs per side for **35 or** 36 over matches, will be required to constitute a match. Grey squares = Match abandoned.

20 OVER RATE REQUIREMENTS

Applicable to **Premier Grades** only

20.1 Minimum overs requirement

In each innings of a match, the overs bowled will be no less than 16 overs per hour. A full day's uninterrupted play is scheduled to be completed by no later than 6:20 pm.

20.2 Penalties:

Bowling Side: Penalty Assessment

A penalty of 0.5 match points will be applied in the first instance each season and doubled exponentially for each subsequent instance by that team.

Exceptions

A penalty will not be incurred in an innings where a side is dismissed, and the adjusted batting time taken did not exceed:

- 2 Day matches – 200 minutes
- Limited-Over matches - 100 minutes

Allowances for On-field Delays

The allowances to the bowling side will be actual times for injuries requiring treatment or assistance to leave the field, ball-drying or replacement, other delays unrelated to adverse conditions or time-wasting and tardiness in starting or resuming play and time-wasting for which the batting side is to be penalised under [rule 20.2](#).

Batting side: Penalty Assessment

A batting side will be penalised at the same rate per over as in [rule 20.2](#) for the number of overs relative to the amount of actual batting time willfully wasted by it in each innings including undue time taken by an incoming batsman to reach their wicket.

20.3 Notification of Penalties

Penalties will be notified to clubs by the umpires if requested on the day or upon receipt of the club copy of the Umpires' Match Report.

21 MODIFIED RULES FOR DESIGNATED GRADES

The Senior Committee will determine the grades to which these rules apply based on team entries each season, and these grades will be known as the Modified Grades.

21.1 Applying to both Limited-over and Two-day matches:

- A minimum of seven (7) bowlers per split (36 overs) must be used with each bowling a minimum of 2 overs each. Maximum seven (7) overs per bowler permitted.
- Six (6) overs to be bowled at each end before changing ends, batsmen change ends at the end of each over except every sixth over as bowling will commence from the opposite end. Umpires may change positions at the same time as the bowler.

- iii) A team can have thirteen (13) registered players of which any combination of eleven (11) players can bat, bowl and field.
- iv) Each team must declare their 13 players by exchanging team lists (in back of RDCA scorebook) listing all 13 players and indicate underage players where relevant, before the commencement of play.
- v) Note [Table 19-1, section 10](#), for underage player bowling restrictions.
- vi) All 13 players of a team must be entered in MyCricket and also be recorded in both scorebooks. Players not listed in the scorebook and on MyCricket will mean they are unable to count the match towards finals qualifications.
- vii) If a bowler commences an over that exceeds the limit of overs bowled as specified in these guidelines any deliveries are to be declared null and void and a replacement bowler will re-bowl the over.
- viii) Any ball bowled that bounces over the shoulder will be deemed a “No ball” in both Limited-Over and Two-day matches.
- ix) If other players have retired, the 12th and 13th players can bat, with the opposition captain’s permission, until a side loses 10 wickets.
- x) Substitute players are not allowed in the modified format.

21.2 Applicable to Limited-over matches only:

- i) Playing 72 overs – 36 each team.
- ii) Batsmen retire as soon as they make 50 runs (not the end of the over). RETIRED NOT OUT is scorebook entry.
- iii) When all available players in the team have batted, RETIRED NOT OUT batsmen may return in order of retirement and bat until dismissed or until the close of the innings.
- iv) When a batsman returns to the crease the bowling side may reuse any bowlers who have bowled without any of the original over limitations.
- v) Any ball bowled down leg side without touching the batsman will be called a wide. Offside wides to be judged via current pitch markings on both sides of the wicket.
- vi) If a team is dismissed in less than 36 overs, the opposition is entitled to bat a maximum of 36 overs.
- vii) Scorers should record details when a player retires, such as the team score (treat like the fall of a wicket) at that point and the number of overs bowled e.g.15.3. These facts will help in determining batting partnerships.

21.3 Applicable to Two-day matches only:

- i) Each innings (72 overs) will be split into 36 over groups, i.e. after the first 36 overs of an innings, there will be an afternoon tea break, following which the fielding side will start their batting innings.
- ii) On Day Two, the team that batted second on Day One will resume their innings (assuming they were not dismissed) with the two current not out batsman, for a further maximum of 36 overs followed by an afternoon tea break. Then the team that batted first on Day One will then resume their innings.
- iii) At the end of each batting session, a notation must be made in the scorebook confirming the score at the end of 36 overs, e.g. 4/156. Not out batsmen and their individual scores e.g. Smith 23* Jones 12*.

Note: A further notation should be made to record which end the last over was bowled from and which batsman was on strike. These details will be important on Day two ensuring bowling commences from the correct end with the correct batsman on strike. In

effect, the first innings of each team (72 overs) is split across two (2) days.

- iv) If a team is dismissed before using its allocated 72 overs, the other team will be able to bat these overs. For example, if Team 1 is dismissed in 60 overs, Team 2 can bat for 84 overs (72 overs + 12 overs). Follow on rules will still apply as per the current two-day rules.
- v) Other points awarded for a first innings win, outright win etc. will be allocated according to the current points system.
- vi) In the event of **an interruption**, existing rules will apply. The team batting last must be given the opportunity to face 72 overs. If the team batting last does not face 72 overs and is not dismissed or they do not make the necessary runs, the match will be a draw.
- vii) In each section of the innings, a bowler can only bowl a maximum seven (7) overs per session/split.

Note: The rationale behind this rule is about participation and to stop teams bowling 2 or 3 bowlers in the first 36 overs and coming back on Day two and bowling the same bowlers.

- viii) If a team is dismissed within the 72 overs, the bowling restriction is removed after 36 overs have been bowled in the next batting session.

21.4 Finals will be played in the split innings format with a 2-week final series as defined in Rule 22.

21.5 Summary of above in table format.

Description	Limited-Over match	Two-day match
Overs per match	72 (36 each team)	144 (72 each team)
Overs per split	36	36
Min. Bowlers per split	7	7
Min. overs per bowler/split	2	2
Max. overs per bowler/split	7 *	7 *
Ball over the shoulder	No Ball	No Ball
Batter retires upon reaching	50	100
Retired Batsman returns	Yes	Yes
Overs per end	6	6

- * When a Not Out Retired batsman returns to the crease, bowling restrictions for individual bowlers are no longer applicable; however, the team must still bowl the minimum number of bowlers.

22 FINALS MATCHES

22.1 FINALS STRUCTURE

The following structure will be used to decide the winner of the premiership in **Premier Grades**.

Elimination final 3rd vs 4th

Qualifying final 1st vs 2nd

Preliminary final Winner Elimination final vs Loser Qualifying final

Grand Final Winner Qualifying final vs Winner Preliminary final

For **all other grades**

Semi-finals 1st vs 4th

2nd vs 3rd

Grand Final Winners of semi-finals

22.2 SEMI-FINALS

- i) Semi-final matches, including Elimination and Qualifying final matches, will be played on the Saturday and Sunday following the end of the home and away matches.
- ii) Conditions of play will be the same as for two-day matches – refer [Rule 17](#).
- iii) The matches may be terminated any time after a first innings decision has been reached at the discretion of the losing captain.
- iv) In the event of a drawn, abandoned or tied match the team finishing higher on the premiership list at the end of the home and away matches will proceed to the Preliminary or Grand Final as applicable

22.3 PRELIMINARY FINALS (**Premier Grades only**)

- i) Preliminary Final matches will be played on the weekend following the completion of the semi-final matches.
- ii) Playing conditions will be the same as for two-day matches
- iii) The matches may be terminated any time after a first innings decision has been reached at the discretion of the losing captain.
- iv) In the event of a drawn, abandoned or tied match the loser of the Qualifying final will proceed to the Grand Final.

22.4 GRAND FINALS

- i) Grand Final matches will be played on the weekend following the completion of the **Semi-Final matches for all grades below Premier Grades. Grand Final matches for Premier Grades will be played on the weekend following the completion of the Preliminary Finals.**
- ii) Conditions of play will be the same as for two-day matches – refer Rule [17](#) and [21](#).
- iii) In the Grand Final, a tied match will result in a shared premiership.
- iv) A drawn or abandoned match **in Premier Grades** will result in the premiership being awarded to the team that won the Qualifying final. In **all other grades**, the team that finished higher on the ladder **will be awarded the premiership**
- v) **Grand Final** matches may be terminated any time after a first innings decision has been reached at the discretion of the losing captain.

23 AFTERNOON TEA and DRINKS BREAKS

- 23.1 In two-day matches, should an innings terminate, or there be a suspension in play resulting from bad light or weather conditions within 15 minutes of the scheduled afternoon tea break, an adjournment will be taken immediately and, upon resumption, play will continue under the normal playing conditions. Should the team batting have lost 9 wickets at the time scheduled for the afternoon tea break, play may continue for up to 15 minutes in an endeavour to complete the innings.
- 23.2 Drinks may be taken if pre-arranged before each session between captains and umpires.
- 23.3 Drinks will not be taken more than once in any session of play, except as required for the health and safety of players and umpires.
- 23.4 The home club will, on all days of play, provide access to drinking water from a tap. The players and umpires, on all days of play, will provide their own drinks. The home club will provide a means to store and transport the drinks on to the ground when required.**
- 23.5 The sharing of drinking vessels is not permitted under any circumstances.**
- 23.6 Failure to adhere to Rules [23.4](#) and [23.5](#) will be reported to the Senior Committee by the umpire(s), or, if there are no official umpires, by the visiting club.**
- 23.7 Breaches of Rules [23.4](#) and [23.5](#) will be dealt with by the Senior Committee which will decide what penalty may apply to the offending club including any combination of financial, team(s) point loss and club suspension.**

24 LATE STARTS

- 24.1 The team or teams responsible for unnecessary delay will be liable for the fine of \$20.00 or as determined by the Senior Committee.
- 24.2 Should a team not arrive at the ground designated for a match within 30 minutes of the scheduled starting time on either day, then that team will forfeit the match.

25 FITNESS OF CONDITIONS

The Senior Committee will determine members of the Adverse Weather Committee. The RDCA's Adverse Weather policies covering rain, lightning and heat apply to all matches.

25.1 Wet Weather

This Committee will inspect a number of grounds, and if the majority of grounds are unsuitable for play on that day, a decision will be placed on the RDCA phone as early as possible, but no

later than 11:00 am, the number which will be shown in the Match Handbook and also advised at the Pre-season Secretaries Meeting. A text message will also be sent to club secretaries as early as possible.

A match having commenced, the decision to resume play will be in the hands of Official Umpires or Team Captains if official umpires are not in attendance (refer [Rule 39.4](#)). In the event of acute thunderstorm activity in the immediate vicinity of the playing area, play is to cease immediately, and all players, umpires and officials are to find safe shelter without delay.

25.2 Rain

With the agreement of the official umpire(s) (see [rule 37](#)) or team captains, if official umpire(s) are not **in attendance**, that the safety of players is not in jeopardy, play may commence when **it is** raining. However, should a decision be taken to suspend play due to **rain**, play may not recommence until, in the opinion of the Umpires / Team Captains, the rain **has eased, and it is safe to continue**. See also [rule 25.4](#).

25.3 Extreme Heat Policy

Refer to the policy as stated in the Match Guidelines part of this manual and on the RDCA website. (www.rdca.com).

25.4 Fitness of Ground

The official umpire(s) (see [rule 37](#)) or team captains if official umpire(s) are not in attendance (see [rule 39.4](#)) will consider the ground as unfit for play when it is so wet or slippery as to deprive the bowlers of a reasonable foothold, the fieldsmen of the power of free movement, or the batsmen of the ability to play their strokes or to run between the wickets.

(a) Conditions will not be regarded as either dangerous or unreasonable merely because they are not ideal, e.g. simply because the grass and the ball are wet and slippery.

(b) Conditions will be regarded as dangerous if there is actual and foreseeable risk to the safety of any player or umpire.

(c) Conditions will be regarded as unreasonable if, although posing no risk to safety, it would not be sensible for play to proceed.

If team captains cannot agree on the fitness of the ground to play, refer to [rule 39.4 ii](#)).

26 GROUNDS, PLAYING SURFACES AND PITCHES

All competition matches will be played on synthetic or matting or any other type of pitch approved by the Association.

26.1 Reporting of damage to a pitch.

A club must advise the Senior Committee, through the Senior Committee Secretary, that synthetic surface has been damaged. Such advice is to include details of the action the club plans to take. The Senior Committee Secretary will confirm whether the action is acceptable and carry out inspection, if, or as, necessary.

26.2 Laying of a new/replacement pitch.

A club must advise details of the type of synthetic to be used and obtain the approval of the Senior Committee, via the Senior Committee Secretary before laying same.

26.3 A synthetic wicket will not be more than nine (9) feet and not less than six (6) feet wide and not

less than seventy-eight (78) feet long.

- 26.4 On synthetic wickets, the batting or popping crease will be marked IN WHITE, four (4) feet in front of and parallel to the bowling crease. Clubs failing to have painted creases on synthetic wickets will incur a fine of \$30.00.
- 26.5 The Senior Committee may require a club whose synthetic wicket is, in its opinion, not of the required length or in good condition, to repair or replace the wicket to the satisfaction of the Senior Committee within a reasonable time.
- 26.6 All Premier Grade teams are to have an RDCA approved super sopper available at the ground during home matches. Penalty for non-compliance \$100.00.
- 26.7 If the visiting team desires to inspect the pitch before the matting is laid, a representative must be in attendance on the ground 30 minutes before the scheduled time for the commencement of play.
- 26.8 All pitches and surrounds must be properly prepared for each day's play by the home team, which will be responsible for the provision of an approved playing surface, marking full circles of 10 metres radius on the ground and centred on each middle stump and the proper fixing of boundaries.
- 26.9 To assist in the adjudication of wides in limited-over matches, a white line must be painted on the popping crease, the inner edge being 75 centimetres either side of the outside stump.
- 26.10 Clubs will be responsible for setting playing boundaries and must ensure that player safety is always considered when setting the boundaries by taking any hazards out of the field of play (e.g. Football goalposts, drains).
- 26.11 Boundaries will, where possible, be at least 60 metres from the centre of the pitch. **Boundary markers (lines, ropes, cones, etc.) must be used and placed at least 3 yards/2.74 metres away from any hazards including but not limited to fencing, concrete gutters, trees or other solid structures which may cause injuries to cricketers.** Raised markers must be set no more than 10 metres apart. The boundary between markings will be taken as a straight line **unless a continuous white line clearly marks the boundary.**
- 26.12 Umpires must be informed of the boundaries marked out before the commencement of play.
- 26.13 The batting crease will be filled in level with the pitch and the approach to the wicket will be sufficiently level to enable the bowler to obtain a fair run to the wicket.
- 26.14 All grounds and pitches will always be subject to the approval of the Senior Committee and any instructions issued by the Senior Committee for their improvement must be carried out.
- 26.15 The RDCA will have prior claim over all grounds of clubs competing in the RDCA for use in connection with all final matches, as defined in [Rule 22](#). Each club must ensure that before the start of each season, a booking is made for its main ground for possible use for final matches.

27 EQUIPMENT

- 27.1 In all grades, each team will provide one new leather ball (156 grams or 5 and a half ounces), purchased from the Association, to be used as the match ball when opponents are batting. A new ball may be used to commence each team's second innings of a home and away round for all grades. The balls so provided must be approved by the professional umpires or by the Captains if no professional umpire be present. A substitute ball, in good condition, will be provided by each team and handed to the umpire or umpires before the commencement of the match for use in case the ball originally provided is lost or becomes unfit for further play.

- 27.2 Each club will use only balls of Australian manufacture and stamped "RDCA" approved. Noncompliance with this requirement will result in a fine of \$50.00 for each offence.
- 27.3 Each ball must be signed by the official umpires or captains, where no official umpire is in attendance, at the conclusion of the first day's play.
- 27.4 Stumps of the regulation sizes, in good condition, erected to be 28 inches (71.1 cm) in height and 9 inches (22.86 cm) in width, will be used in all matches. Fine of \$20.00, if in poor condition.
- 27.5 The first named team in all matches will provide sawdust to be available in the event of inclement weather.
- 27.6 Sufficient materials, satisfactory to the umpire(s), to complete the match, will be ready 20 minutes before the commencement of each day's play.
- 27.7 The first named team in all matches will provide a scoreboard, chalk and at least one broom.
- 27.8 **Premier Grade** teams are to provide a scoreboard at home grounds of a standard which enables details to be easily read from the wicket and to be updated at least once per over. Failure to comply with the above requirements may result in a fine of \$40.00.

28 OTHER POLICIES

28.1. Injury Code - **Blood Rule**

- 28.1.1. Each team shall have in their possession a properly stocked first aid kit.
- 28.1.2. Where a player during the course of a game, suffers any injury which causes bleeding, then the umpire, or in his absence the captain or team manager, must retire the player from the game until such time as First Aid has been administered to prevent further bleeding.
- 28.1.3. The player cannot resume playing until the bleeding has stopped or the wound has been securely covered.
- 28.1.4. Any clothing stained with blood must be replaced with clean regulation clothing before the player can resume.
- 28.1.5. A batsman who is injured and has temporarily retired as above and who is unable to return after the fall of the ninth wicket, shall be deemed to be "Retired Hurt" and the innings of the batting side shall be deemed closed.
- 28.1.6. Where an injury occurs to a batsman involved in the tenth wicket partnership a maximum of ten (10) minutes will be allowed in order for the batsman to receive First Aid and resume playing. If the batsman is unable to continue within the ten (10) minutes then the batsman shall be deemed "Retired Hurt" and the innings shall be closed.
- 28.1.7. Where the injury occurs within fifteen (15) minutes of the scheduled tea break, tea shall be taken immediately with no extra time being added. If the batsman is unable to continue after the tea interval, he shall be deemed "Retired Hurt".
- 28.1.8. There shall be no reduction in the number of overs to be bowled when time is lost because of an injury.
- 28.1.9. Where an umpire is injured, Clauses 28.1.2, .3, & .4 will apply. If the umpire cannot resume umpiring, the batting side will supply an umpire until such time as the umpire is able to resume.

28.2 Member Protection including Harassment and Discrimination Policy Refer to the policy as stated on the RDCA website (www.rdca.com).

The RDCA Board has the discretion to apportion to clubs some or all of the costs incurred in any mediation process.

28.3 Privacy

Refer to the policy as stated on the RDCA website (www.rdca.com).

28.4 Player Safety: Underage Players

i) Helmets

Any protective helmet, which must be fitted with a face grill, will be of a colour, type, standard, design and brand approved and advised by Cricket Australia.

Notwithstanding the above, the applicable minimum standard for all helmets worn by players is British Standard 7928:2013 'Specification for head protectors for cricketers'.

- ii) Players under the age of 16 years at the start of the season will not be permitted to field within ten (10) metres of the striker's end stumps except slips and gully in any Senior Grade match within this Association. All players if fielding within ten (10) metres of the striker's end stumps, except slips and gully, are to wear protective equipment – helmets (as described in Rule 28.4 i)) and protectors.
- iii) All wicketkeepers under the age of 16 years at the start of the season and standing within 3 metres of the stumps must wear a protective helmet as described in rule 28.4 i).
- iv) Whilst batting, all players under the age of 16 years at the start of the season must wear a protective helmet as described in rule [28.4 i](#)).

28.5 Player Safety: Senior Community Players

In line with the ICC (2015) and CA (2019) player safety directives, the RDCA strongly recommends that all Senior Community players wear British Standard 7928:2013 - 'Specification for head protectors for cricketers', compliant helmets, when batting, wicket-keeping up to the stumps commencing in the 2019/20 season. Note: it is compulsory to wear a helmet and abdominal protector when fielding within 10 metres of the striker's end stumps, except slips and gully.

PREMIERSHIP AND GRADING

29 PREMIERSHIP SYSTEM

The following premiership point system will be adopted:

29.1 Two-day matches

Outright win if the winning team leads on 1 st innings	12 points
Outright win where 1 st innings a tie	8 points
Outright loss where 1 st innings a tie	4 points
Outright win if winning team behind on 1 st innings	8 points
Outright tie - each team regardless of 1 st innings result	6 points

1 st innings win	8 points
1 st innings lead if beaten outright	4 points
1 st innings tie	4 points
No play or drawn match – each team	4 points
Team having a fixtured bye	8 points
Team receiving a forfeit or walk-over	8 points

If day 2 of a round is abandoned for any reason by the Senior Committee, results achieved on day 1 are still valid. Only those matches where no result has been achieved are declared a draw.

29.2 Limited-Over matches

Win	6 points
Tied match – each team	3 points
No play or drawn match – each team	3 points
Team having a fixtured bye	6 points
Team receiving a forfeit or walk-over	6 points

29.3 If any teams are equal in premiership points gained at the end of the home and away matches, the relative positions of such teams will be determined by percentages as follows:

The batting percentage for a team will be obtained by dividing the total number of runs scored by the number of wickets lost. The batting percentage against each team will be obtained by dividing the total number of runs scored against it by the number of wickets taken. The former will be divided by the latter. The team having the higher quotient will be considered to have the better performance. In an innings closed or match abandoned, only the wickets lost will be counted. In an innings completed, ten (10) wickets will be considered as lost.

29.4 If any team withdraws or is expelled from the Association during the home and away matches the Senior Committee will determine if the remaining fixtures will be regarded as walkovers or the fixture is to be redrawn.

29.5 Except where otherwise determined at the Annual General Meeting, at the conclusion of the home and away matches, the first four teams in each grade will play off for the premiership in accordance with [Rule 22](#).

29.6 Premiership trophies will be awarded to the premiership teams in all senior grades. Where applicable perpetual trophies will be suitably engraved and held by the Association.

30 GRADES

30.1 All grade names will, where possible, be those of living Life Members. Should a Life Member die, then the name on that Shield should remain there for a minimum of 5 (five) years after that member's death. It would then be superseded by a suitable replacement provided that the replacement Life Member has had at least 10 (ten) years' service to the Association. If, after 5 (five) years a suitable replacement is not available, then the deceased member's name will remain on that Shield until such time as one becomes available.

30.2 A promotion and relegation system will apply to the senior grades as follows:

- Any club being promoted will conform to the conditions as detailed by the Senior Committee.
- If any club does not conform to the conditions of entry into the higher grade, the Senior Committee will decide on the club to be promoted.
- The Senior Committee will determine the promotion and relegation system to apply to teams competing in the senior grades. The basic principle, where possible, is that all Premiers will be promoted, and last placed teams relegated.

MATCH RECORDS

31 ENTRY IN SCORE BOOKS

- 31.1 During the progress of each match, each team will cause to be entered in its scorebook the detailed scores and bowling analyses of its own and of the opposing team and the times of starting and finishing play on each day.
- 31.2 At the conclusion of each day's play, the respective Captains will see that the analyses of both scorebooks agree and that the names of all players of both teams appear therein and will sign each other's scorebook accordingly.
- 31.3 In all matches played in this Association, the time of commencement of play on every day will be obtained by the scorers from the Umpires and entered in the scorebooks.

32 MATCH REPORTS

- 32.1 Team scores of each day's play for both teams will be entered on MyCricket by the home team by 9:00 pm on each match day. Every home team failing to comply with this rule will be fined \$10.00 per team per day.
- 32.2 Official match reports will be entered online with MyCricket **by both clubs individually**, including all players' performances, by 6:00 pm on the day following the completion of a match. Fines, per offending team, for not complying will be:

1 st offence -	written warning
2 nd offence -	\$20.00 fine per team
3 rd offence -	\$30.00 fine per team
4 th offence -	\$40.00 fine per team
5 th and subsequent offence -	loss of four (4) match points per team

Official match results must also be entered when a match is washed out (other than when the whole round is abandoned by the Senior Committee), or when a team receives a forfeit or bye (by the team receiving the forfeit or bye).

- 32.3 i) A separate Captains Appraisal of the Professional Umpire report is to be entered online in MyCricket by each captain within 72 hours following the scheduled completion of the match. The report is to be completed in accordance with the guidelines in the Senior Match Handbook. Failure to comply will initially result in the club receiving a written warning of non-compliance. A second failure to comply will result in the club being fined \$50.00 and for any subsequent breach, a fine of \$100.00 will be applied.
- ii) Incomplete or inadequate reports in terms of the guidelines provided may result in clarification being sought of the offending captain / club and is to be provided within 7 days of the request. Failure to do so will result in a penalty being applied as per Rule 32.3 i).

32.4 All Premier Grade 1st XI matches will be scored live using the MyCricket Live Score App in addition to the requirements under [rule 31](#). If live scoring is not done by an official match scorer, then scores must be synced with the official scorers at the end of each completed over and all breaks in play.

33 TEAM LISTS

33.1 In all matches, before the start of play, captains and/or club officials will exchange a list of all players (in accordance with MyCricket team listings) which may not be changed without the consent of the opposing captain. These names are to be entered into both scorebooks after the completion of play on the first day if it has not already been done so. All players must be registered to that club prior to the commencement of the match.

Premier Grade 1st XI team lists must be entered in full on MyCricket no later than one hour before the scheduled start of each game. Any changes to a team list between initial entry and commencement of the game must be updated no later than 9:00 pm on the first day of play and must match the team list as exchanged under this rule. Fines, per offending team, for not complying will be 1st offence - written warning, 2nd, and subsequent offences - \$20.00 fine per team.

33.2 The team list must not differ from those names recorded in terms of [Rule 16](#) without the consent of the opposing captain.

33.3 Substitutes are only to be permitted in terms of laws of cricket and after advising umpires/opposing captain.

33.4 Failure to advise of a substituted player prior to the entry of players names in the scorebook will preclude that player from participating in that match, (a team will consist of a minimum of seven (7) players).

33.5 At the conclusion of the match, the scorebook must be signed by the captains or officials of both clubs signifying the correctness of:

- i) all players names,
- ii) full results including match scores, player scores and extras, and
- iii) match points claimed.

33.6 The number of players below Premier grades and above Modified grades, may consist of 12 players. The captains must be informed at the start of the match before the toss of the coin. No more than eleven players are permitted on the field at any one time. Players that have not participated in the game in any form will not be entered into MyCricket website as having played (a breach of this rule will mean a forfeit to the opposition). To be eligible for finals, players must have (physically) participated in a minimum number of games as nominated by the Senior Committee. (see [Rule 10.3](#)). For Byes or Forfeits, only 11 players can be named. *One player in each side will not bat, and only eleven fieldsmen will be on the field at any one time*

TEAM/INDIVIDUAL AWARDS

34 GRADE TROPHIES

The Association will provide trophies approved by the Senior Committee to the winners of Batting and Bowling averages in every grade in the Association. All shields and trophies will be insured by the Association to the full insurable value.

All criteria for Batting, Bowling and All Rounder trophies are based on performances during the home and away series only.

To win a trophy:

- 34.1 A Batsman must bat in at least half the matches played by their team in the particular grade and:
- i) In all grades except the Modified grades, a Batsman must score more than 250 runs in that particular grade,
 - ii) In the Modified grades, a Batsman must score more than 200 runs in that particular grade.
- 34.2 A Bowler must bowl in at least half the matches played by their team in the particular grade and bowl:
- i) In Premier Grades, not less than 480 balls and take not less than 20 wickets;
 - ii) In all other grades, except Modified and One Day grades, not less than 360 balls and take no less than 20 wickets; and
 - iii) In Modified Grades, not less than 300 balls and take no less than 15 wickets.
- 34.3 In One Day Grades, a Batsman must play in at least six matches played by their team in that particular grade and score more than 200 runs in the particular grade.
- 34.4 In One Day Grades, a Bowler must bowl in at least six matches played by their team in that particular grade and bowl no less than 240 balls.
- 34.5 An All-Rounder Trophy will be presented each year to a player in Lindsay Trollope Shield, Bill Wilkins Cup, Stuart Newey Plate, Steve Pascoe Shield and Pat Meehan Shield. The winner of these trophies will be the player who gains the greatest number of points, based on the following allocation:
- Runs 1 point per run
 - Catches 5 points
 - Wickets (unassisted) 15 points
 - Wickets (assisted) 10 points
 - Run outs 5 points per player
 - Throw Outs 10 points
 - Stumping 10 points
- 34.6 All trophy winners will be provided with a complimentary ticket to the Annual Presentation Function and will be expected to attend the function. In the case of the non-appearance of the trophy winner, the club will be fined \$30.00 and will pay the full cost of the ticket. The Board of Management may also take disciplinary action against a player for non-attendance.

Note The conditions authorised in rules 34.1, 34.2, 34.3 and 34.4 may be varied by the Senior Committee under special circumstances.

35 OTHER RDCA TROPHIES

35.1 Fairest and Best Awards

The following awards will be made each year, based on votes submitted by Umpires (on a 3, 2, 1 basis) with the winner being the cricketer who polls the greatest number of votes in the particular grade. Players disqualified during the year (home and away matches) will not be eligible for these awards. Should more than one cricketer tie on the greatest number of votes, a tie will be declared, and an award will be made to each player.

Trollope Shield	Bill Dean Medal
Wilkins Cup	Bill Wilkins Medal
Newey Plate	Stuart Newey Medal
Pascoe Shield	Steve Pascoe Medal
Meehan Shield	Pat Meehan Medal

35.2 Club Championship Trophy – Phil McCallum Championship Award

A Club Championship Trophy, named “The Phil McCallum Club Championship Award” will be awarded every year having regard to final team standings, i.e. on completion of the finals series, and the following criteria:

- 1) Recognising the success of each team in a particular grade;
- 2) Providing a weighting to higher graded teams;
- 3) Provide some benefit to clubs that field more teams in the Senior Competition;
- 4) Promote strength of club members by placing a minimum four teams entry on eligibility to participate;
- 5) Recognising the success of a club by ensuring representation in at least one of the top three grades to be eligible.

The Senior Committee will decide on an appropriate means of determining the Champion Club and advise all clubs before the start of each season.

35.3 Spirit of Cricket Trophy – Ron Ellis Trophy.

A Spirit of Cricket trophy, named the Ron Ellis Trophy, will be awarded to the team competing in the Premier Grade competitions that averages most points per match over the home and away season. Points will be awarded by appointed professional Umpires based on parameters approved by the Senior Committee.

35.4 Twenty / Twenty Competition (20/20)

A trophy will be awarded to the winning club in the RDCA Twenty/Twenty competition.

35.5 Umpire of the Year Award – Ken Dunham Award

An Umpire of the Year Award, named the Ken Dunham Award, will be made each year and will be awarded to an umpire on the adjudication of the RDCAUA Umpires’ Selection Panel.

35.6 Best Administered Club Award – Bob Bisset Award

A Best Administered Club Award, named the Bob Bisset Award, will be made each year to the club that the Senior Committee judges to have been the best-administered club within the RDCA.

The following criteria will be considered when assessing this award:

- i) Level of fines incurred
- ii) The efficiency of communication with Senior **Committee** Secretary
- iii) Level of help provided to Association (official roles)
- iv) Player infringements
- v) Other aspects as determined by the Senior Committee.

35.7 All-Stars Team of the Year Award – Fred Hodgkins All-Stars Team of the Year.

The Fred Hodgkins All-Stars Team of the Year will be named each season as determined by a Selection Panel approved by the Senior Committee.

35.8 Annual Age Trophy – Under 21 – David Beatty Award

This award will be given to the best player in the representative matches, and the recipients will be decided by the Senior Committee in consultation with the manager(s) of the team(s).

UMPIRING

36 UMPIRES

36.1 Professional umpires as available will be allotted to matches as available.

36.2 Two umpires will be appointed to stand in each Lindsay Trollope Shield and Bill Wilkins Cup match. Each team will, each match day, pay half the fees of the umpires. In case of non-payment, clubs will be liable to the Association for any amount due to the umpires and a fine imposed.

36.3 The fees payable to umpires will be determined at the Annual General Meeting or at any meeting of the General Committee. (Refer Match Handbook for details.)

36.4 The professional umpire will officiate at the bowler's end throughout the match where only one is appointed to a match.

36.5 Umpires will ascertain from the Captain of the Home Club particulars of all boundaries before the commencement of play and advise the visiting captain.

36.6 If the professional umpire(s) are not in attendance, umpires will be supplied as provided in [Rule 39.4](#).

36.7 Professional umpires will don the uniform as described in RDCAUA Rules and Guidelines Clause 22 and provide themselves with copies of the RDCA rules and the laws of cricket. They will adopt the recognised code of signals and be in attendance at least 45 minutes before the start of play. Umpires may wear the official RDCA Umpires white jumper instead of the coat, although if two umpires are officiating both umpires must wear similar attire.

36.8 The Board of Management and/or the Senior Committee may call on any professional umpire to attend any meeting of the Association and/or its Committees.

36.9 Any professional umpire appointed by the Umpires Association Executive or Senior Committee

may at any time be suspended or removed from the Association list by the Umpires Association Executive or Senior Committee.

37 DUTIES/POWERS OF PROFESSIONAL UMPIRES

- 37.1 Upon the umpire's arrival at the appointed ground on each day of play, the professional umpire(s) will assume sole control of the match and will decide as to the weather or ground being unfit for play. If no professional umpire is in attendance, refer to [Rule 39.4](#).
- 37.2 It is solely for the umpires together (or sole umpire if only one in attendance) to decide whether either the conditions of the ground, weather or light or exceptional circumstances mean that it would be dangerous or unreasonable for play to take place. Refer to [Rule 25.4](#).
- 37.3 Umpires will ascertain from the captain of the Home Club particulars of all boundaries before the commencement of play and advise the visiting captain.
- 37.4 At matches where an official umpire is officiating, he must compare time with the captains and advise them, at the appropriate time that play is to commence in five (5) minutes. At all other matches, captains must compare time.
- 37.5 In matches with an RDCA umpire, the coin should be tossed no later than 30 minutes before the commencement of play.

38 FINALS UMPIRES

- 38.1 RDCA Umpires will be appointed to finals. Where only one (1) official umpire is officiating, the batting teams will provide a suitable person, to the satisfaction of the appointed official umpire, to act as the square leg umpire. (This does not have to be the same person for the entire match).
- 38.2 Failure to comply with this rule will result in the club incurring a fine equivalent to umpire's payment, unless extenuating reasons, acceptable to the Senior Committee are provided by the club.

39 APPOINTMENT OF AMATEUR UMPIRES

- 39.1 In case of matches for which non-professional umpire(s) have to be provided, such umpire(s) will be provided by the batting side unless otherwise agreed by the respective captains.
- 39.2 The captain of the batting side may replace an umpire from time to time, and the captain of the fielding side may request the replacement of an umpire at any time. Any request to change a club umpire must be complied with by the opposing captain.
- 39.3 A non-professional umpire will wear suitable distinguishing clothing acceptable to the professional umpire or in the absence of that umpire acceptable to both captains. Acceptable, suitable, distinguishing clothing is grey dust coat, coloured poncho, dark jumper or coat, coloured trousers (dark blue or black).
- 39.4 Where no professional umpire is in attendance, the non-professional umpires will have all the powers and duties of professional umpires, save and except that:
- i) No player under the age of sixteen (16) years will officiate unless by consent of the opposing captains.
 - ii) The captains will be the sole judges of the fitness of the playing conditions. Should captains disagree, the match **MUST** start or continue – the aggrieved team having the right to obtain the opinion of one of the **RDCA Match Day** contacts listed in the Match Handbook who will be independent of the two competing club teams, by ringing **any** of the mobile telephone

numbers provided in the Match Handbook. The decision of the **RDCA Match Day** contact will be regarded as final.

- 39.5 Where a professional umpire is in attendance and standing at the bowler's end and a nonprofessional umpire is standing at square leg, the professional umpire will have the power to over-rule the nonprofessional umpire, if in the opinion of the professional umpire the nonprofessional umpire made an incorrect decision.

40 DUTIES OF UMPIRE AT SQUARE LEG

- 40.1 The umpire must wear suitable distinguishing clothing acceptable to either the professional umpire(s), if present, or to both captains.
- 40.2 Like the umpire at the bowler's end, the square leg umpire must concentrate fully on the match, remain unbiased and refrain from coaching during over changes.
- 40.3 Stand about 20 metres from the wicket so that the crease, which is the back edge of the marked line, can be clearly seen.
- 40.4 Give decisions on STUMPING, HIT WICKET, RUN OUT, SHORT RUN (watch the crease, not where the ball goes), NO BALL (if ball lands on the concrete between mats or on the middle or side leathers, if ball lands off the side of a synthetic pitch, if wicketkeeper has gloves in front of the wicket before the ball reaches wicket, or if bowler appears to throw).
- 40.5 The umpire may be called upon to assist the bowler's end umpire in their decision (if view blocked during the action of a catch, if batsmen had crossed before a catch taken, if more than five fieldsmen on the leg side, if more than two fieldsmen behind square leg).
- 40.6 Remake the wicket when bails are off.
- 40.7 Alert bowler's end umpire if fieldsmen are deliberately upsetting batsman by moving or making noises while the bowler is running in.
- 40.8 Umpire may stand at "point" for a better view, e.g. sun at the back, but with the fielding captain's permission.
- 40.9 Umpire may be replaced if requested by fielding side captain.
- 40.10 The umpire must be at least the age of sixteen (16).
- 40.11 Umpire may be a person not playing in the match, but only with the consent of both captains.

41 UMPIRE REPORTS

- 41.1 Professional umpires will submit incident reports to the Secretary of the Umpires Association, on a form provided by the Association. The report must reach the Umpires Secretary no later than noon on the day following completion of the match.
- 41.2 Professional umpires must report any breach of the rules or misconduct (see [Rule 13 – Code of Conduct](#)) of players or club officials occurring during any match at which they are officiating. Notice of intention to report and the applicable penalty will be given to the captain or official of the offending club on the final day of play within 60 minutes of the end of the match. Signature(s) of the reported player(s) and/or the captain and/or an official of the reported players club and an indication of whether the penalty offered is accepted, should be obtained on the form but if a signature is not available the reason should be stated on the form. If required, written notice by fax or email to the secretary of the reported player's club will be sufficient notice for the purpose of this Rule 41.

41.3 Every report under this Rule 41 will be forwarded to the Disciplinary Committee Chair by the Umpires Secretary, to reach them no later than 24 hours after the completion of a match as detailed in RDCA Constitution Rule 45.

41.4 A Tribunal hearing will be held on the Wednesday evening following the completion of the match unless otherwise advised, (at a time and place to be advised by the Disciplinary Committee Chair) unless the reported player elects to have their case determined without a hearing and to accept a penalty of suspension from playing as advised in the initial report as per the terms of [Rule 14.4 i](#)).

Should the reported player / official decide to challenge the charge at a Tribunal Hearing, the Secretary of the Club of the reported player / official must provide written advice to the Disciplinary Committee Chair, no later than 48 hours following the completion of the match.

The Board of Management and / or the Disciplinary Committee may elect to have the Tribunal hear the report regardless of the reported player's decision.

PLEASE NOTE: A Tribunal Hearing will not be required should the reported player / official accept the penalty offered. Unless advised otherwise, the Tribunal will meet on the Wednesday of the week following the completion of the match or matches in which the reports are made.

42 UMPIRES' CODE OF SIGNALS

Umpires must use the Code of Signalling as per Law of Cricket 2.13 which is:

- "Boundaries" by waving the arm from side to side across the body.
- "Six" by raising both arms above the head.
- "Byes" by raising an open hand above the head.
- "Leg Byes" by touching a raised leg with the hand.
- "One Short" by bending arm upwards to touch the nearest shoulder with the tips of the fingers.
- "No Ball" by extending one arm horizontally and calling out sufficiently loud for the striker to hear to enable them to play the ball so called.
- "Wide Ball" by extending both arms horizontally.
- "Dead Ball" by crossing and re-crossing both wrists below the waist.
- "Cancel Call" by crossing arms across the chest.
- "Out" by raising the index finger above the head.

NOTE: "No Balls" and "Wides" are not counted in the over, but the "No Ball" or "Wide" AND any runs scored from them are debited against the bowler.

Should an umpire desire to notify an alteration to the scorers, they will do so by crossing their arms across the chest. Besides signalling, the umpire will call distinctly for the information of players.

43 20/20 T20 CONDITIONS OF PLAY

The Laws of Cricket and the Senior Domestic Playing Arrangements of the RDCA, except as varied herein, will apply.

44 OVERS, TEAMS AND PLAYERS

- 44.1 The match will consist of one innings per side with each innings limited to a maximum of 20 overs.
- 44.2 The team batting second will be entitled to receive the same number of overs as the team batting first except that, should the innings of the team batting first be completed "all out", the team batting second will be entitled to bat until the completion of the 20th over or when a decision has been reached.
- 44.3 Teams will be 11 per side and will be from clubs affiliated with the RDCA only.
- 44.4 Teams will be nominated before the commencement of play with captains exchanging team lists before play commencing. Only players registered with the RDCA will be eligible to play or act as substitute fielders.
- 44.5 Clubs are no longer permitted a guest player. All players must be registered members of that club. Any player who has played senior cricket at any other club (including district, sub-district, and other competitions) this current season will be deemed ineligible without written permission from the T20 coordinator.
- 44.6 A player must have played in at least three (3) games for that club before the T20 finals (Juniors, Seniors, T20 or Veterans) to be eligible to play in any of the T20 finals matches.
- 44.7 All 1st XI teams playing Premier Grade cricket must provide a scorer for the duration of the match: Non-compliance will result in a financial penalty; \$20.00 – first breach or \$50.00 for any subsequent breaches.

45 HOURS OF PLAY AND INTERVALS

- 45.1 Preliminary Rounds: Matches will be played on days determined by the RDCA Senior Committee at the 'home' club venue and be scheduled to commence as soon as practicable after 5:15 pm.
- 45.2 The RDCA's Adverse Weather policies covering rain, lightning and heat apply to all T20 matches.
- 45.3 Matches commencing after 5:30 pm will require each innings to be reduced by 1 over for every 6 minutes or part thereof.
- 45.4 There will be an interval of no more than 10 minutes between each innings.
- 45.5 No drinks intervals will be permitted.
- 45.6 An individual player may be given a drink either on the boundary edge or at the fall of a wicket, on the field, provided that no playing time is wasted. No other drinks will be taken onto the field without the permission of the umpires.
- 45.7 Final Matches will be played at a time and venue as decided by the RDCA Senior Committee.

46 DELAYED OR INTERRUPTED MATCHES

- 46.1 Time lost during the first innings for adverse weather or other unforeseen circumstances will

result in both innings being reduced by 1 over for every 6 minutes, or part thereof lost. Time lost during the 2nd innings (including stoppage for bad light) – Innings to be compulsorily closed at the end of the over in progress at 8:00 pm.

46.2 The minimum number of overs faced by each side to constitute a match is 10.

46.3 If a match has not commenced for any reason by 6:15 pm then the match can be rescheduled, by agreement between the team captains to any date before the completion of the preliminary rounds, or if a final within 6 days. If this cannot be mutually agreed, then the match will automatically be rescheduled to the Thursday evening of the same week. Any rescheduling of matches must be communicated to the Senior Committee Secretary by midday the following day.

46.4 If a match that has commenced cannot be completed because of weather, light or some unforeseen reason, the match will be declared a draw.

46.5 If the team batting second has its time/overs cut short and provided at least 10 overs have been bowled, the winner will be determined by the team with the highest comparative score at the time of the last completed over irrespective of wickets lost.

47 THE BALL

One new white RDCA approved cricket ball will be used to commence each innings. Clubs are expected to have additional balls available in case of lost balls etc. in order to avoid delays.

48 GROUND DIMENSIONS

48.1 Boundaries of at least 50 metres should be clearly marked on all grounds where matches are played by easily distinguishable cones / flags.

An inner circle of 30 metres radius is to be clearly marked to allow fielding restrictions to apply. This should be marked by producing two **continuous** semi-circles out from the centre stump at each end and a **continuous** parallel line on each side of the wicket joining the semi-circles.

48.2 White sight boards are not permitted to be used for 20/20 fixtures.

49 GROUPINGS, FIXTURE, POINTS SYSTEM

49.1 The groupings and fixtures will be determined by the RDCA Senior Committee before the commencement of the season.

49.2 In the Preliminary Rounds, a win is equal to 4 points, and a draw is equal to 2 points. Teams equal on points will be ranked according to Net Run Rate as determined below.

49.3 Net Run Rate. A team's Net Run Rate (NRR) is calculated by deducting from the average runs per over scored by that team, the average runs per over scored against that team. In the event of a team being all out in less than its full quota of overs, the calculation of its Net Run Rate will be based on the full quota of overs to which it would have been entitled and not on the number of overs in which the team was dismissed. Only those matches where results are achieved will count for the purpose of NRR calculations.

49.4 A tie is determined by equal runs scored irrespective of wickets lost. In the event of a tied match, a 'Super Over' will be contested in order to achieve a result. The 'Super Over' will take place immediately after the tied match is completed and will occur on the pitch used for the match. The 'Super Over' will consist of one over extra per team with the higher score winning. If the scores are still tied after the 'Super Over', then the process will continue until there is a winner.

The team batting 2nd will bat 1st in the Super Over with fielding restrictions being as per the last 5 overs (5 fieldsmen outside the circle). A batsman dismissed during a 'Super Over' is out and may not bat again during any subsequent Super Overs. There is no restriction on how many bowlers can be used during the Super Over process, but no bowler may bowl more than 6 balls in total. For Net Run Rate calculations, Super Over results will count.

49.5 The four highest placed teams will be ranked (1 to 4) based on their performances in the Preliminary Rounds, and the semi-finals will be played as follows:

1 v 4, 2 v 3. The two winning semi-finalists will play off in the Grand Final.

50 FIELDING RESTRICTIONS

At the instant of delivery, there will not be more than five fieldsmen on the leg side. Fielding restrictions will apply as follows:

for the first 5 overs of an innings up to 2 fieldsmen will be allowed outside a 30-metre circle
for the next 5 overs (overs 6-10) up to 3 fieldsmen will be allowed outside a 30-metre circle
for the next 5 overs (overs 11-15) up to 4 fieldsmen will be allowed outside a 30-metre circle

for the last 5 overs (overs 16-20) up to 5 fieldsmen will be allowed outside a 30-metre circle.

In an interrupted or reduced over match then fielding restrictions will apply as follows:

Length (overs)	2 out	3 out	4 out	5 out
20	1-5	6-10	11-15	16-20
19	1-4	5-9	10-14	15-19
18	1-3	4-8	9-13	14-18
17	1-2	3-7	8-12	13-17
16	1	2-6	7-11	12-16
15		1-5	6-10	11-15
14		1-4	5-9	10-14
13		1-3	4-8	9-13
12		1-2	3-7	8-12
11		1	2-6	7-11
10			1-5	6-10

Less than 10 overs each = no match.

51 BOWLING PROCEDURE

51.1 Overs are to be bowled in five over blocks alternating between ends, i.e. overs 1 to 5 are bowled from one end, 6-10 from the other end etc

51.2 At the end of each over, only the two batsmen change ends (only officially appointed professional umpires are to officiate at the bowler's end).

51.3 Apart from normal fielding position changes, the fieldsmen only change after each five over block. At the end of each five over block, the batsmen remain at the same end (as do umpires

if 2 officially appointed umpires are in charge).

51.4 Matches may be played by bowling from only one end if umpires decide that the other end is unfit for play (wet, sun glare etc.) or other exceptional circumstances (e.g. propensity for lost balls).

51.5 No bowler will bowl more than 4 overs in an innings.

51.6 In a delayed or interrupted match where the overs are reduced for both teams or for the team bowling second, no bowler may bowl more than one-fifth of the total overs allowed. Where the total overs are not divisible by 5, one additional over will be allowed to the maximum number per bowler necessary to make up the balance.

51.7 In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be allowed by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

52 DECLARATIONS

The Captain of the batting side may not declare their innings closed at any time during the course of the match.

53 FREE HIT AFTER A FOOT FAULT NO BALL

53.1 The delivery following a no ball called for a foot fault (Law 21.5) will be a free hit for whichever batsman is facing it. If the delivery for a free hit is not a legitimate delivery (any kind of no ball or wide ball), then the next delivery will become a free hit for whichever batsman is facing it.

53.2 For any free hit, the striker can be dismissed only under the circumstances that apply for a no-ball, even if the delivery for the free hit is called a wide ball.

53.3 Field changes will only be permitted for free hit deliveries if a different batsman is on strike for the free hit delivery.

54 TIMED OUT

The incoming batsman must be in a position to take guard or for their partner to be ready to receive the next ball within 1 minute and 30 seconds of the fall of the previous wicket or they will be dismissed "timed out". The incoming batsman is expected to be ready near the boundary to make their way to the wicket immediately a wicket falls and is expected to jog to the wicket.

55 CLOTHING

Players must wear coloured shirts, pants, and equipment subject to approval, in advance, from the RDCA Senior Committee. Pads must also be coloured or have coloured cladding.

SENIOR COMPETITION RULES 2020-2021

INDEX

	Rule		Rule
Appeal		Captain	
Clearances and permits	11	20/20 (T20)	51
Naming/suspension	14	Advice of report by umpire	14
Ball		Amateur (team) umpires	39
20/20 (T20)	47	Bowling restrictions(limited over)	19.4
Approved	27.2	Code of Conduct	13
New	27.1	Drinks	23
Substitute	27.1	Duties	16
Batsman		Finals game termination	22
20/20 (T20)/Free hit	53	Match abandonment	17/18
20/20 (T20)/Timed out	54	Match termination	17/18
Modified Grades/recording-inns split	21.3	Modified Grades	21
Modified Grades/Retired return	21.2	Scorebook	31
		Team lists	33
Resume innings Day 2	21.3	Umpires	36
Trophy qualifications	34	Umpires appraisal	32
Boundary(ies)		Weather	25
20/20 (T20) dimensions	48	Number of players	33.6
Captain of home club to advise	36	RDCA umpire	36
Setting/marking	26.10		
	26.11	Conclusion	
Bowler		Day's play entry in scorebook	31
Limited-Over restrictions	19.1	Premiership System	29
Modified Grades	19.1	Match/reports	32
Modified Grades limits	19.1	Dangerous and unfair bowling	15.6
Trophy qualifications	34	Declaration	
Unable to complete over	17.6	20/20 (T20) - NO!	52
Bowling		Laws of cricket	15
20/20 (T20)	51	Drinks	
Dangerous and unfair	15.6	20/20 (T20)	45
Limited-Over restrictions	19	Breaks	23
Minimum overs per hour(Premier)	20	Provision by home club	23
Modified Grades	21	Failure to field team	8
Modified Grades/record-inns split	21	Fielding	
No Ball	15.2	10 metre circles	26.8
Restrictions responsibility	19.2	20/20 (T20) 30 metre circle	48
Scorebook	31	20/20 (T20) restrictions	50
Slow over rate	20	Finals	
Trophies	34	Grand finals	22.4
Underage restrictions	19.1	Modified Grades	22.1
Wides	15.7	Preliminary finals	22.3
Wides - Limited overs	18.6	Semi-finals	22.2
		Follow On	19
		Forfeit	
		Match	8
		Match points	29
		Match report	32.2
		Multiple occasions	8.6
		Team	8.2
		Team list	33
		Full toss	15.6
		Grading, promotion,relegation	30.2
		Ground	
		Preparation	16.4
		20/20 (T20) dimensions	48
		Fitness to play	25
		Assessment (Umpires)	37.1
		Reschedule game	8
		Suitability to play	25
		Super-sopper	26.6

SENIOR COMPETITION RULES 2020-2021

INDEX (Cont.)

	Rule		Rule
Heat		No Ball	
Policy (All Grades)	25.3	All matches	15.2
Innings		Modified Grades	21.1
20/20 (T20)	44	Square leg umpire call	40.4
20/20 (T20) Declaration-NO!	52	20/20(T20)	53
20/20 (T20) Delay/Interruptions	46	Umpires signal	42
2nd innings new ball	27	Player	
Batsman resume innings Day 2	15.9	20/20 (T20)	44
Compulsory closure	17.2	Absent at start of second day	15.9
Declaration	15.3	Clearances and permits	11
Finals - first innings decision	22.2	Code of Conduct	13
First innings decision reached	17.7	Cricket attire	12
Limited overs time lost	18	Disqualified	11.6
Modified Grades/Two-day games	21.3		14.7
Premiership points	29	Misbehaviour	14
Scheduled overs	19	Misbehaviour penalties	14.6
Investigation		Modified Grades	21
Misbehaviour	14	Modified, 12th & 13th	21
Light		Modified, substitute not allowed	21.1
20/20 (T20) Bad light	46	Naming	14
Bad light	37.2	Numbers of	33
Daylight saving	19.1	Registration	9
Lightning	25.1	Reportable incidents	14.6
Limited-Over matches	18	Reported	14
30 metre circle	18.7	Representative teams	6
Agree to conclude match	18	Substitute	10.5
Ball, white	12.4	Team lists	16.8
Bowler restrictions	19	Team lists	33
Bowling restrictions	19	Tribunal	41.4
Clothing, coloured	12.4	Trophies	34
Coloured pads, matching	12.4	Umpire report	41
Fielding restrictions	18.7	Underage umpire	39.4
Modified Grades	21	Unregistered	10.4
No Ball	15.2	Ineligibility to play	14.7
Table of entitlements	19	Notification of	14.4
Table of over recalculations	19.4	Set penalty and acceptance	14
Match points		Taking Tea Break	23
Premiership system	29	Player Safety	
Loss of for offence	32.2	Helmets	28.4
Slow over rate penalty	20.2	Underage Players	28.4
Unregistered or ineligible player	10.4	Playing hours/Entitlements	19
Match report		Premiership	
Forfeit	32.2	Grand final drawn or abandoned	22.4
MyCricket	32	Grand final tied	22.4
Modified Grades		Points System	29
Conditions of play	21	Trophies	30
Finals	22.1	Rain	25.2
Match conditions table	21.5	20/20 (T20)	45.2
MyCricket		Modified Grades	21.3
Live Score App	32.4		
Match report	32		
Player clearance	11		
Team list	21.1		
Team lists	33.1		
Ball	27.1		
Not allowed in Modified	21.1x		
Player, laws of cricket	33.3		
Players	10.5		

SENIOR COMPETITION RULES 2020-2021

INDEX (Cont.)

	Rule		Rule
RDCA		Team	
Annual Presentation Function		Captain's duties	16
Player clearances and permits	11	Forfeit	8
Player Registration	9	Match points	29
Representative teams	6	Minimum players to compete	15.5
Social media policy	13.10	Modified Grades	21.1
Trophies - Grade / Individual	34	Number of grades player can drop	
Trophies - Other	35	Promotion and relegation	30
Report		Reschedule game	8
Against Player / Official	41	Team lists	16.8
Against umpire	14.1	Team lists	33
Damaged pitch	26.1	Trophies	
Match MyCricket	32	Trophies - Grade / Individual	34
Tribunal	41	Trophies - Other	35
Umpire appraisal, captain	16.10	Two-day matches	
Result		Less than 25 overs first day	17.4
Final drawn or abandoned	22.4	Modified Grades	21.3
First innings	17.8	Not commenced with 2 hours	17.5
MyCricket recording	32	Scheduled overs	19
No result in match	32.2	Table of entitlements	19
Scorebook	31	Declaration	17
Shared premiership	22.4	Umpire(s)	
Scoreboard	27.8	Afternoon tea & drink breaks	23
Scorebook		Amateur (team)	39
Match records	31	Amateur umpire powers	39.4
Modified Grade entries	21	Appointments	36
Signing at conclusion	33.5	Breaches of behaviour, report	14
Team lists	16.8	Captains appraisal	16.10
Team Lists	33	Captains appraisal	32.3
Team Lists - Modified Grades	21.1	Ceasing play	25.1
Scorer		Duties and responsibilities	37
Modified Grades	21	Fee payment	16.1
Premier 1st Xis - live score	32.4	Ground preparation	16.4
T20	44.7	Laws of Cricket overridden	15
Umpire signals	42	Match ball	27
Signals		Player Code of Conduct	13
Umpires	42	Code of Conduct/Ethics	57
Social Media policy	13.10	Resumption of play	25
Starting time		Signals	42
Forfeit	24.2	Square leg duties	40
Hours of play	19	Substitutes	10.5
Match abandonment	19.2	Suitability to play	25.4
Substitute		Underage	39
20/20 (T20) fielders	44	Weather	25
Ball	15.9	Weather	
Not allowed in Modified	11	20/20 (T20)	46
Player; Laws of Cricket	13	Heat	25
Players	12	Latest finish	17.2
Super supper	26.6	Limited-Over matches	18
Suspension		Professional umpire powers	37.2
Appeal	14.1	Rain	25
Ineligibility to play	14.7	Sawdust	27.5
Notification of	14.4	Tea break	23
Set penalty & acceptance	14	Two-day matches	17.2
Taking Tea Break	23	Wet Weather protocol	25
Tea Break		Wide	
9 wickets lost	23.1	Laws of Cricket	15.7
Weather	23.1	Limited-Over matches	18.6

Thank you to all our SPONSORS

Please support our sponsors



www.rdca.com